

CARTOON NETWORK STUDIOS

Date 10/28/09

igotimes Board Team Final 02/05/09		
⊠Creators Pass		
Network Approval		
Revisionist Pass		
Pat's Punch Up Pass		
Final Network Approval		
Recording Board		
Pre-Animatic Slug Board		
Animatic Scan Board		
Conformed to Animatic Board		
∟ Final		

"Good Buddies" 692-006

ORIGINAL

Revised as per network notes 10/28/09

Adventure Time with Finn & Jake
Created by
Pendleton Ward

Storyboard by Luther McLaurin & Armen Mirzaian

> Written By Tim McKeon

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Date 10/19/09

|X|Board Team Final

Revisionist Pass

Recording Board

Final

Pat's Punch Up Pass

Final Network Approval

Pre-Animatic Slug Board

Conformed to Animatic Boar

Animatic Scan Board

Network Approval 10/19/09

Creators Pass



⊋ton Ward

board by

tten By

McKeon

n & Armen Mirzaian

"Good Buddies" 692-008

Network Pitch

STANDARDS Z Adventure Time with Finn & Jake Pg. 38+ We'd like to see a color model of the bird turned inside-out. Created by Pg. 85 Do these people have butts for heads? If so, we'll need to see the design and Y Pg. 93+ Finn's big foot can have a few small flames on it, but it shouldn't be engulfed in flames. ≺ Pg. 121 What's the puddle of liquid underneath Trudy? (Mud) like Wee Wee and ≯ Pg. 184 We'll need to change the Freaks' "Hell yeah!" P242-243 – We'll need to tone down Jake's dialogue so this seems less sexual in nature.

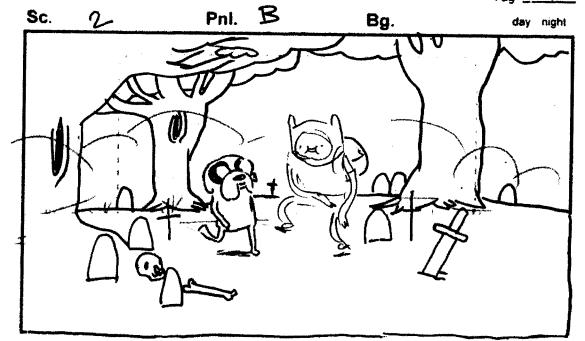
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Pnl. B Pnl. Sc. Bg. FADE IN: ON MOVING CLOUDS PAN & to Forsest



Sc. 2 Pnl. Bg.



Dialog:

@ walking .. walking ..

(F) Hambone break.

Action: CONT. [PAN] As Jake & Finn walk out of the forcest (ii) to sc.

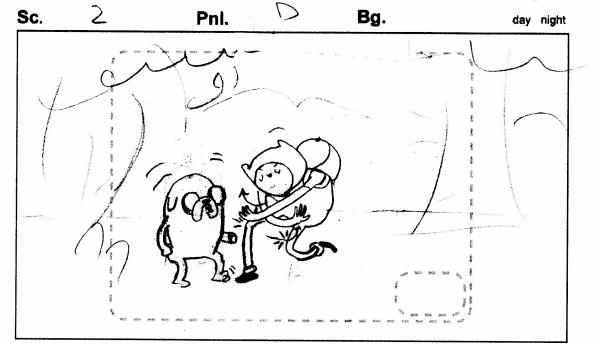
Finn stops walking and starts hamboning.

Timing:

Production:



Pnl. Sc. Bg.



Dialog:

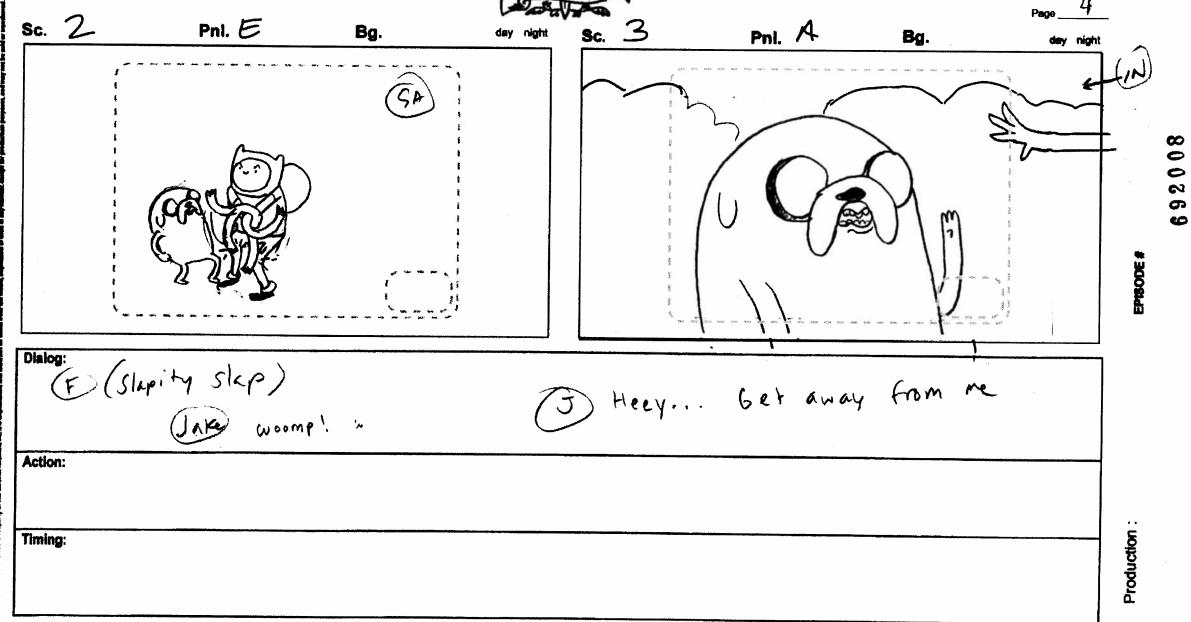
(hambone slapity-slap

Action:

Timing:

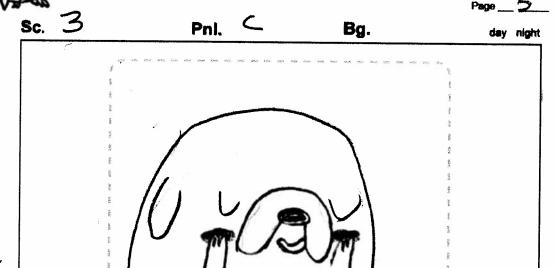
EPISODE#







Sc. 3 Pnl. B Bg. dey night Sc. 3 Pl



Action:

SIAP haha...*SIAP

Action:

(2)

Dhee hee haha

-

embarassed cheek marks fade in on Jake's cheeks.

Production:

9200

Timing:

ADVENITI IRE TIME

Timing:



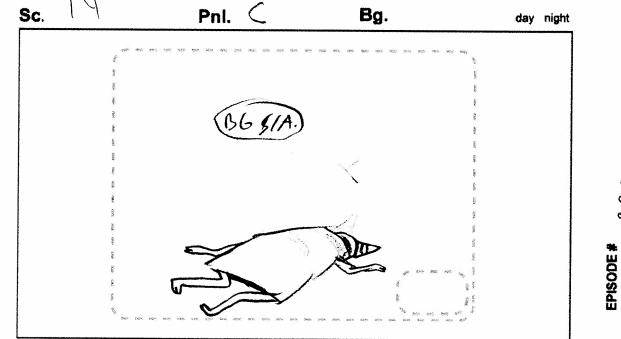
PNL. A Sc. Bg.

Dialog:	MYSTERIOUS MAY	MUSTERIOUS MAN ((ONT'D)	
	FOUD FOR A	BEGGER,	
Action: (PA	HTENE) TO A DARK MYSTERIOUS FIGURE IN RAGGED LLOTHING	M. WAN STICKS OUT HAND	

Production:



Pnl. Bg.



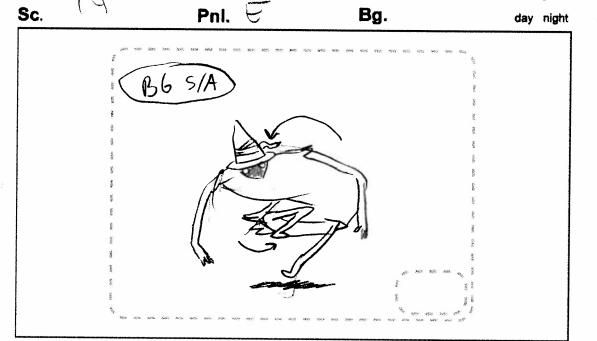
Dialog:	AND TOOLS OF SERVICE		
Action:	limbs twitch:	body crumples to ground.	
Timing:			



Page ______

Sc. Pnl. Bg. day night

BG SIA



Dialog:

WW: FOOD

MM FOR A

Action:

contacts up and levitates.

twists and contorts more. jerky movements,

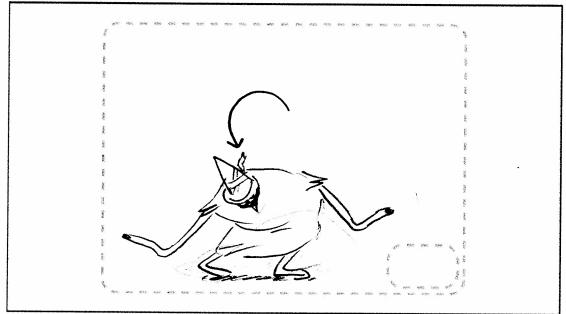
Timing:

Production

EPISODE#



Pnl. Sc. Bg. Pnl. Bg.

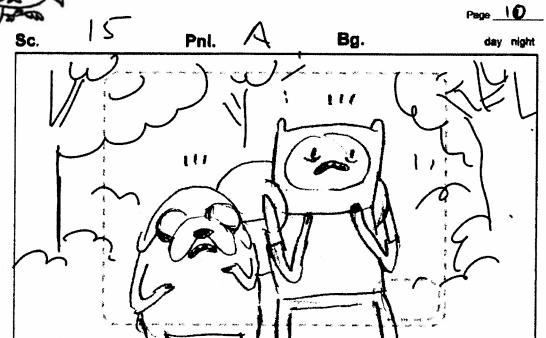


Dialog:	MM; POOR OLD MAN	
Action:	but lifts in air	
Timing:		

Production:



Sc. (7 Pni. H Bg. day night



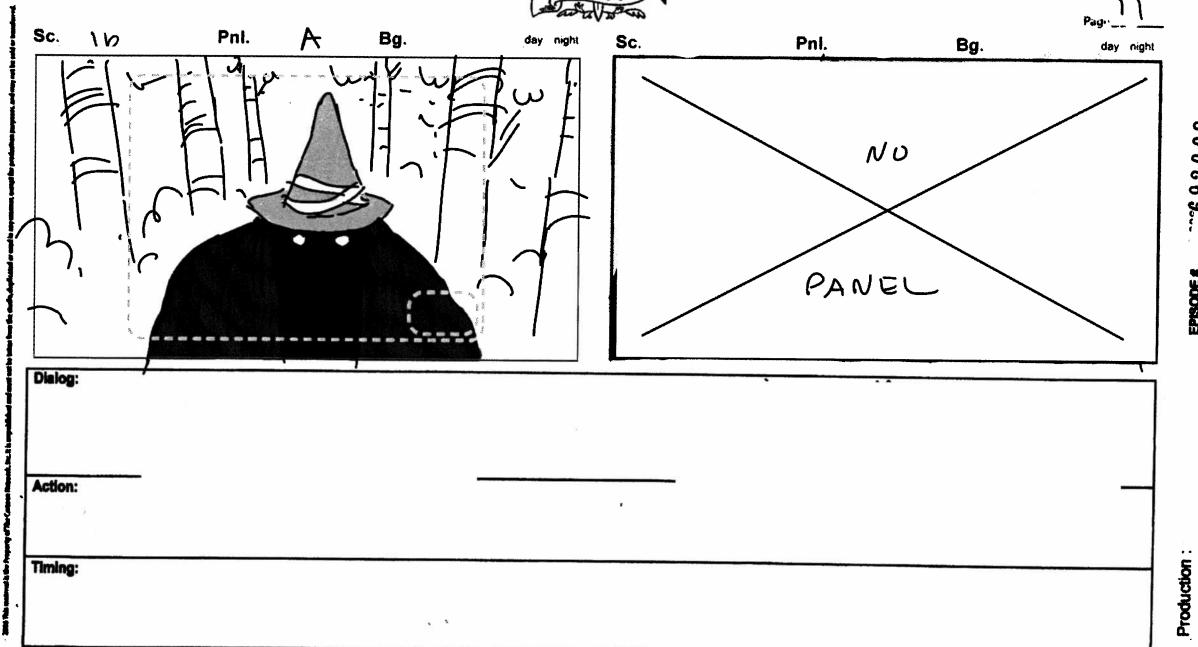
Dialog:	F) Jeez lancez, guy! (5) Woh.
Action:	
Timing:	

692008

PROPER

Jendination



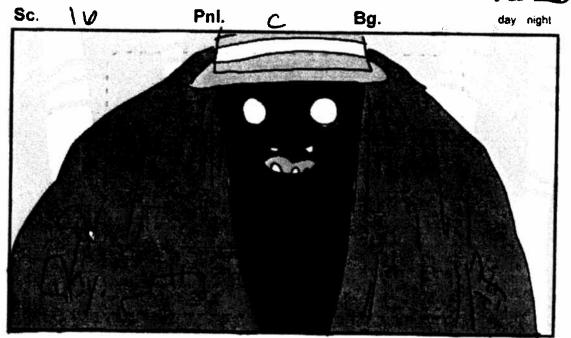


692008



Page 11A

Sc. 16 Pni. Bg.



Dielog:

mysterious Man:
SSSO YOU ->

Myterious Man

> got any kid?

Action:

SCIBHT TWITCH

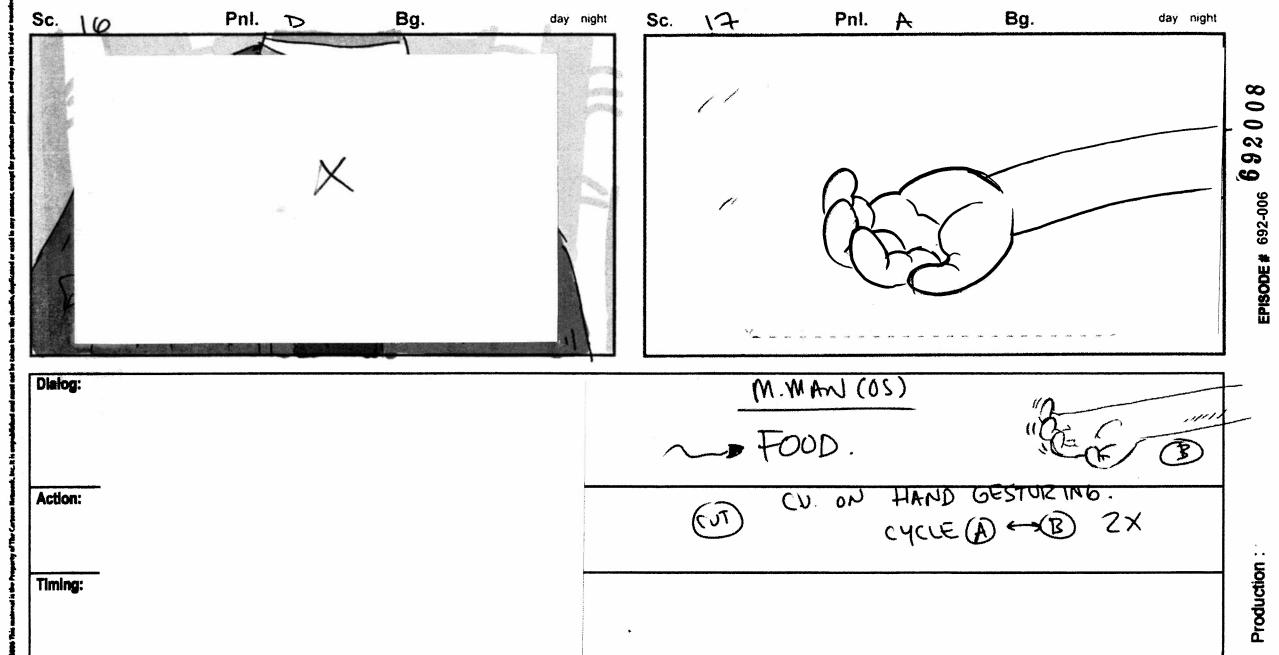
Timing:

Production:

6920



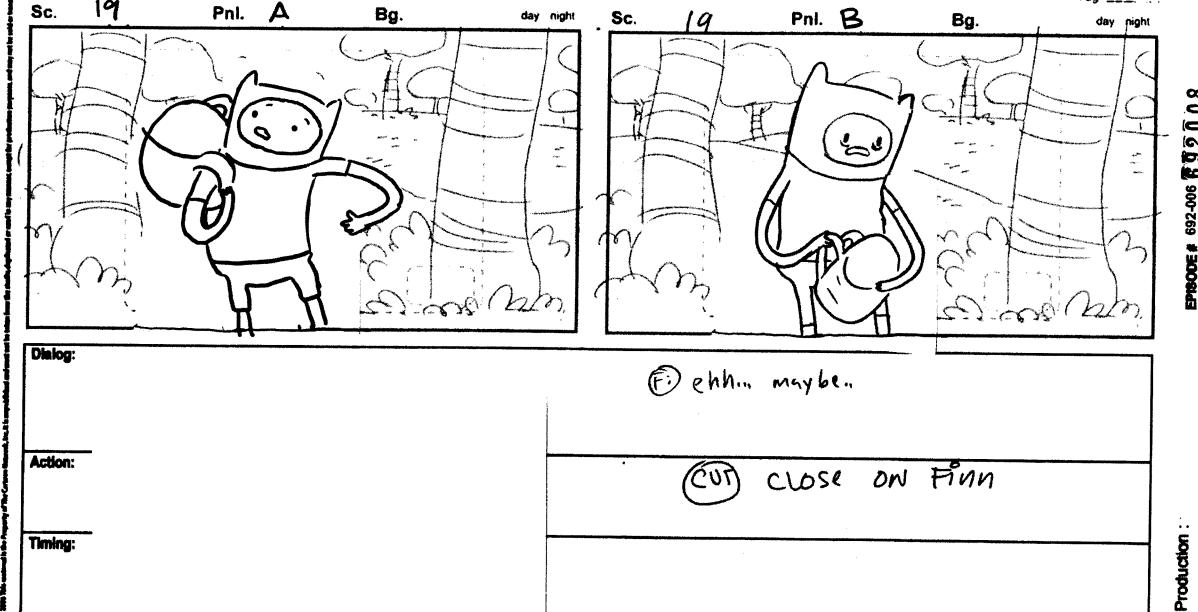
Page 12



Sc.



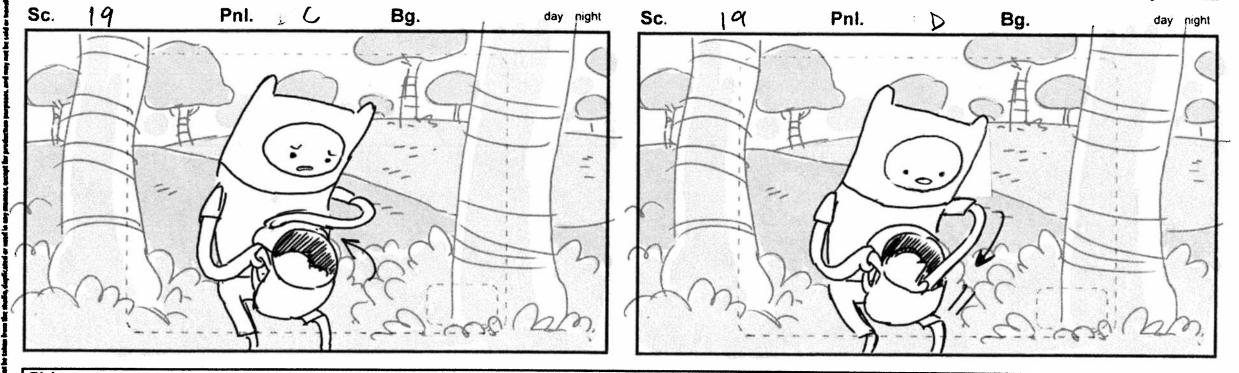
Pag. 13



EPISODE# 692-006 (6) (9) (9)



Page 14



Tinn Uhru —

Action: OPENS back pack

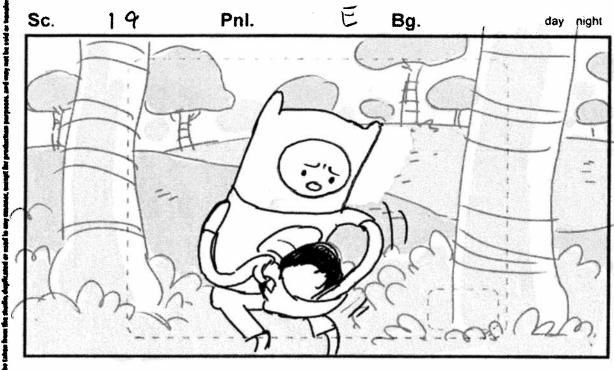
Reaches inside

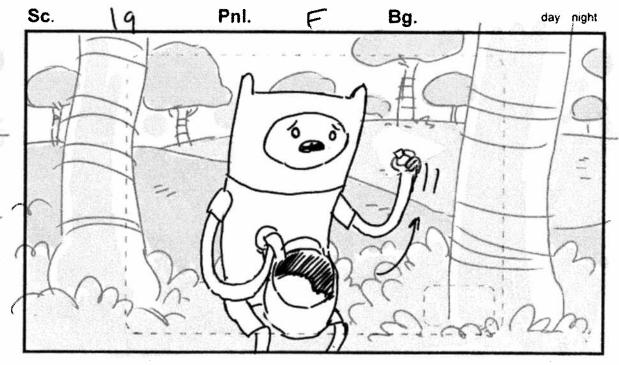
Timing:

Production :



Page 15





Dialog:

FINN

oh man. I do have food.

Finn

I've got this little price of sugar.

Action:

he pulls out one sugar cube.

Timing:

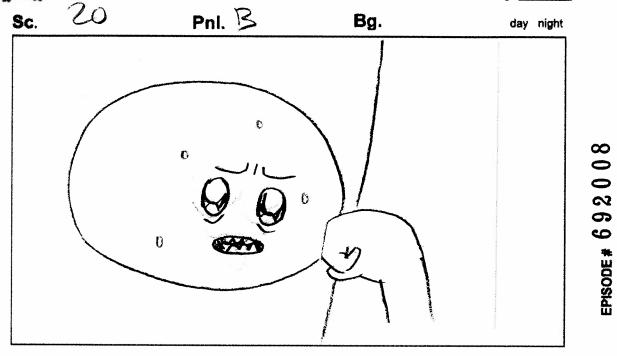
Production:

692008

EPISODE #



Page 16



Dialog:

(inside)
NU+S.. I'm fricken call about sugar.

(F) (Inside) but I'm even more all about...

Action:

भूग हि

Timing:

Production:



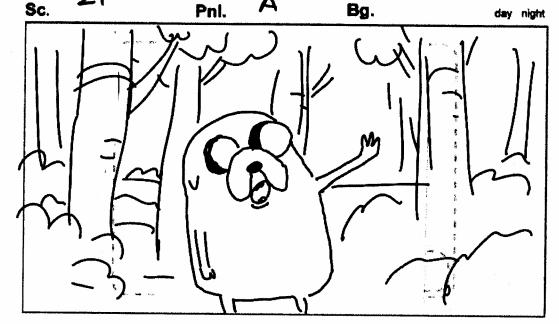
20 20 Pnl. Sc. Bg. Pnl. D Bg. Dialog: (Feeding hobos! Action: Timing:

EPISODE #



Page 17 (A)

Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

I maybe helping this starring homeless guy is the wrong thing to do!

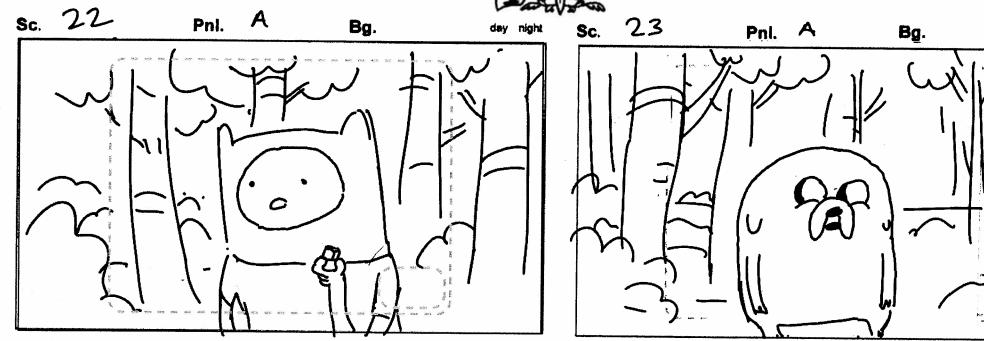
Production:

692008



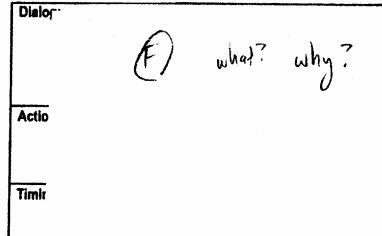
Page 17B

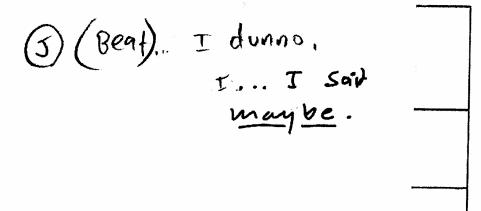
day night



EPISODE #

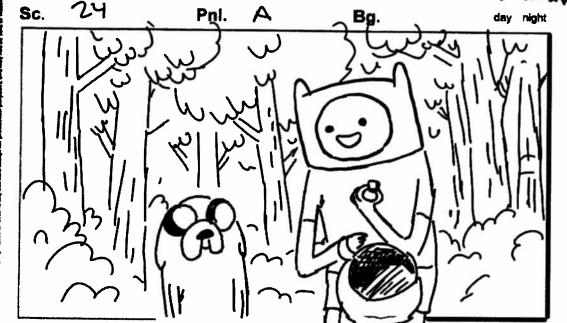
Production:

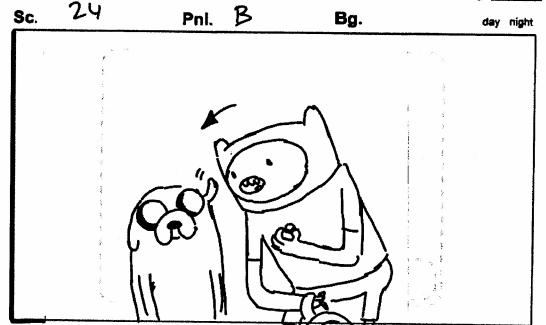






Page 17c





Dialog:	E A hero
	always verps
Action:	50 meed

end Besides, its

an elf or something
in disguist, wholl

Roward us:
for Bring.

Timing:

Production:

EPISODE #



Page 17+ (D) 24 Pni. C Sc. Bg. Pnl. Bg. day night No PANEL Dialog: Action: Production: Timing:



Pag. 18_ Sc. 25 25 Pnl. A Bg. Pnl. B Bg. day night ∞ 0 6.92 (SIA) Dielog: Finn

Here you go buddy!

Action: Finn is about to give

two candy (gets cut off)

Timing:

Production

ADVENTURE TIME Page 19_ Sc. 26 Sc. Pnl. Bg. Pnl. A Bg. day night NO EPISODE # 6 9 2 PANEL Dialog: (START PANEL) Production:



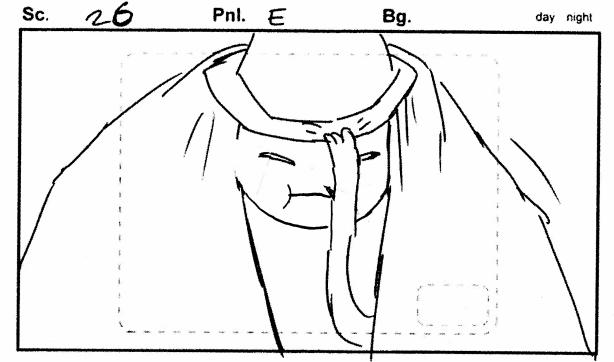
Pag 20 Sc. 26 Bg. 26 Pnl. B day night Sc. Pnl. Bg. day night Dialog: Action: HAMOSTOPI ABRUPTLY) BEFORE SLOWLY
INSERTING CANDY IN THE MOUTH Production: Timing:

EPISODE # (P. G 5 () () ()



Page 21

Sc. 26 Pnl. D Bg. day night



Dialog:

MIMAN

(SUCKING NOISES)

Action: CANDY IS SUCK INTO MOUTH

(chewing

ris Nat.

AUT:

Timing:

Production:

EPISODE #



Page 22

Sc. 26 Pnl. F Bg. day night

Sc. 27 Pnl. A Bg. day night

Dialog:

(v.o.l.g.) "chew chew chew"

(Vo.19.) "chew chew chew"

Action:

pulls nut over face

CUT UIDE - W. MAN'S hand goes OB under rags.

— [] & [] Just stare.

Timing:

Production:

EPISODE# 692008



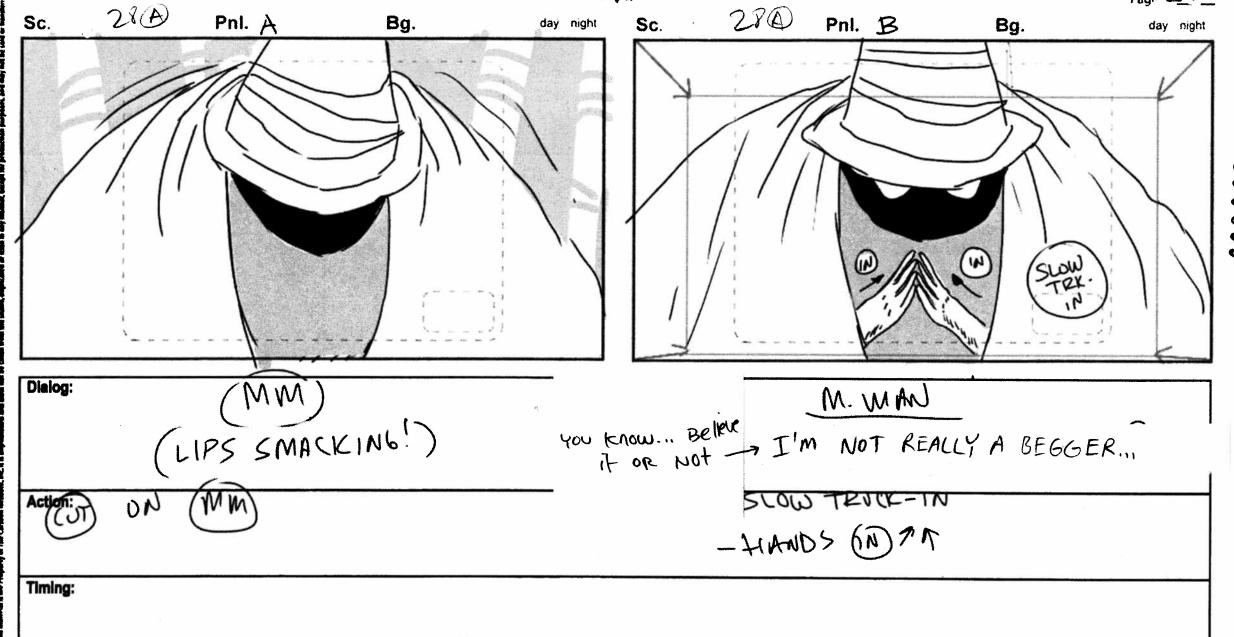
Page 23

Pnl. A Sc. Bg. day night Pnl. B Sc. Bg. day night Dialog: MA MALLANCY CALLES (v.o.l.g.:) "chew chew chew swallow" "chew chew chew chew"; FINN lowers BARK-PARK Flabbergasted - BOTH STILL Flabbergasted 2+ THE SOUNDS. Timing:

roduction .



Page 24_



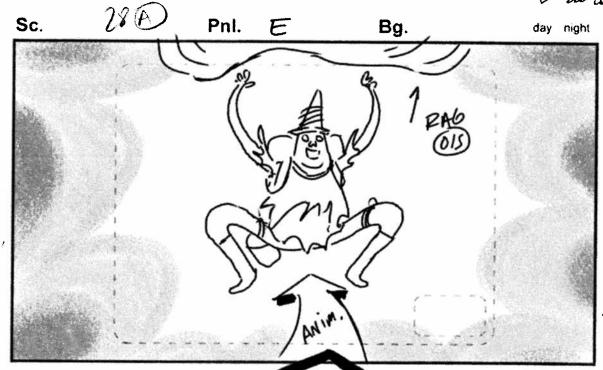
Production:



Page 25 . 280 Pnl. C 28A) Sc. Bg. Pnl. D day night Sc. Bg. Dialog: M.MBN 1'M ACTUALLY A ... GRABS HIS FILTHY PAGE Action: Throws Production: Timing:



Page 25



Sc. 28 Pnl. F Bg. day night

Dialog:		M.WAN'	
		MAGIC	MANI
	-		

Action: (MIM) JUMPS AUDIT FROM CHM. TOSING + (IS RAG OID) "MAGILAL COWR BURST"

_ ('

roduction .

Timing:



____27_

Sc. 28 A Pnl. Bg. day night

| Sec. 28 A Pnl. Bg. day night
| Sec. 28 A Pnl. Bg. day night
| Sec. 28 A Pnl. Bg. day night
| Sec. 28 A Pnl. Bg. day night
| Sec. 28 A Pnl. Bg. day night
| Sec. 28 A Pnl. Bg. day night
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| Sec. 28 A Pnl. Bg. day night
| Sec. 28 A Pnl. Bg. day night
|

Sc. Pnl. Bg. day night

Dialog:

(MM.)

HUP!

mm? WHEW!

Action:

MM winds up ...

mm goes into a wild spin

Timing:

BG changes to NEW color burst

Production:

92008

9

EPISODE#



Page 2 5

day night

 Sc. Pnl. 5 Bg.

EPISODE# 692008

Production:

Action:

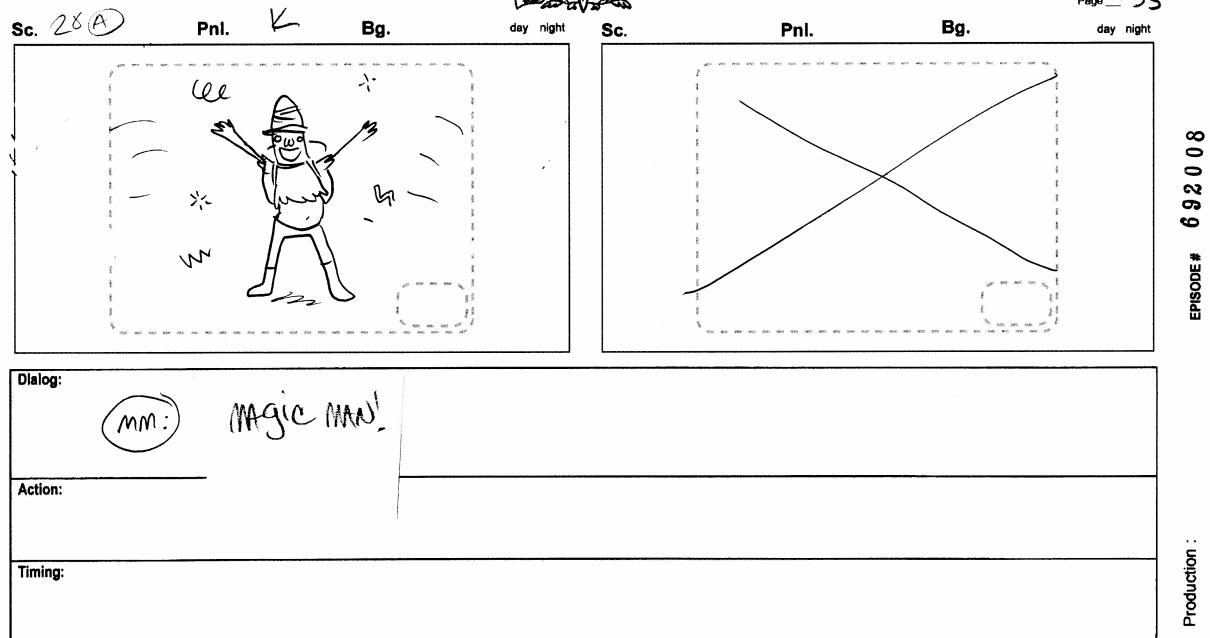
SPIN CHANGES COLORS

Timing:

C 2009 This messelled in the Property of The Car



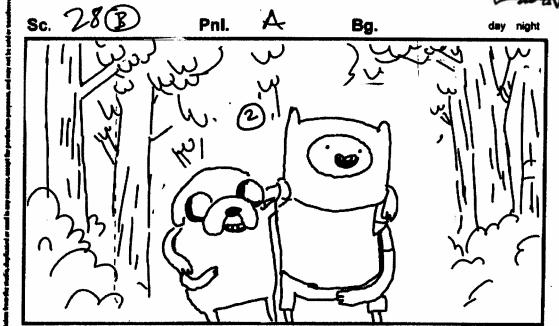
Page__ 33

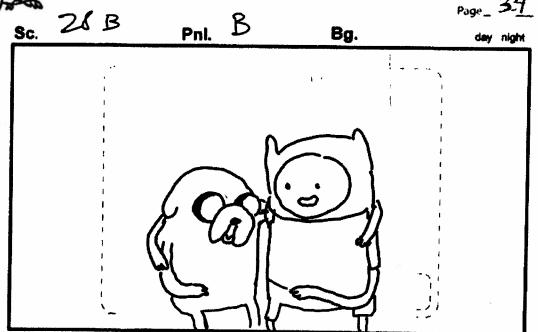


EPISODE#



Page_ 34

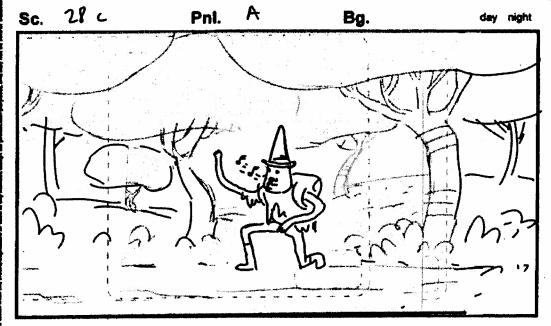


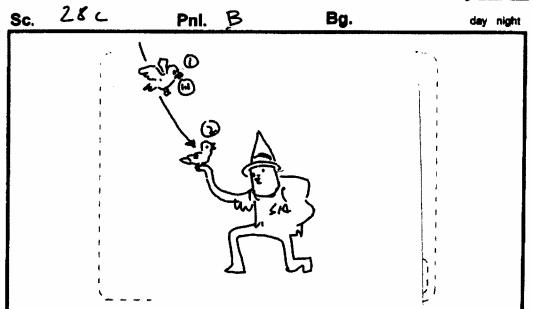




Production:

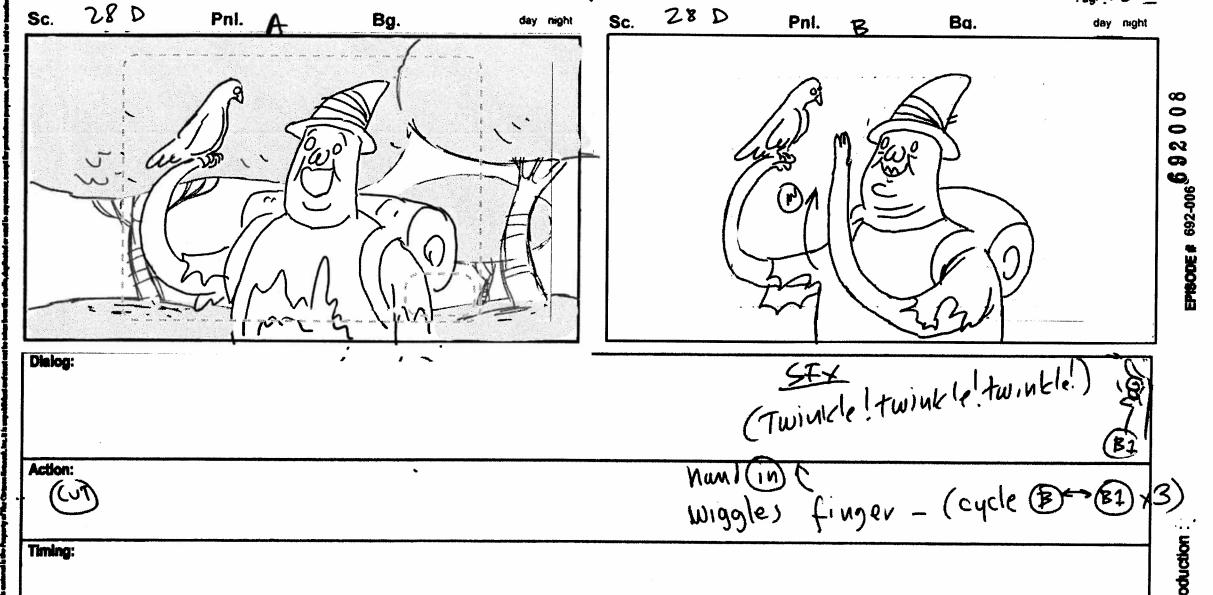






	Dialog:		
-			
	Action:		
	Timing:		
	ining.		
		,	•
ı			







28 E Pnl. A Sc. 28 E Pnl. B Bg. Bg. day night Dialog: Action: Timing:



Page 38

Sc. 28E Pnl. C Bg. day night Sc. 28E Pnl. D Bg. day night

Ni.	loo
	109.

Action: CUP C.J. ON PIGEON - AS ITS HEAD STARTS TO TWITCH BIRD UPENS FEAR (GROSSEY

Timing:

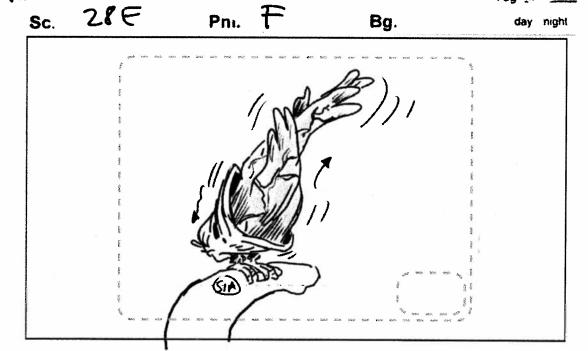
Dialog:



Pag. 39

Sc. 28 E Pnl. E Bg. day night

| 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100



Action: ITS TAILS PULLY IN OIS AND COMES

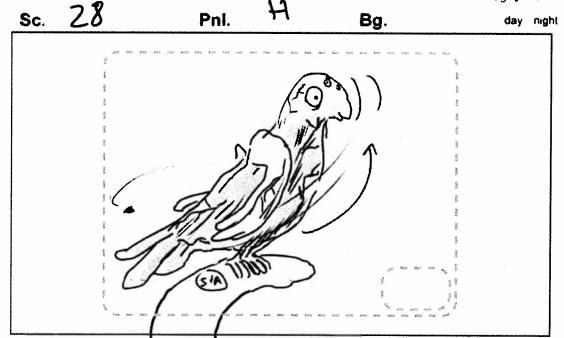
THE DIT OF ITS MOUTH "INSIDE-OUT"

Thing:

Production : >



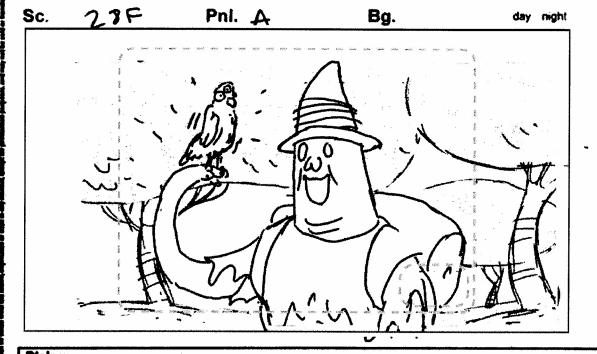
Page 40

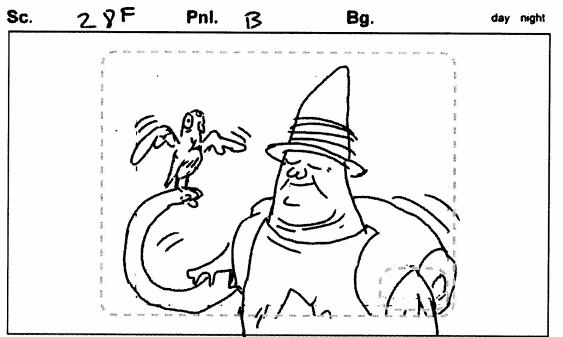


Dialog:			
Action: Sc. CONTID		"INSIDE -ONT" BIRD (OMPLETE	-
Timing:			
	•		



Page LIT

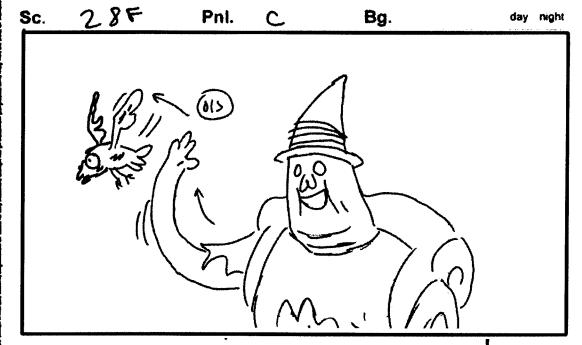


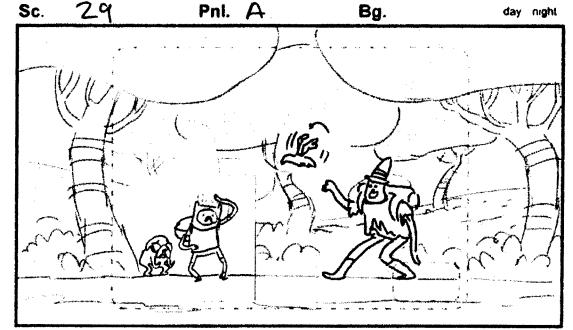


M. MAN MAGÍC.		
Action: BACK TO M. MAN	ANTICS	
Timing:		



Page 42





Dialog: MAGIC MAN

AWAY!

Action: releases pige on OIS = BIRD TAKES FLIGHT

Timing:

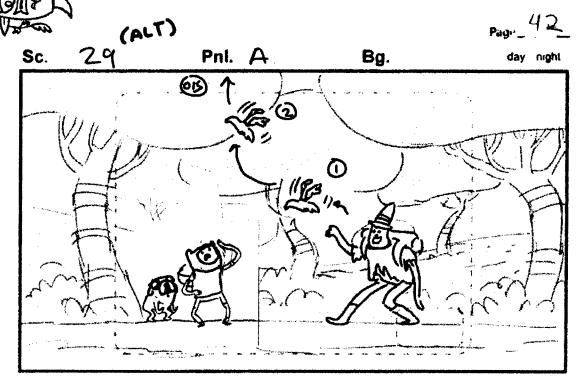
PISODE# 692008



(ALTERNATE)

92008

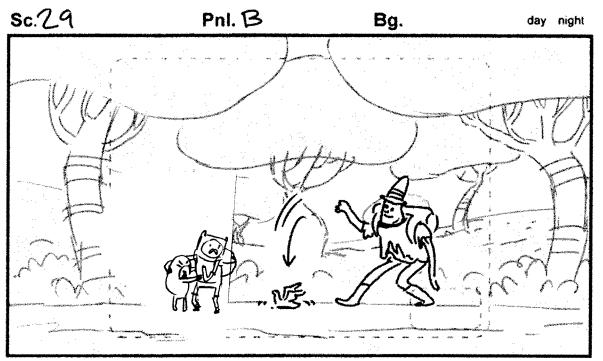
285 Pnl. Bg. Sc.



Dielog: MAGIC MAN releases pigein Action: - BIRD TAKES FUGHT Timing:



Pag 43



Sc. 30 Pnl. A Bg. day night

Dialog:

SFX

(Thump!)

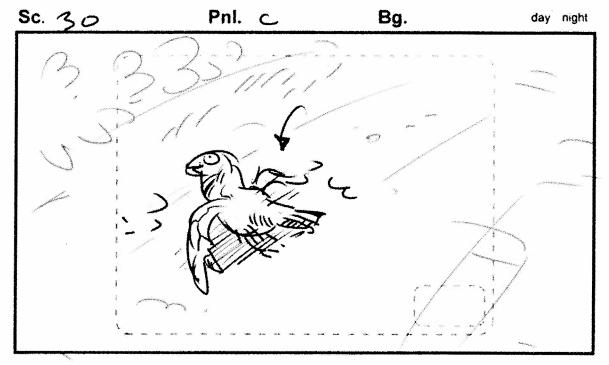
Action: BIRD HITS FLOOR (Fin gets 4nyry)

Timing:



Page 44

Sc. 30 Pnl. B Bg. day night



Dialog:

とトメ

(Thump!)

DROPS

Action P

UFT

WING - GETS LITTLE

PIGEON

Timing:

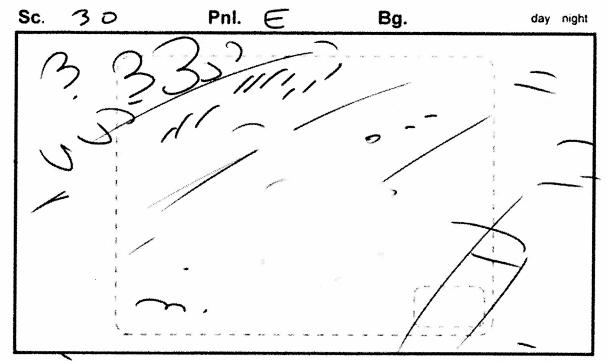
Production:

EPISODE #



Page_45_

Sc. 30 Pnl. D Bg. day night



Dialog:

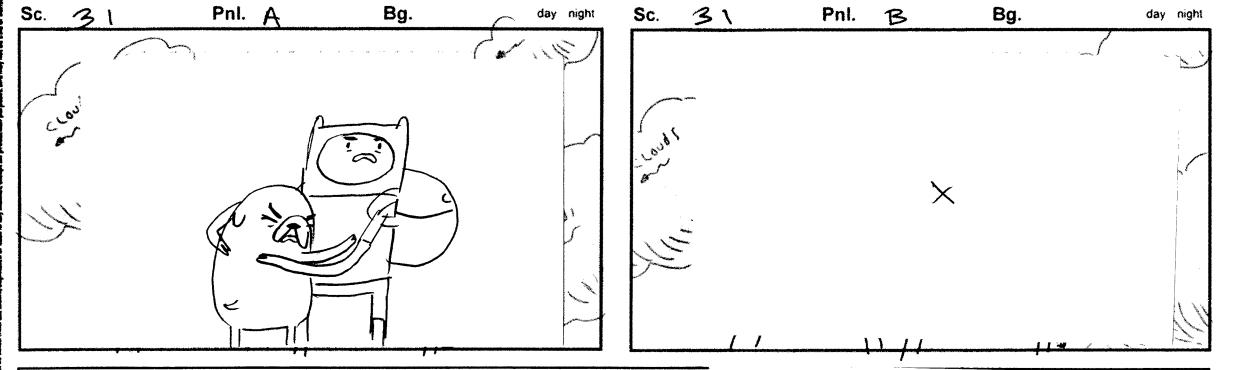
(Thump!)

Action: PIGEON TRIES AGAIN AND FLIES

BIRD FALLS DOWN (OB)

Timing:





Dialog:

(E) what's wrong with you, magic man?
(Think happy thoughts. little cute bees. little babies.

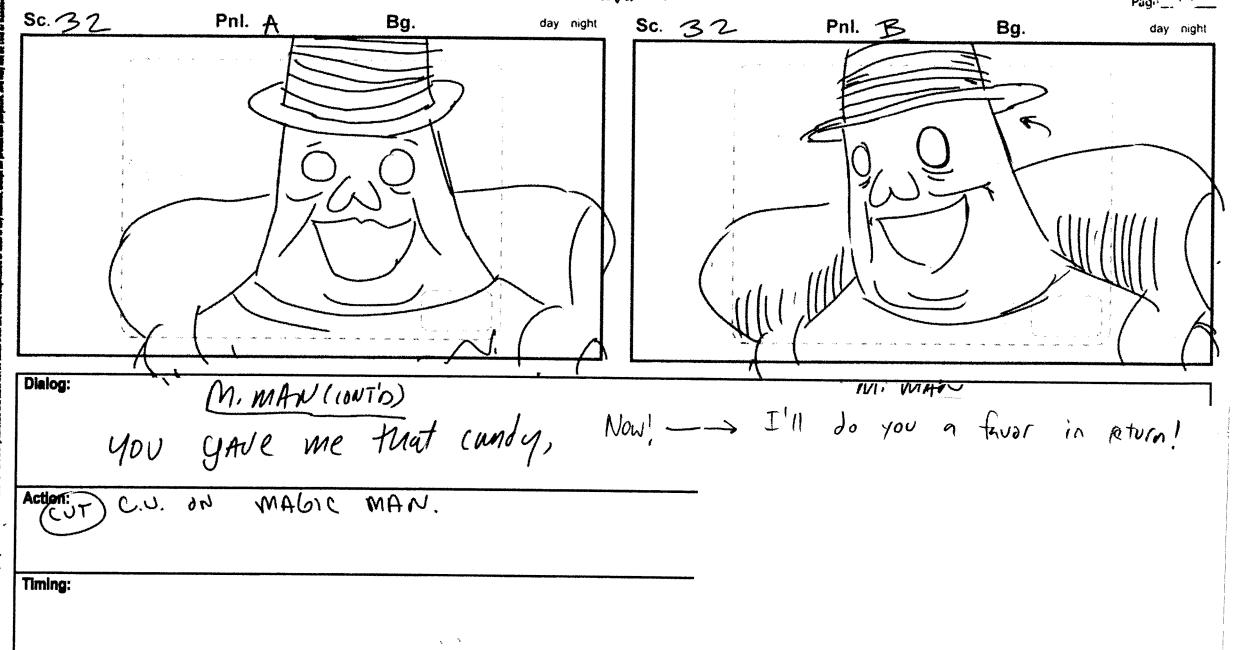
they tiny bunnies ..

ACTION: DUTCH ANGLE ON JAKE & FIND COUDS FWAT IN (BG)

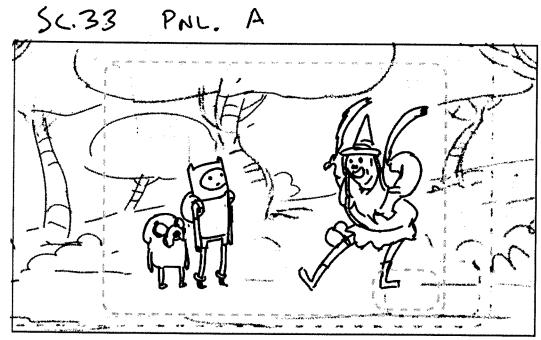
Timing:

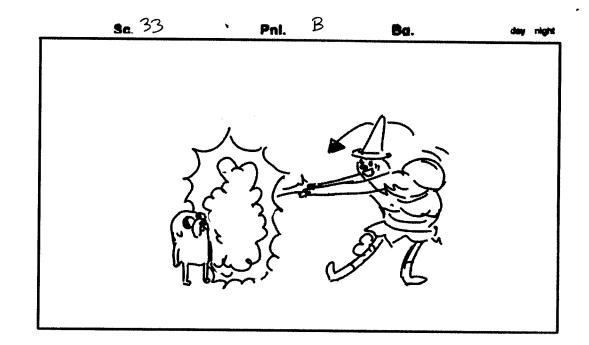


Page 47



EPISODE # 69200

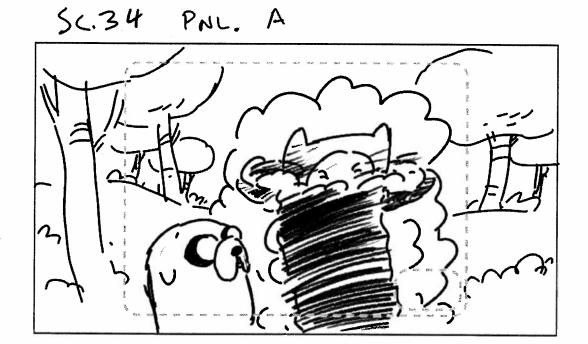


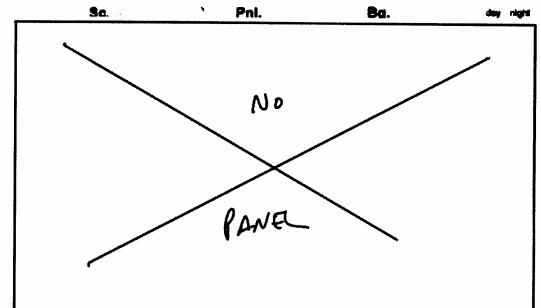


MM A MAGIC FAVOR!!!!!

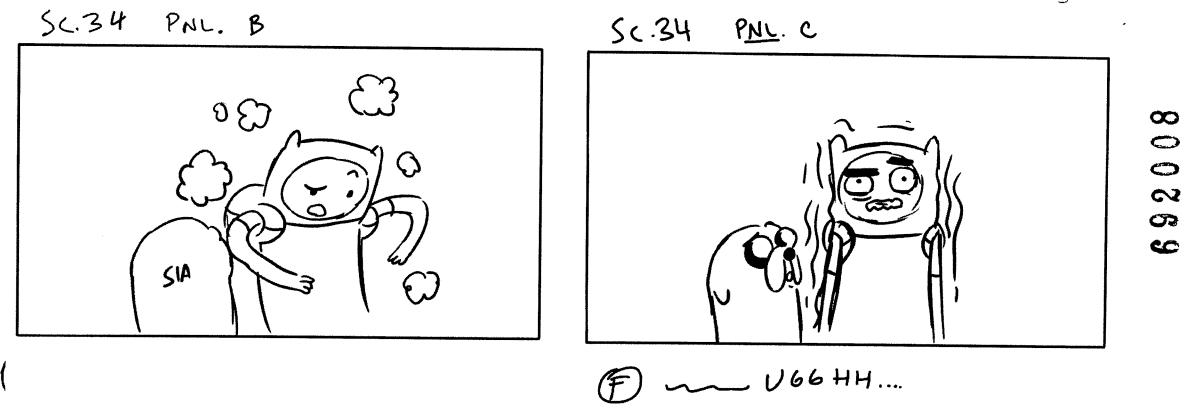
Sc. Pnl. Bg. on right



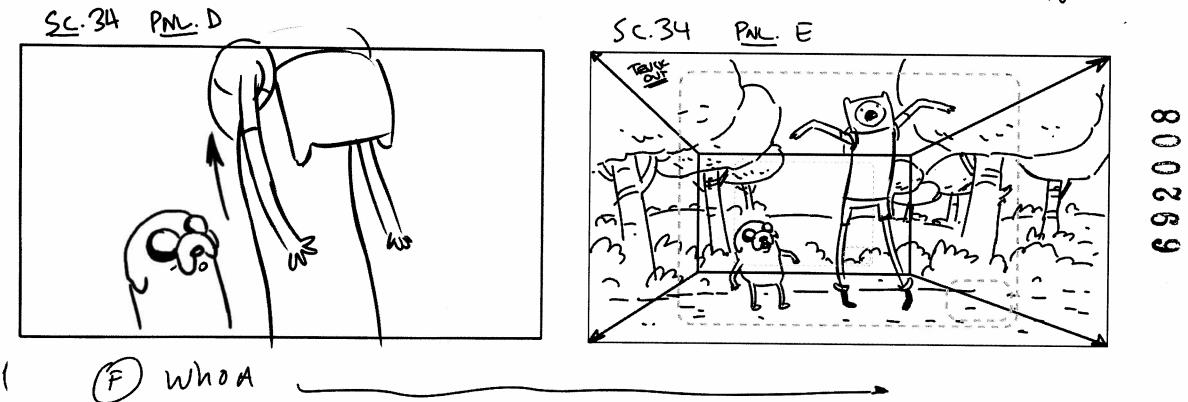




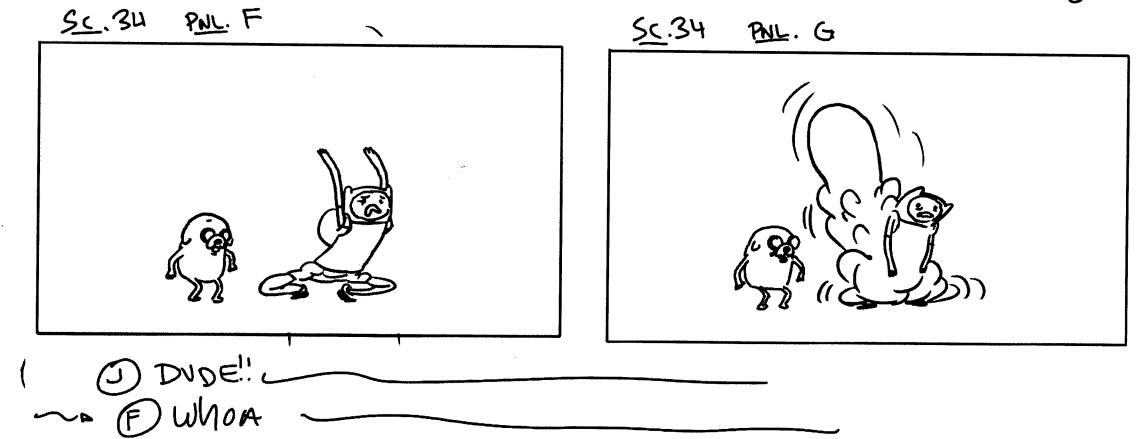
Sc. Pnl. Bg. day mont



Sc. Pnl. Bg. day right



Sc. Pnl. Bg. day might



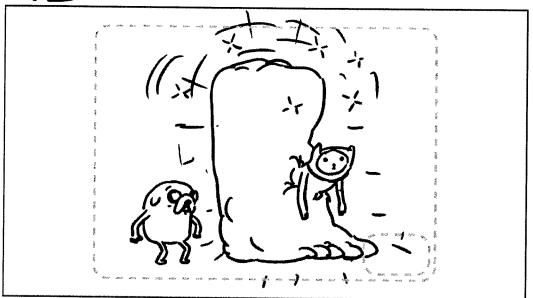
Sc

Pnl.

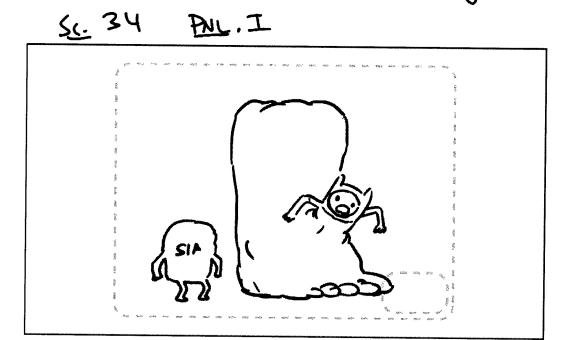
3g.

day night

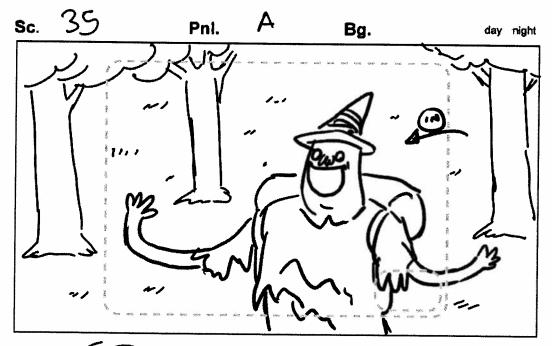
SC. 34 PNL. H

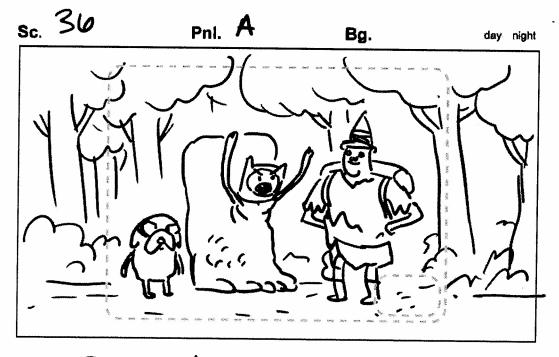


JAN MAN!



F What?!



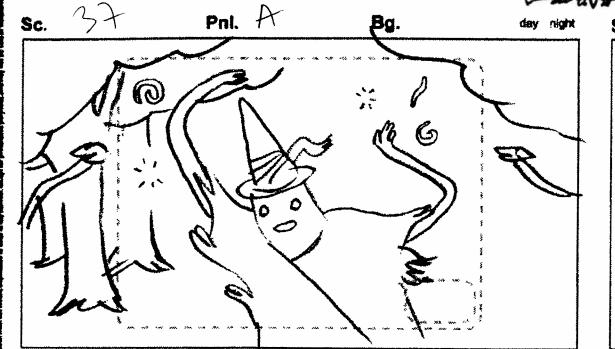


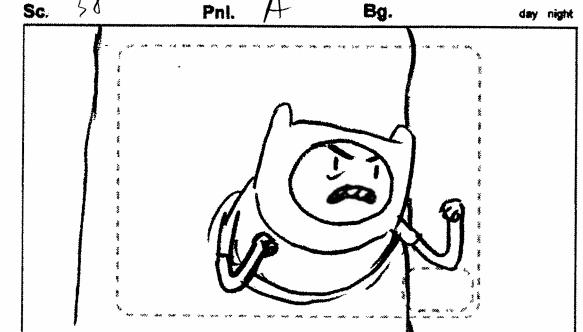
MM you are now a BIG FOOT!

Fuhyd you do that !?!!



Page 55





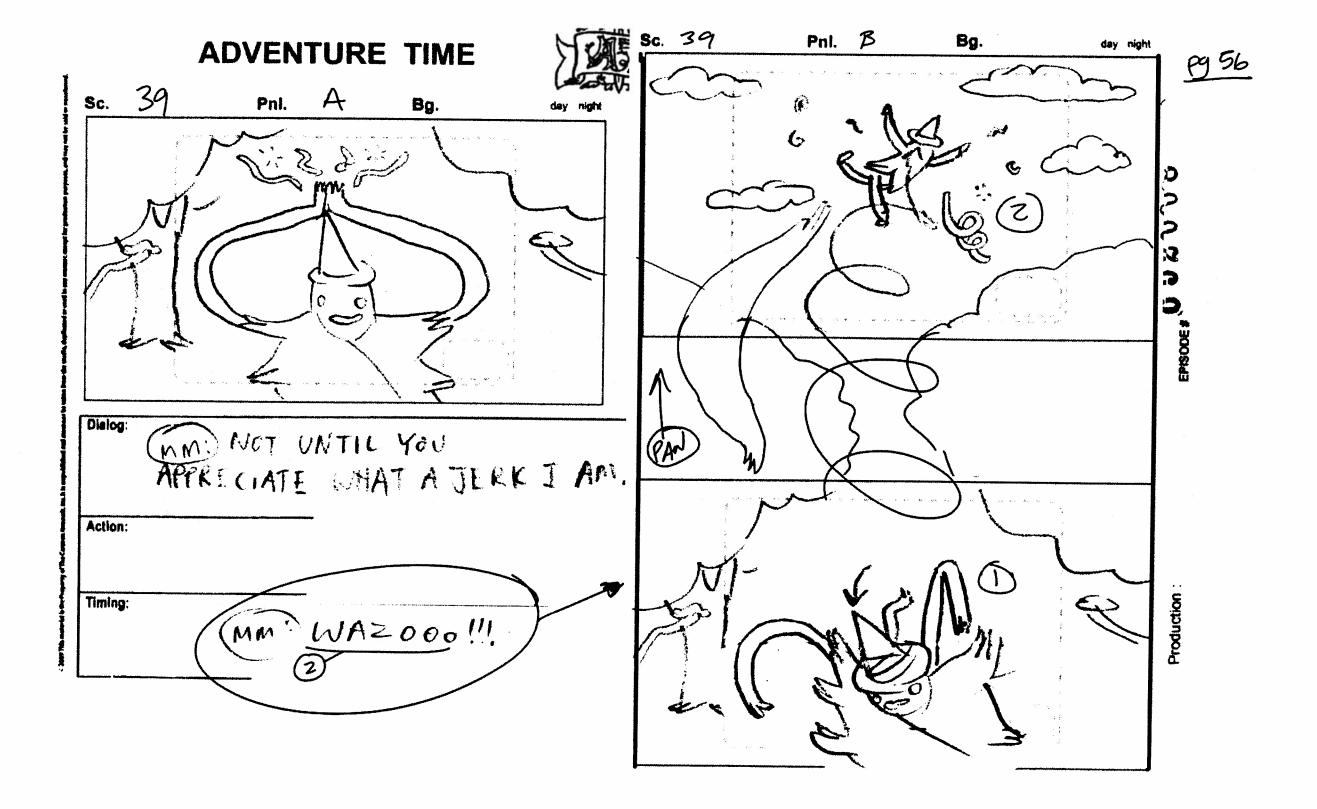
nm:) BECAUSE A	MAGICAL	LIFE	LESSON
ľ	ES TO YOU		

give me back my sugar!

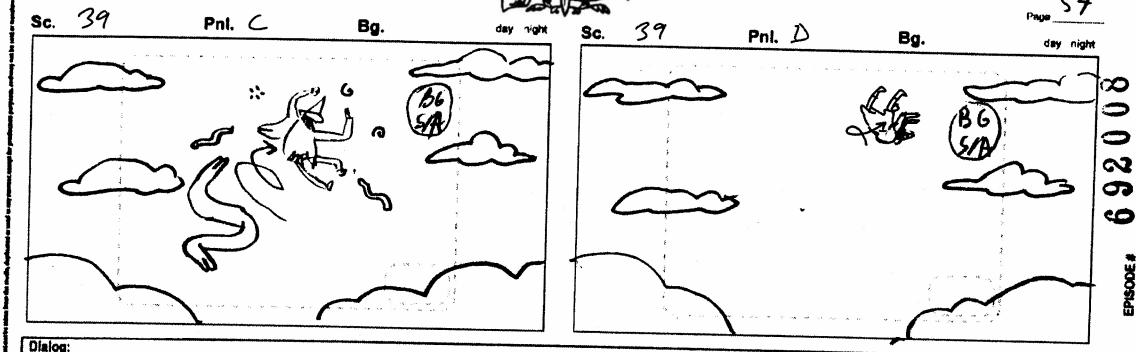
Action:

Timing:

broduction .







	Dialog:	
1		
Ì		
1		
1		
1		
I		
I	Action:	
I	CACIONII.	

mm contorts and spins offinto the sley..

Timing:

roduction



Page 58

Sc. 29 Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

SFX: "POW!"

(FIRWORKS

Action:

mm explodesinto Arcworks.

a rocket fires from conter of

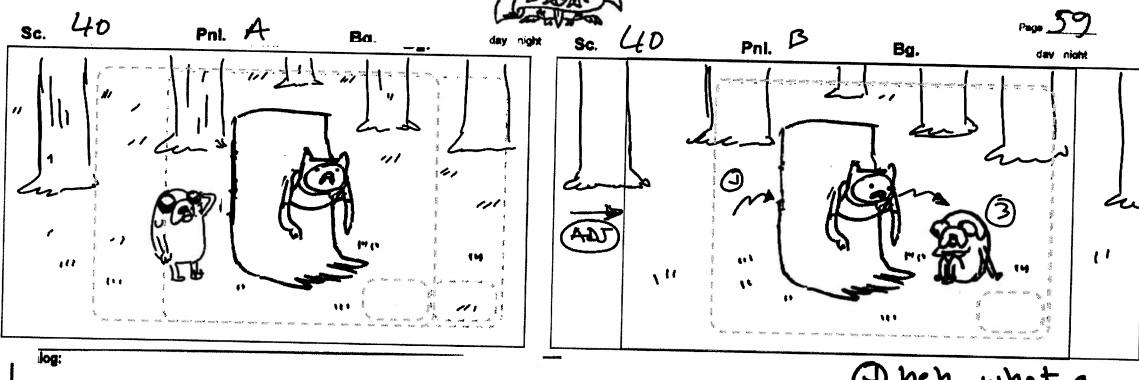
Timing: explosion.

The rocket explodes into a shower of sparts that spalls "EAT IT."

Production:

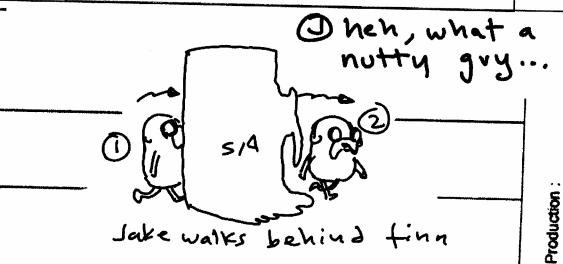
≈ 5





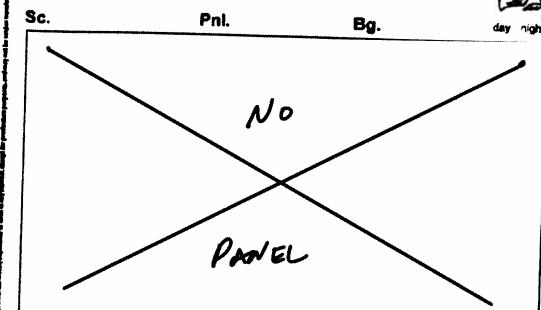
log:

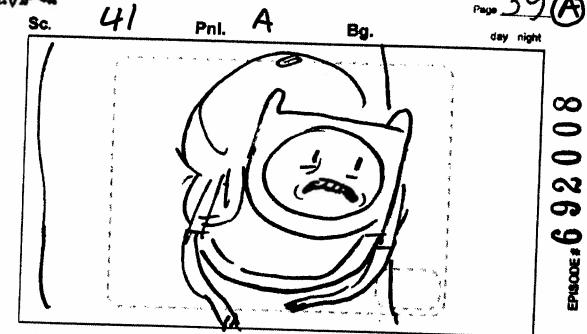
Timing:



The second in the latest and the





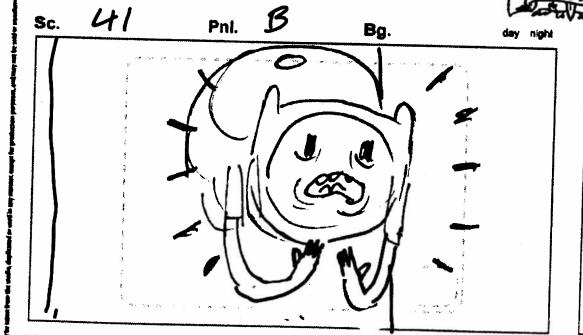


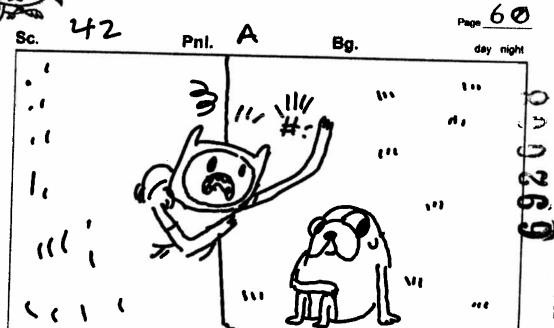
Dialog:		
Action:		

Timing:

FWHAT THE	7/19
-----------	------

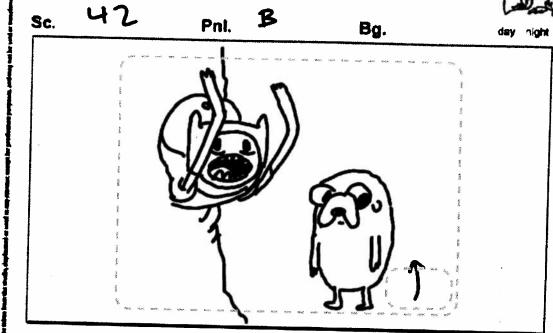


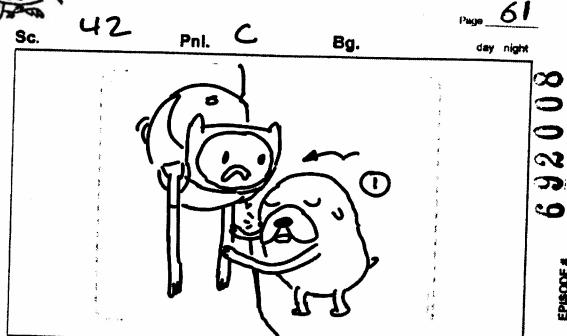




Dialog:		
Action:	D HECK!!?	heck, man?!
Action.		heck, man?!
Timing:		what kind of
		deal is that?







Dialog:

(F) I help somebody

out and than they

Action: make me a foot?!

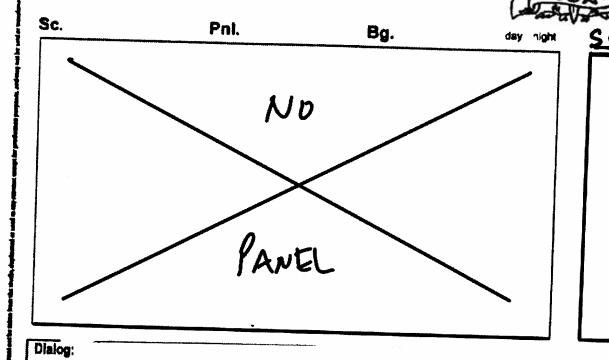
(*ALT: STINKY FOOT*)

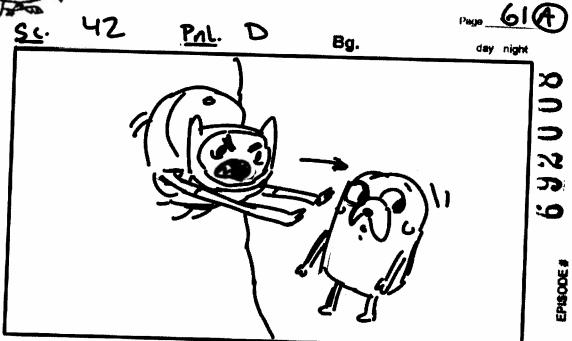
Timing:

J*sniff sniff*
you smell
pretty good

Poducation







Action:

F GET OFF ME MAN!!!



F) I CAN'T BE A HERO IF IM A BIG GOOD-SMELLIN FOOT!

J Finn, MAYRE
MOVÉE LOOKING
AT THIS MAGIC
GIFT ALL WRONG!

 ∞

この

EPISODE #



Sc. UM Pnl. C Bg. day right

Sc. UM Pnl. C Bg. day right

Dialog:

NOW THAT YOURE

A HUGE FOOT!!

Action: YOU CAN KICK

EVIL'S BYTT LIKE ~

TIMES AS HARD!

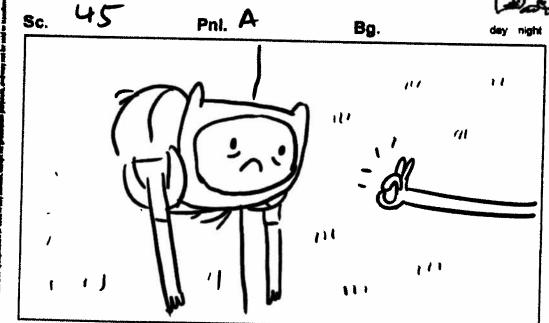
Timing:

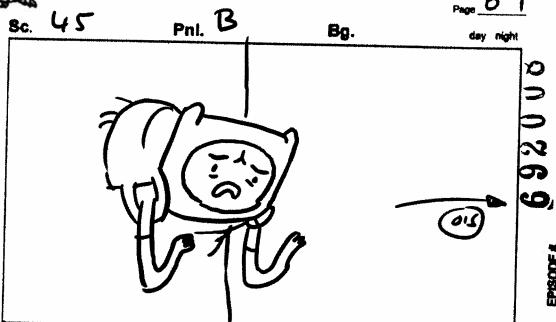
Production:

8

36







Dielog:

(OIS)

YOU'RE 100% KICK MAN!!

Timing:

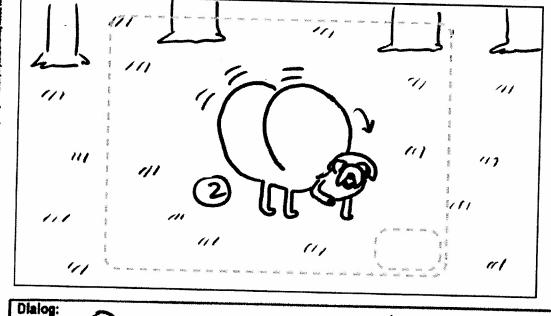
Action:

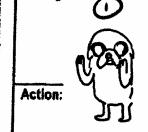
F JAKE!! WHY ARE
YOU BEING SO
LEVEL-HEADED
ABOUT THIS..

ADVENTURE TIME 46 Pnl. A Bg.









Timing:

Sc.

J Meh. Whatever.

-@ HERE.. come on.. Kirk my butt..justfall

 ∞ 0

0

c3

O

6

ADVENTURE TIME 47 Pnl. B Sc. Bg. Pnl. Bg. day night Dialog: toure the siss. siss! Action: Timing: Production:



Sc. 48 Pnl. B Bg. day night Sc. 48 Pnl. Bg. day night

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200

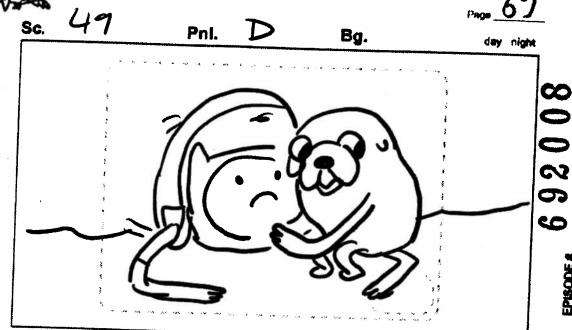
Dialog:	F.)00f! @ Ouch!
Action:	
Timing	

J WOH!! SEE MAN! LET'S GIVE YOUR FOOT BODY A SHOT! WHAT DO YOU SAY?

roduction



Sc. 49 Pnl. C Bg. day night



Dialog:

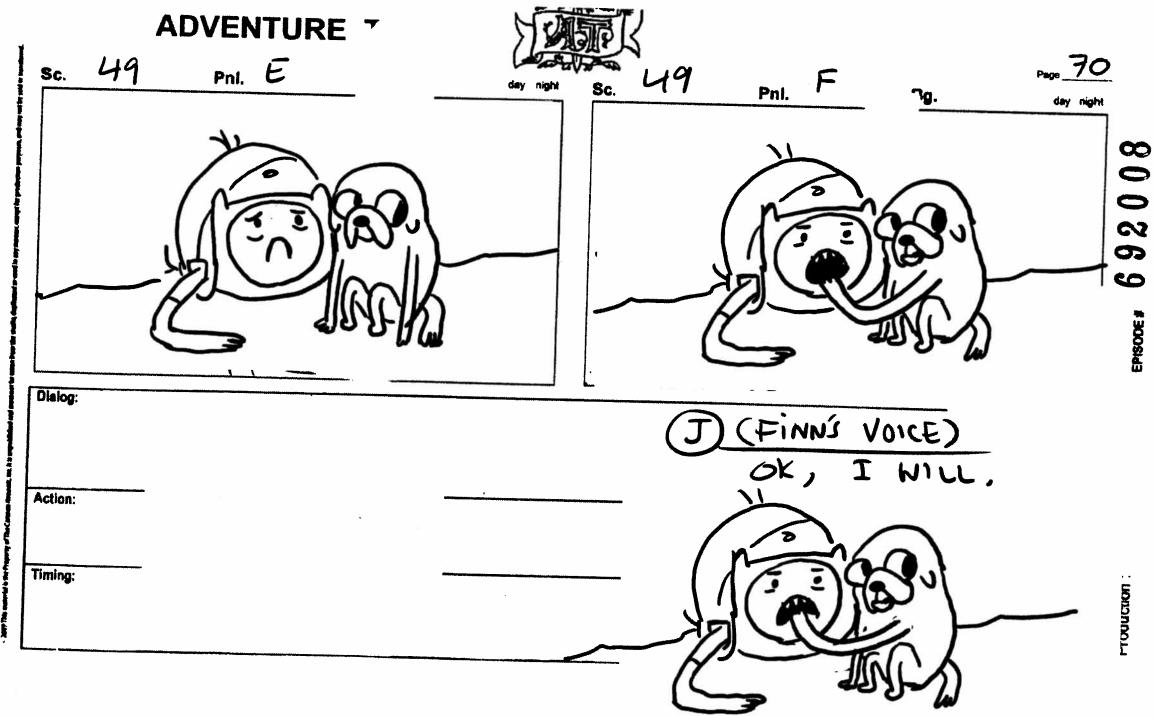
Action:

Timina:

J I JUST KNOW THIS MAGIC MAN IS TRYING TO TEACH YOU SOMETHING REALLY SPECIAL ABOUT WHAT IT MEANS TO BE A HERO

JUST BE A FOOT FOR A LITTLE BIT..._ I'VE GOT A HUNCH IT'S GONNA BE... AWESOME!

roduction



2.0

PISODE # 6 9 2 0 0 8

ADVENTURE TIME



Sc. 49 Pnl. G Bg. day right Sc. Pnl. Bg. day right

Ly | PE!

Dialog:

J. Luckame dule.

You'll never montes... To seglet this.

Timing:

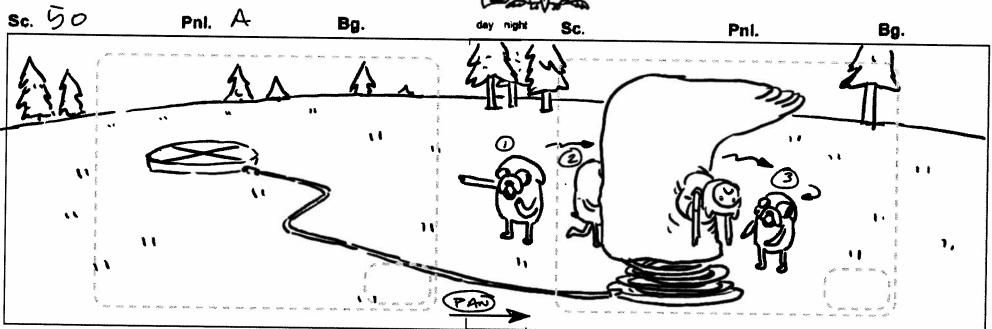


Page 72

day nigi

 ∞

25



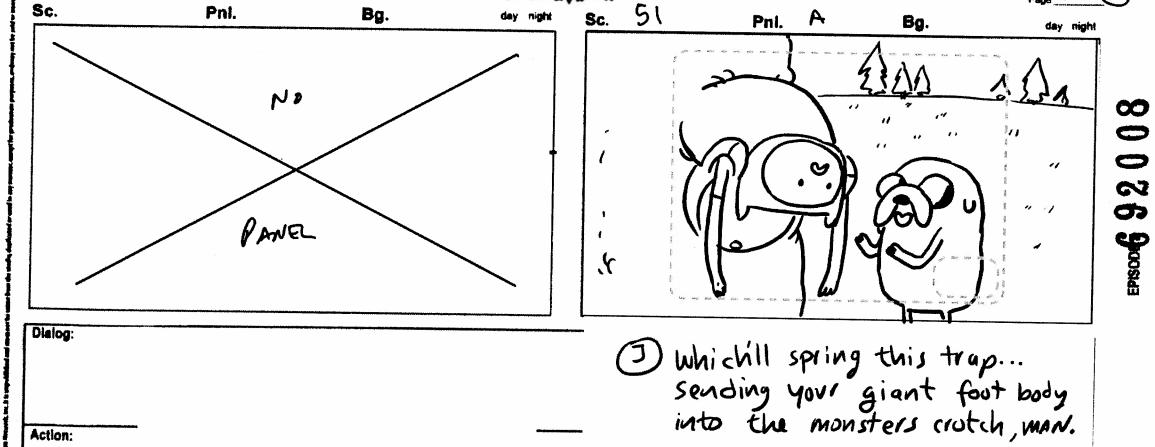
Thaha... ok when the next monster comes along hell step on that trigger over there...

Action:

Timing:

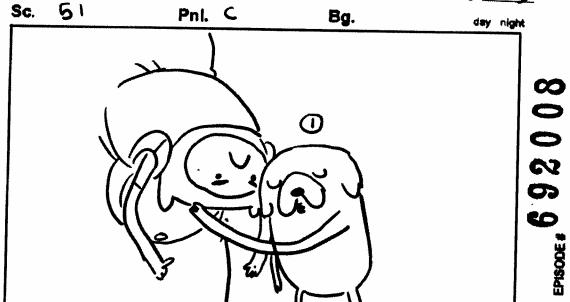


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Sc. 51 Pnl. B Bg.



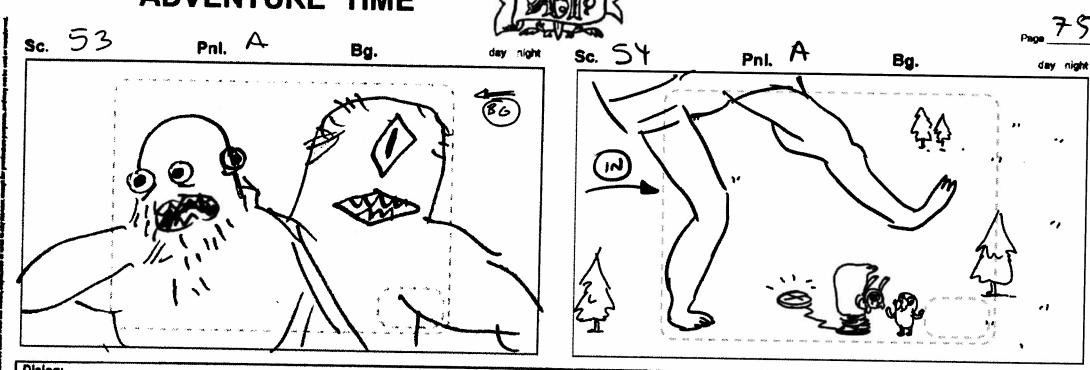
Dialog:	This sucks, Dude
Action:	
Timing:	











	Dialog:
--	---------

M RARARR!

WERE EVILL! RARR!!!

Action:

Timing:

Production:

80



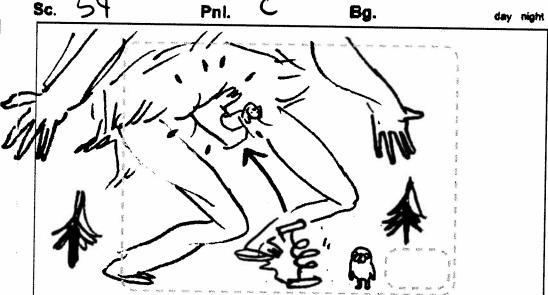
Page <u>76</u>

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920

9

Sc. Pnl. B Bg. day night



Dialog:

SFX: *click*

SFX: "DOINK!"

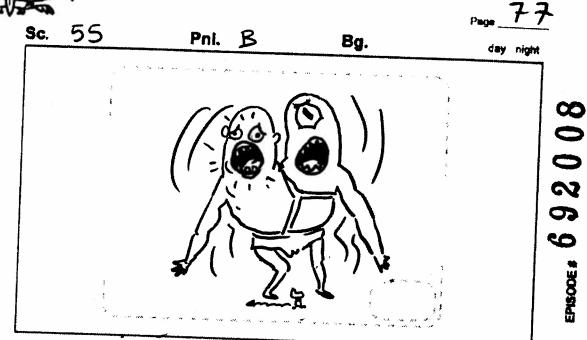
Timing:

Action:

100



55 Pnl. A Bg.



H1: AHAHHIM OUR (ROTCH!!.

AH HHH!! OUR (ROOOTCH!!

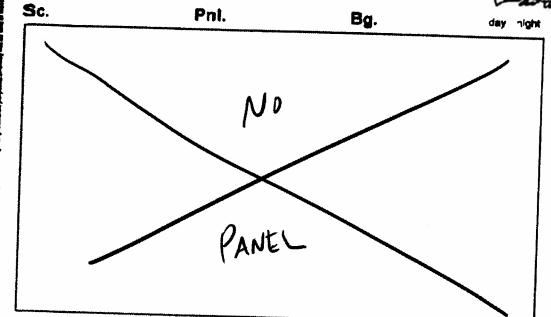
Action:

OUR EVIL (ROTCH!

Timing:



Page 77 (A) day night ∞



56 Pnl. Bg. 111 0 0 3 9 8 ...

Dialog:

Action:

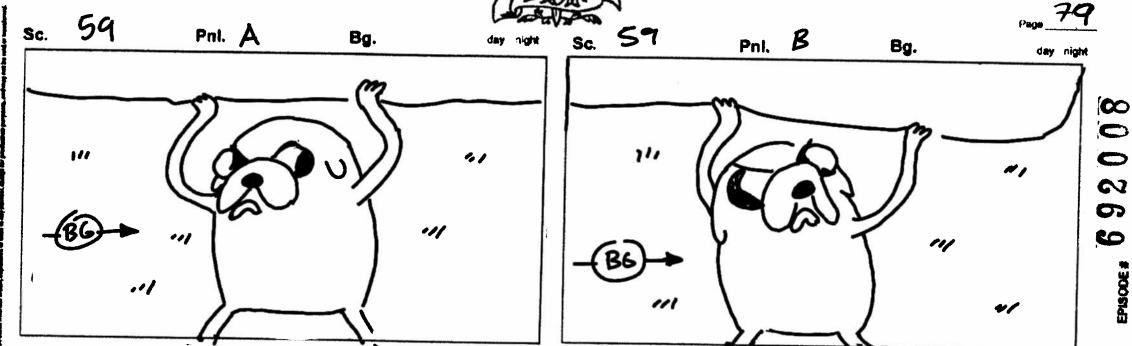
Timing:

Beeman! whit'd I

tell yah!! YOURE A GREAT HERO!!

ADVENTURE TIME 57 Pni. A 58 Sç. Bg. Bg. ∞ 03 9 lets go setup some more crotch catapults sol we can laugh some be use heroes. All DAY Dialog: BNOTAKE, COME ON! Lets find that magicman! Action: Timing:





Dialog: (1) Finn! Being an enormous crotch Kicking.

Action. foot is a gift!!

DON'T SCORN A GIFT...

I THOUGHT I TAVEHT

YOU THAT.

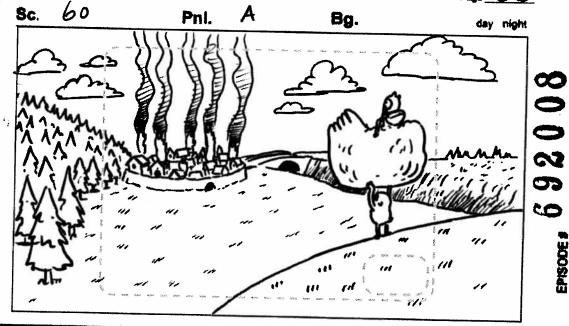
Timing:



Prop. 80

Sc. 59
Pnl. Bg. dey night

STOP
Read

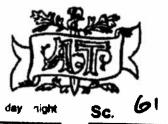


Dialog:	(015)	hellp	hell	eell
Action:				

Timing:

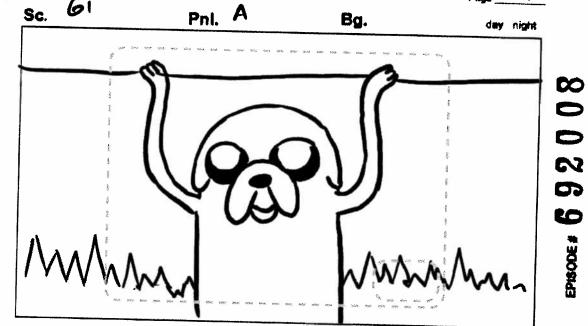
TOUN:	17	ELL	.CPP	1
	1.1			•

VAKE: TOWN ON FIRE!



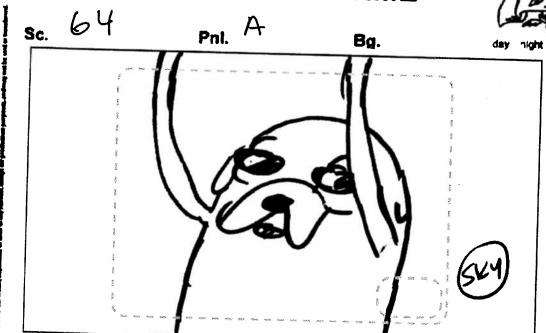
Page 81

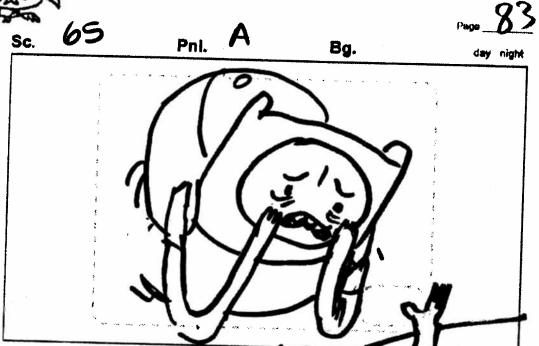
Sc. Pnl. Bg. day right



Dialog:		this looks
		for Foot Finn's
Action:	Stomping	ability!!!
Timing:		







Diak

YOU CAN DOITH

Acth

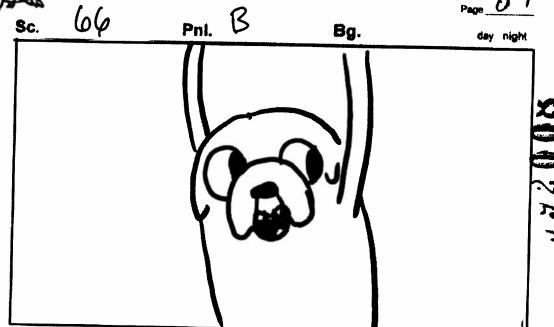
I teach you dude.

Timing:

E) Not to ...

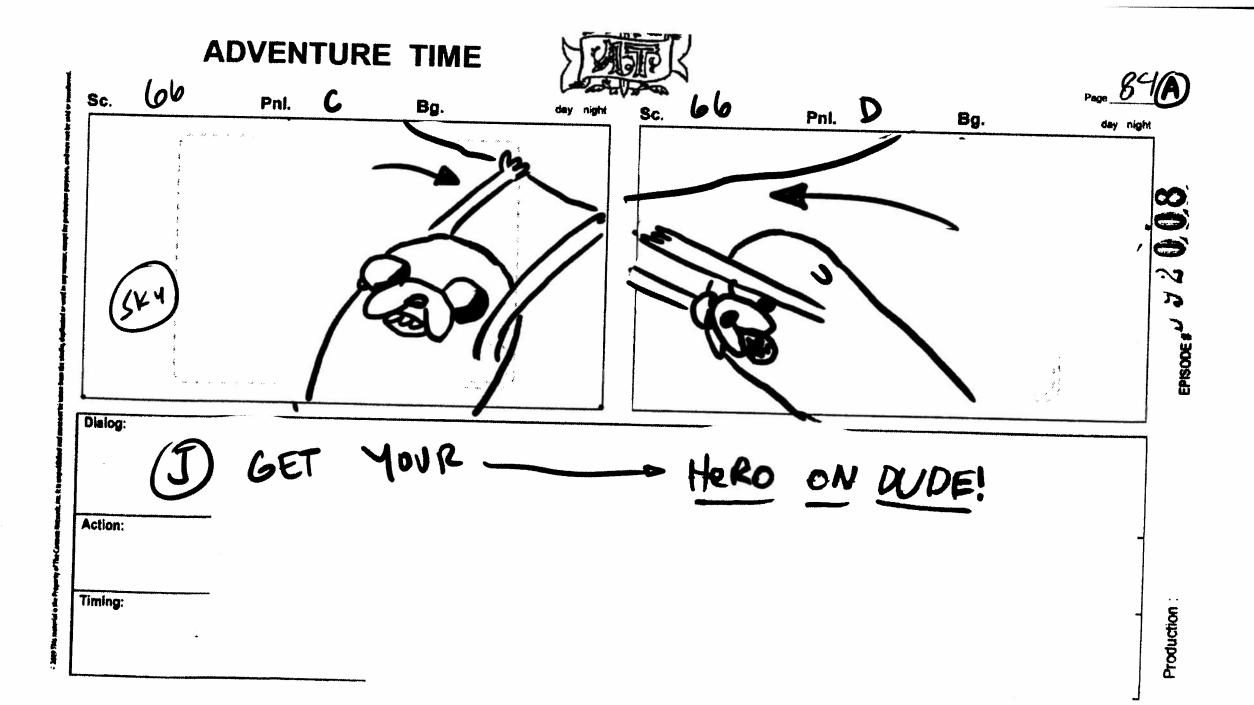
Kickin people in the Crotch?

ADVENTURE TIME Sc. 66 Pnl. A Bg. day night Sc. 66



	•		
3	You	oot	;
•			
	(J)	1 You	J You got

J NOW STOMP THAT
FIRE OUT! I'M GONNA
GO RESCUE ALL THE
BABIES IN TOWN.
ONLY THE BABIES.





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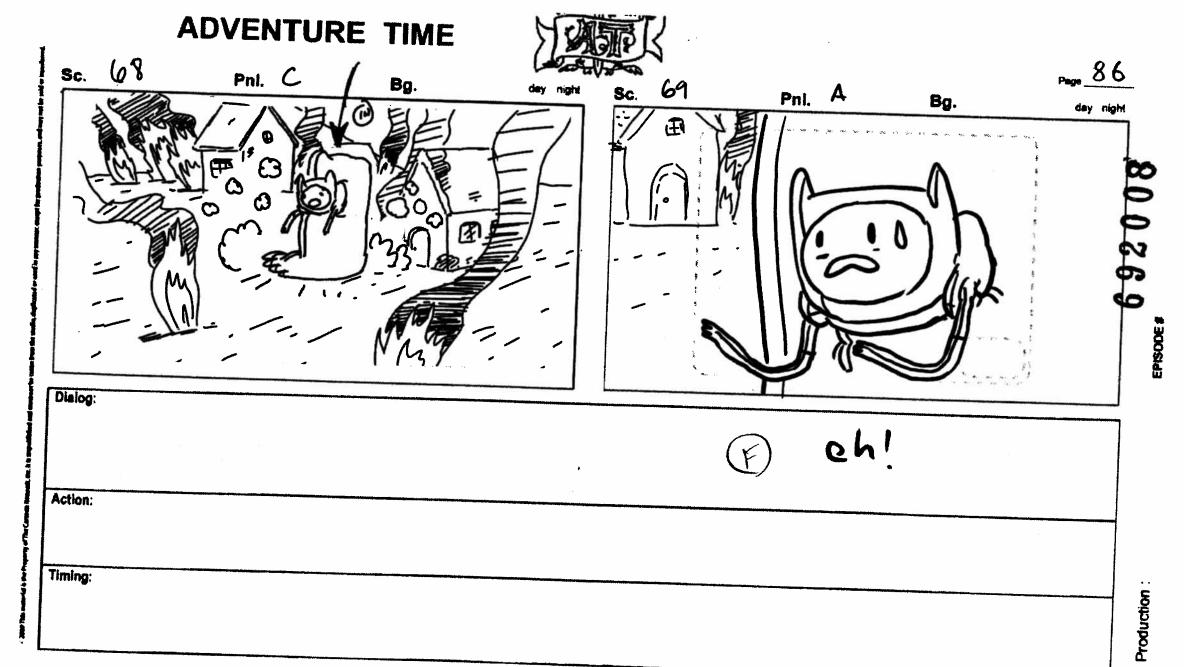
Sc. 67	Pnl. A	Ph		
		Bg.	day night	Sc.
				14
				(Q
	m	. :\		,
	- 1110			7
100				7
	(:			
		シグ こ	/ /	-
				-
	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \			-
	(B)			-
	<u> </u>			-
			\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	1 ,
Dialog:				**

Rumps: Megoowww!!! (walla)

Action:

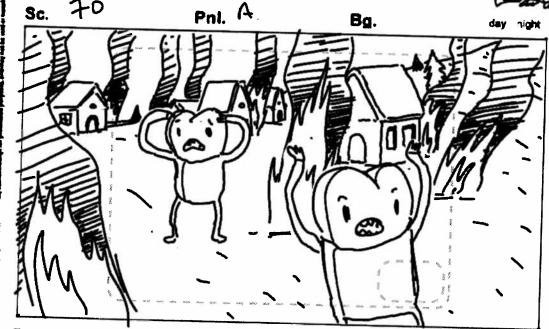
Timing

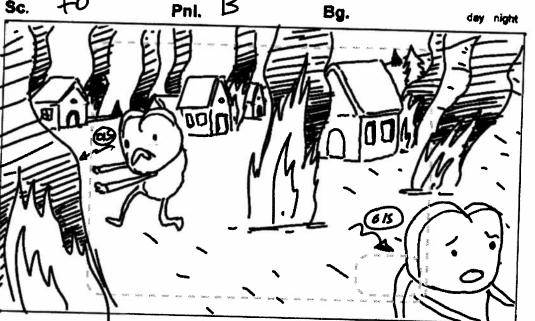
ADVENTURE TIME Page 85 A Sc. Pnl. Bg. Pnl. B 8 No CV 9 4 PANEL Dialog: Rumps: Megoowww!!! (walla) Action: Timing Production:





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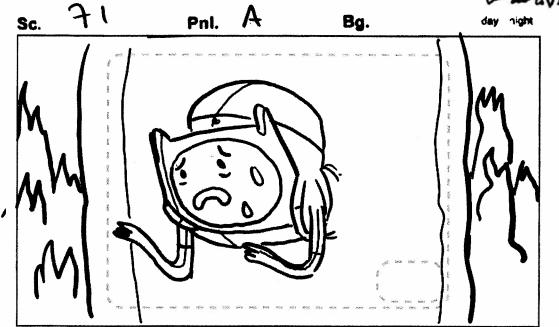
Rumps: Mecoconnill (walla)

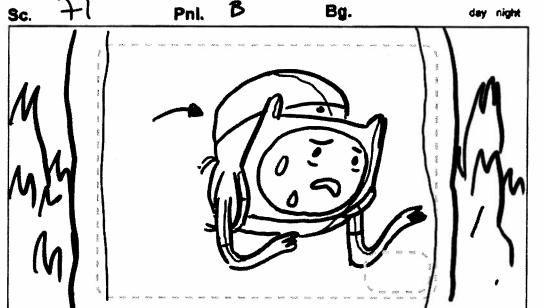
Action:

Timing:



Page 87 A





(F): oh gosh. - ok, ok!

Action:

Timing:

Production:

ADVENTURE TIME sc. 71 Page 88 Pnl. C Bg. ク Pnl. Bg. day night Dialog:

Action:

Action:

For can do this

Fin. Start small man.

Stomp on a little

flame and go from

Timing:

Timing:

Production:

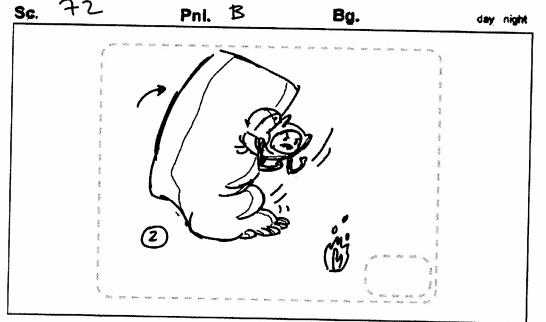
60

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জ জ 9

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Pnl. A



I'm takin you down! Action:

Timing:

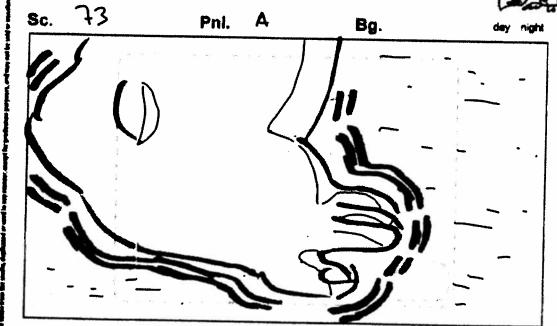


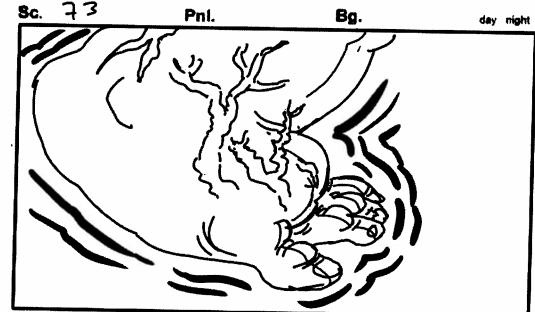
Page 90

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026

9





Dialog:	OHurrar !!!
Action:	
Timing:	

ADVENTURE TIME Sc. Pni. Bg. day night Sc. Pni. A Bg.

PANEL

Sc.		Pnl.	A	Bg.	day night
			0/10/10/10	O DO DE LA CONTRACTION DE LA C	
)) ;	- · · · · · · · ·	*		

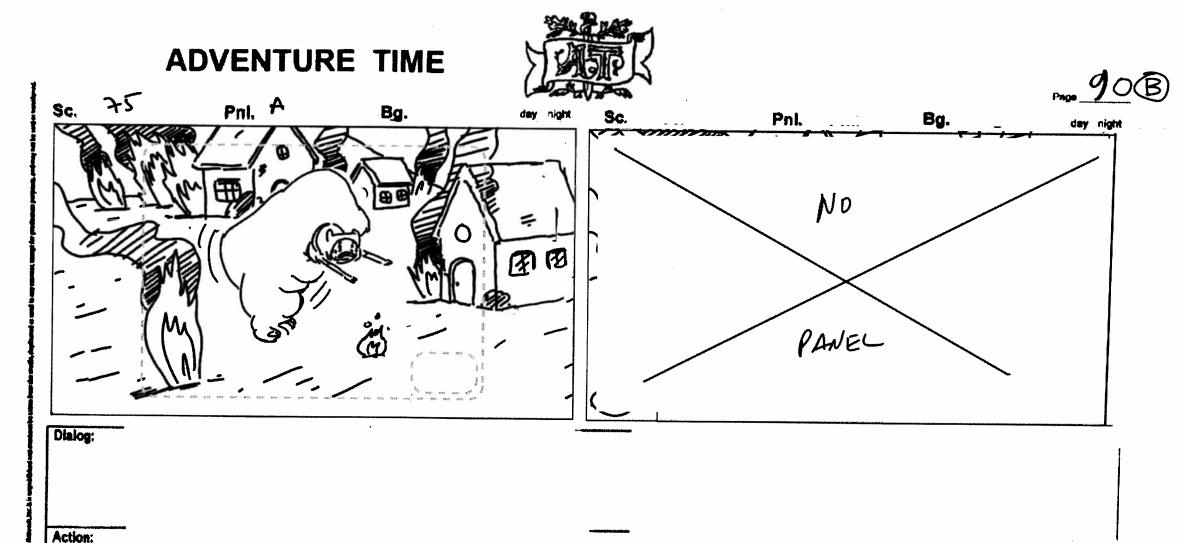
Dialog:	F HURRRRRII,
Action:	
Timing:	

Production

Page 90 A

(Q) (C)

0

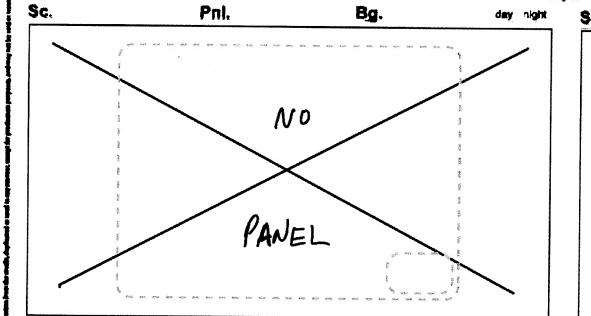


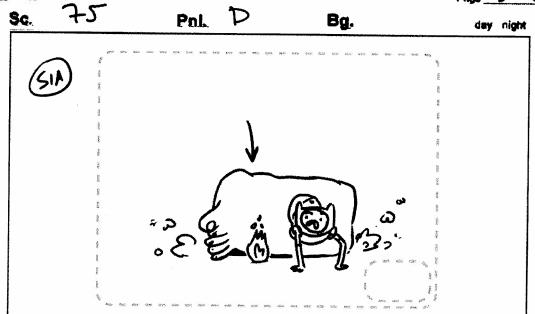
Timing:

roduction



Page 91A





Dialog:

Action:

Timing:

Production:

ADVENTURE TIME 76 Pni. A Pol. B Bg. day night Dialog: PAAA! JAKE I'MURNNG! Help me! I cont a move! Action: Timing:

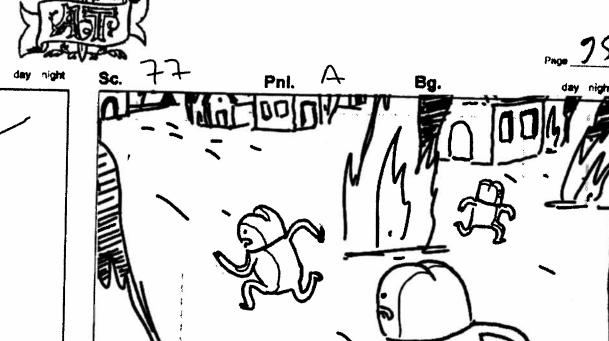
Production:

 ∞

2 6

Bg.

Pnl.



NO
PANCL

Dialog:

Sc.

Action:

Timing:

(0.41)

HELLP ME!!!

Production:

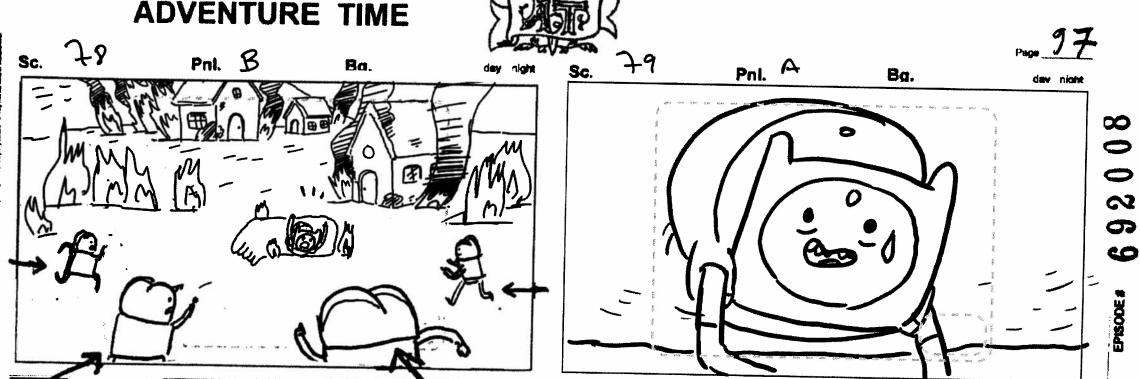
0

92

Production:

00

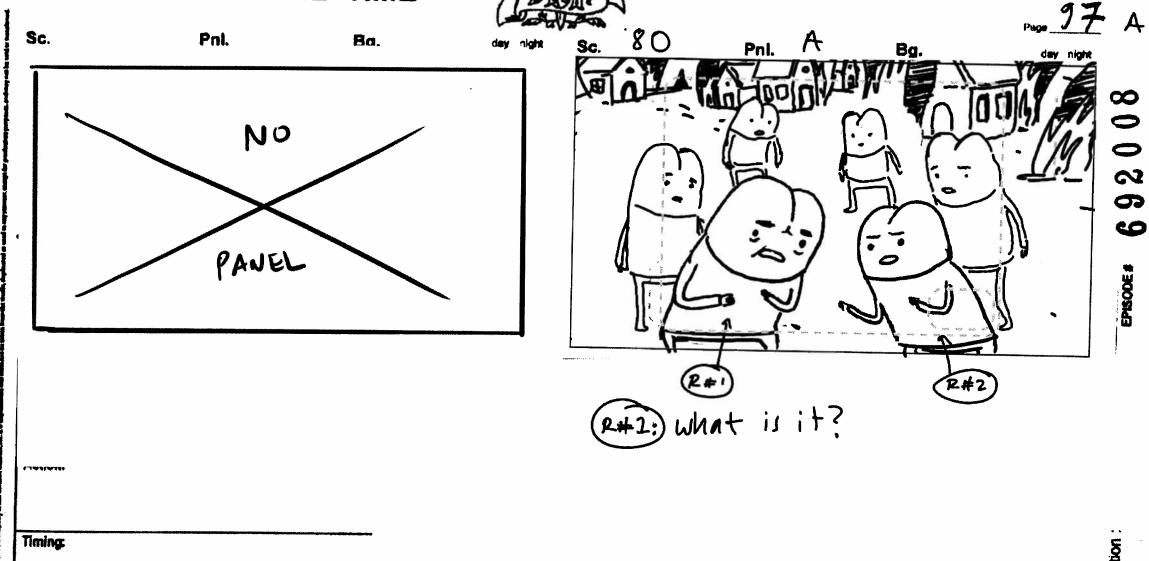
(C)



Action:

Timing:

OH THANK GOODNESS.
PLEASE HELP ME UP!
I CAN'T MOVE.





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2008

9

9

Sc. PO Pnl. C Bg. day night

Dialog:

RUMP Its mother one of those FREAKS!!!

Timing:

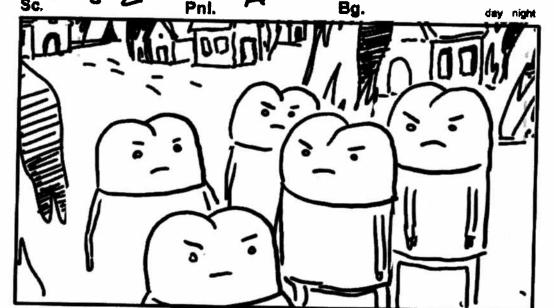
Started this fire!



92008

9

Bg.



Dialog:

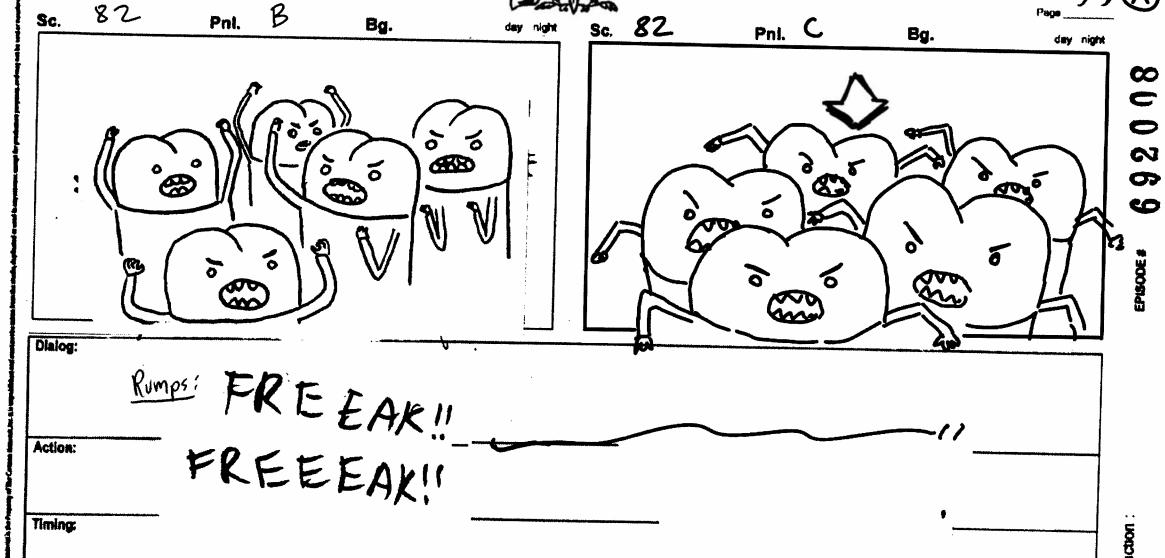
ED What?!
No, I didnt!
Start*

Action:

Timing



99 A



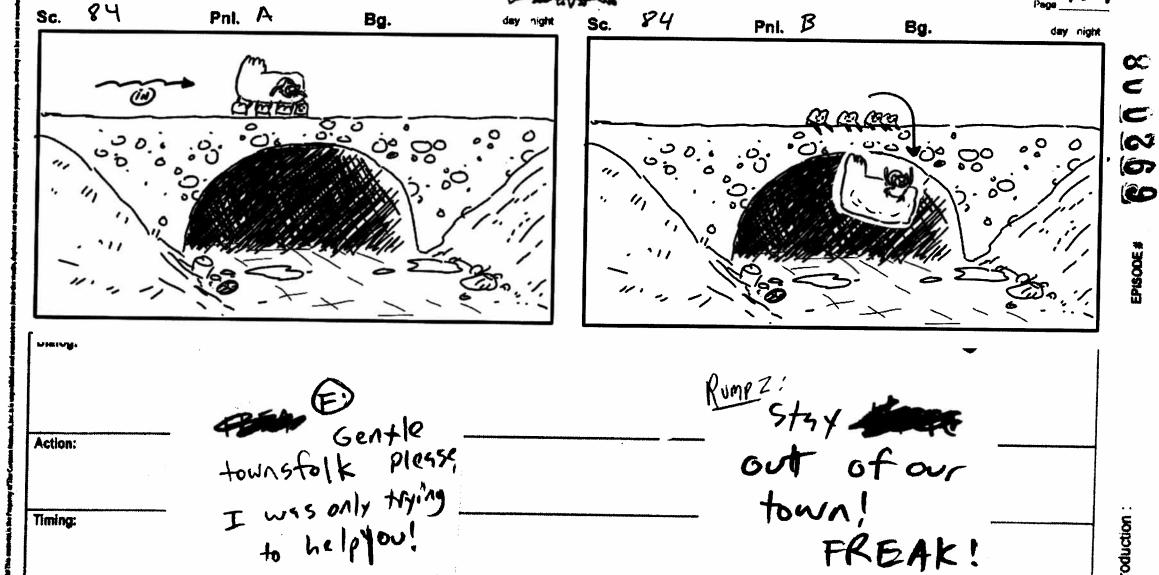
ADVENTURE TIME Sc. 33 Pnl. A 83 Bg. Pnl. B **~**3 တ 9 EPISODE # Dialog: Action: Production: Timing:

Action:

Timing:



Page 10 1

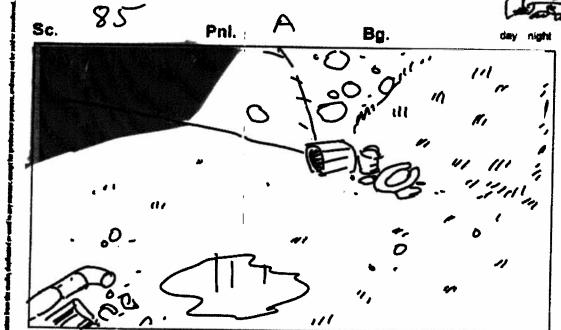


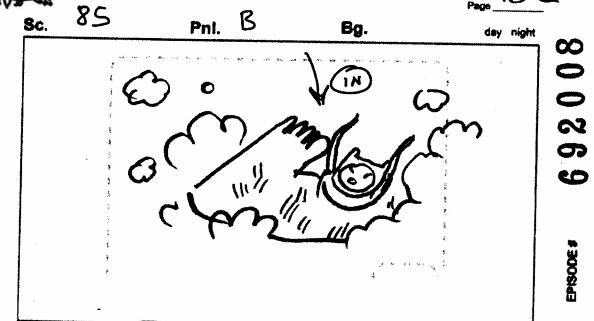
Production:

FREAK!



Page 102





Dialog:		F) 00 F!!
Action:		
Timing:	· .	

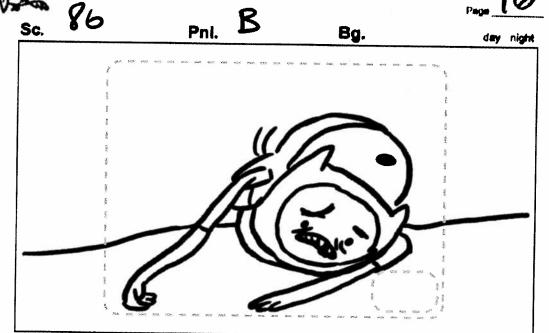
08

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EPISODE # 6

sc. 86



c44..

Action:

Timing:

J'm not afrak, I'm a hero.

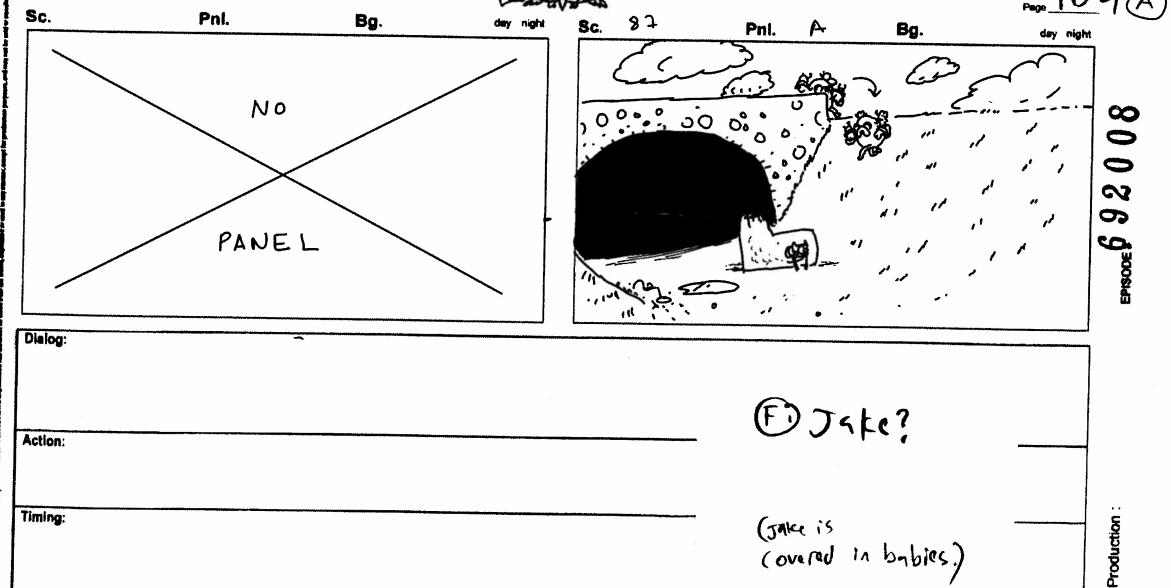


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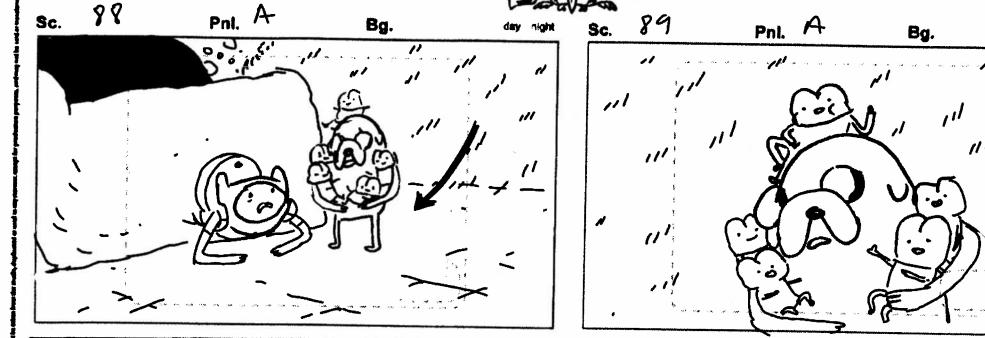
sc. 86 Pnl. C Bg. Sc. 86 D Pnl. Bg. day night ∞ 8 B Dialog: (6.5.) Action: Timing:



Page 104 A







92008 9

|--|

Action:

Timing:

oh... I can
sense you when
you're about to

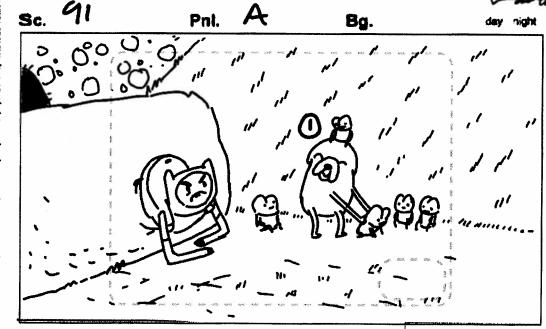
ADVENTURE TIME Page_105 89 Pnl. B S¢. 90 Bg. Pnl. 8 0 **C**? 9 60 1 11 Dielog: F I'm not gonna cry man!! I JUST FEEL LIKE... CRY iN6. (5) it's like a mother/daughter Action:

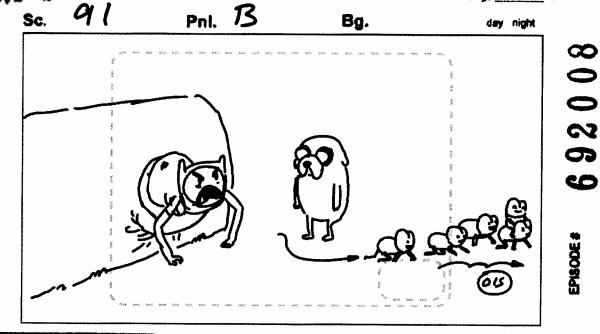
thing.

Timing:



Page 107





Dialog:

J: FINN!!

TOGETHER, MAN.

VEEP IT TOGETHER, MAN.

LISTEN TO MAMA JAKE.



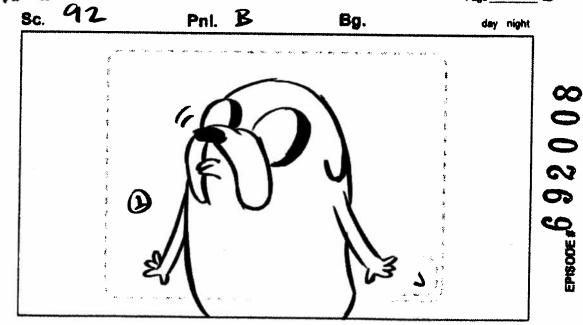
Timing





Page 10 8

Sc. 92 Pnl. A Bg. day night

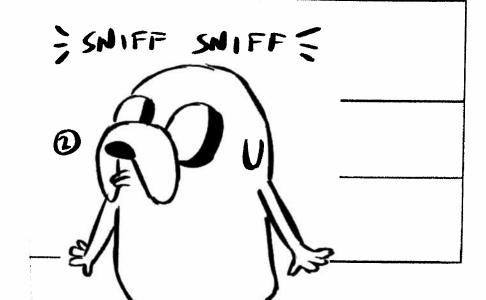


Dialog:

J WHAT WE HAVE TO DO
IS FIND OUT WHAT REEKS
UNDER THIS BRIDGE.

Action:

Timing:



 ∞ 0 ~ O 9.300sid

Action:

Timing:



sc. 94 Pnl. Bg. Pnl. Bg. Dielog: It smells like Vomit on file!

Page 110

Production:

Q 9



Page 11 sc. 94 Pnl. C Bg. Pnl. Bg. ∞ NO **Q**3 0 9 PANCL EPISODE # Dialog: Action: mouth. Production: Timing:

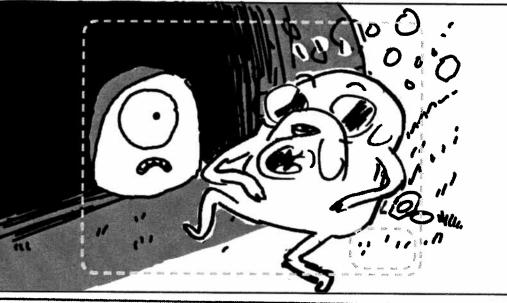
Pni.



Page 112

Bg.

Pnl. E Bg. day night



Dialog:

sc. 94

Gort: welcomen

TRAVELERS!

Action:

Timing:

Jake Jumps.

Production:

Q රා

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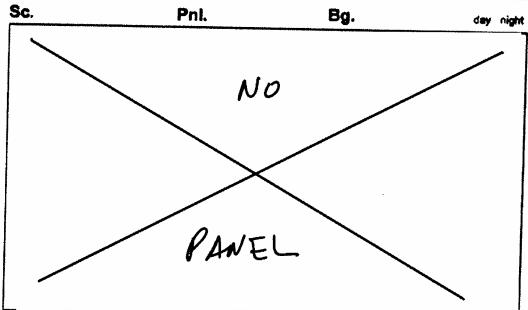
Page 113

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0

692

Sc. Pnl. A Bg. day night



Dialog:

5) I AM GORK ..

LEADER OF FREAKCITY.

Action:

Timing:



Pun 115

692008

EPISODE#

Sc.	96	Pni.	A	Bg.	day night
	:			10:1	J-1 1
			. 0	°d) /	
			Q.	· 1	11 1 1
				~\Z0 KZ	D
			,		+
			"	11 ,111	- 1
			NO. 40. 80 Sa da de		-llen

Sc. 916 Png. Bg. day night

	(B) Ahh I	Con sel
	one of yo	ou has
Action:	felt the	magic

man's touch.

Yeah,
(F) You know
that Guy?!

Production:

Timing:

Dialog:



Page 116

 ∞

92008

9

EPISODE#

Sc. 96 Pnl. C Bg. day night

Sc. 96 Pnl. D Bg. day night

Dialog:

60 enter my domnin. I will tell you all that I know.

AWW. sick!!

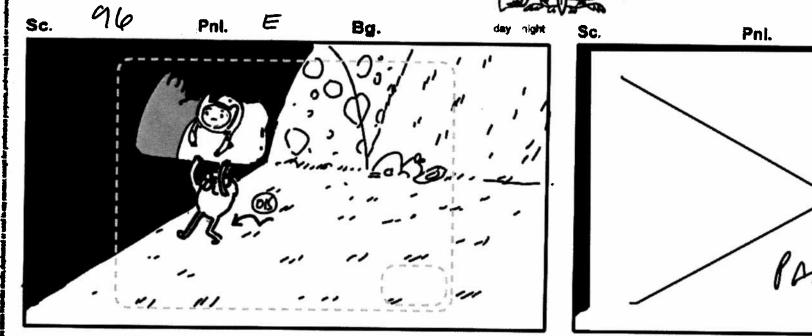
Timing:

Action:



Bg. day night 8 0 0 2 6 9 #300843

Nb



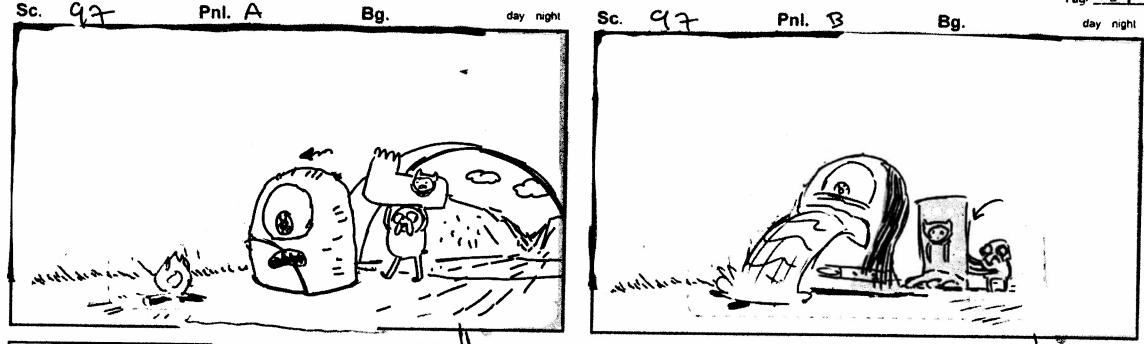
Dialog:

Action:

Timing:



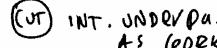
Pag. 117



692008

Dielog:

Action:



(UT) INT. UNDERPOSS - FINN & Jake enter SC. AS GOEK APPROACHES A TIMY FIRE.

GOIZK VOWITS LAVA ON FIRE

Timing:



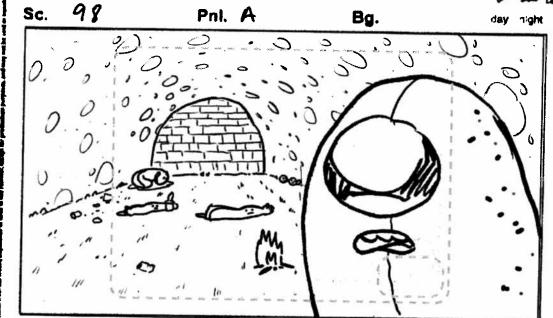
97 Pnl. C Sc. Bg. 97 Pnl. D Bg. Dialog: Action: TIM FIRE GETS LARGE & BRIGHT Production : . Timing:

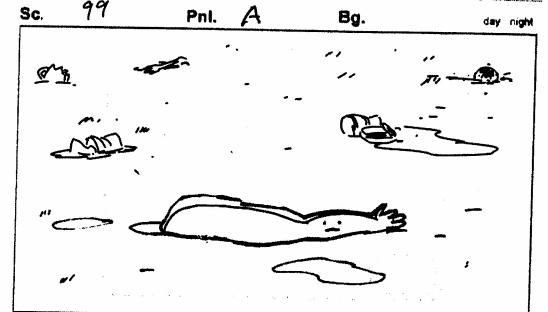


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03 တ

9





Dialog:

G: We are the accurred ones ...

all once normal guys and

gals who crossed paths with

the magic man

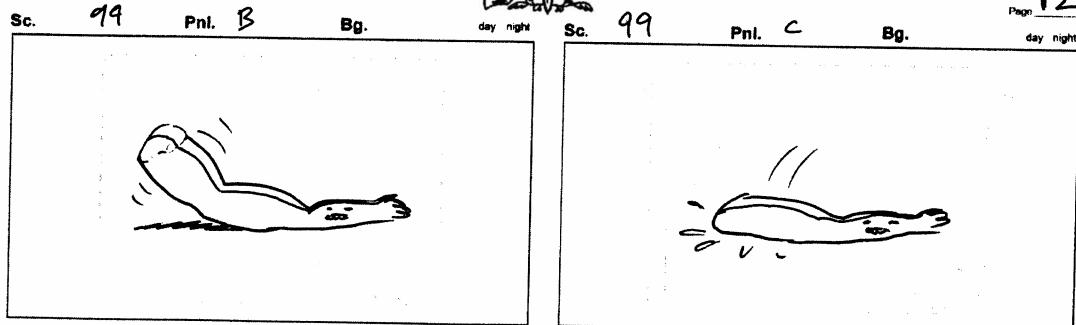
That's Zap, the arm

Action:

Timing:



Page 120



Dialog: (ZAP:) Euhhnn		
Struggles to lift body Timing:	SPLAT	
THEIRING.		



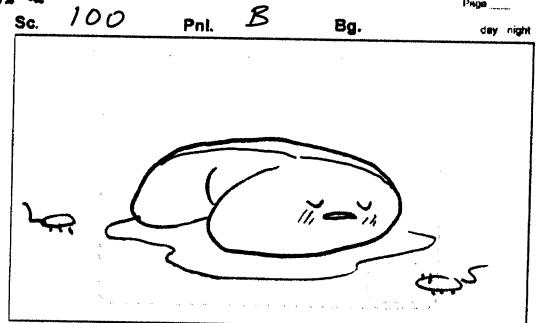
121

 ∞

692

EPISODE #

Sc. 100 Pnl. A Bg. day right



Dialog:

(G:) Trudy - the waist

Action:

Fridy:) cough cough

 (τ)

SIGH ...

Timing:



Page 122

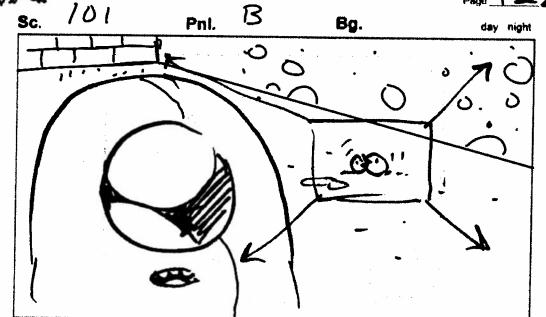
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63

80

Sc. 101 Pnl. A Bg. day night



Dialog: G: That's We

That's Wee Wee and Gorflax...

G: (Whisper) - they were turned into tonsils

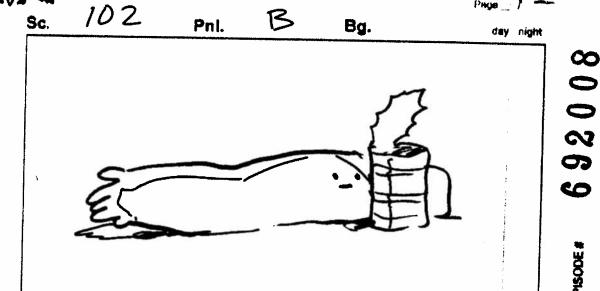
Action:

WW + G bite each other

Timing: in > mue puddle



sc. 102 1 , . . .



EPISODE#

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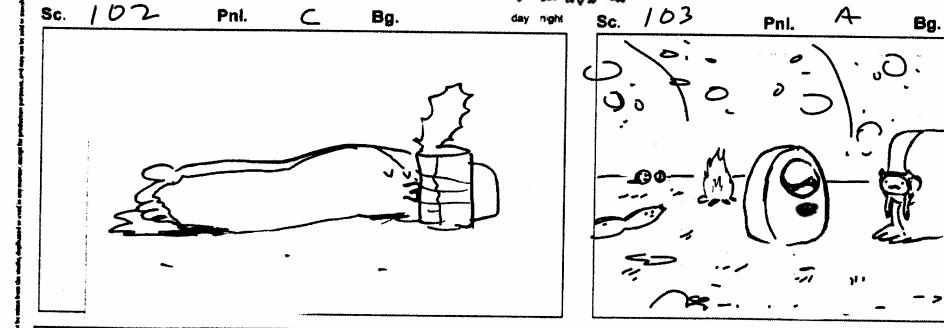
G: and	that's	Kim	;
--------	--------	-----	---

VERILY, another arm as well, to be sure.

Action:

Timing:





 ∞ 9200 6 EPISODE#

Dialog:

G:) But Please-make yourselves
at home!

Would you like something
to drink?

Action:

Kim Kisses the tin can

Timing:

NO.

ADVENTURE TIME Pag 125 sc. 104 105 Bg. Pnl. Bg. day night

Dialog:

Do you have my orange juice

Action:

Timing:

Page 126

107 Pnl. A Bg. day night

08 0 6.92 EPISODE#

Dialog:

Well... I don't know ...

T don't think so ...

Action:

long silent stare, closed mouthed

I'll go check.

Timing:

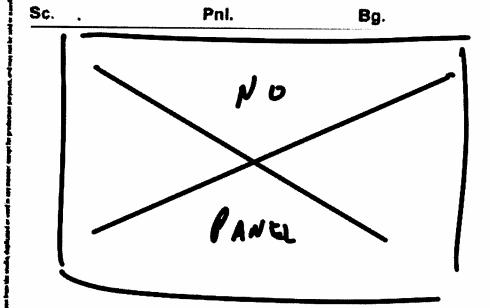


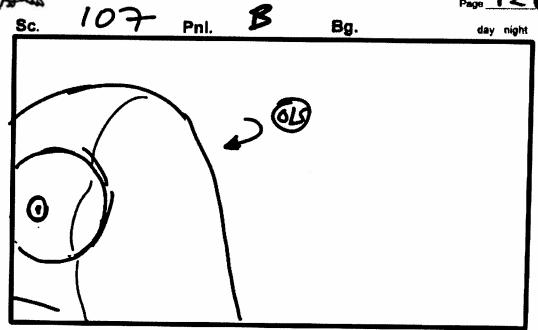
Page 126 A

08

6920

EPISODE#



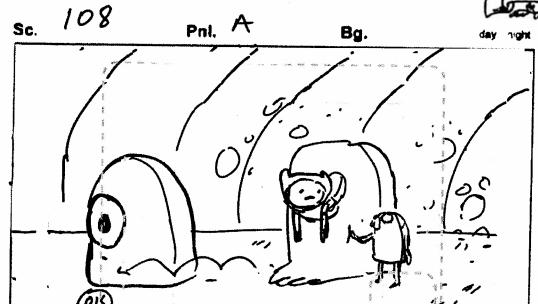


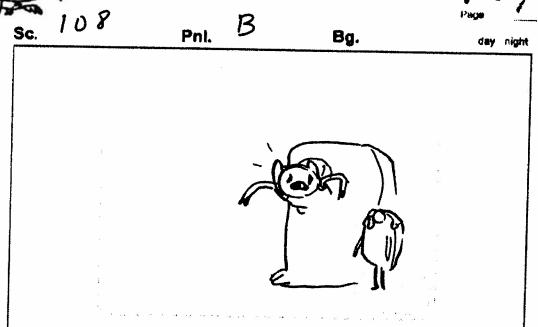
Dialog:

Action:

Timing:







Dialog:

(J:) (whispers) - Yo Finn
this place is really

Action: bumming me out
let's get outla here

Timing:

FINN:) WHAT!? NO DUDE!

These guys might
be my only hope!

I've gotla find out

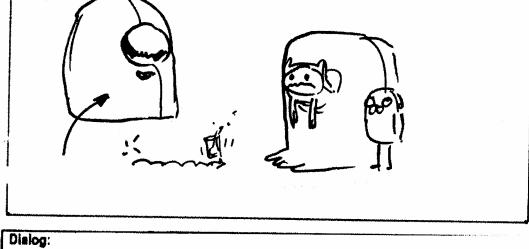
what they know!

ADVENTURE TIME	Tark
Sc. 108 Pnl. C Bg.	day night Sc. 108 Pnl. D Bg. day night S
	EPSOPE STATE OF THE PSOPE STATE
James Oj glass as he Timing:	hops gak pushes of glass as he hops

ADVENTURE TIME	对 测 源以	10
Sc. 108 Pnl. E Bg.	day night Sc. 108 Pnl. F Bg. day night	t 10
		∞
		00
		€.
THE POOL	TEK BOD	6 2
		EPISODE #
		EPIS
Dialog:	Dialog:	
7		
gork pushes oj glass as he	hops gork pushes of glass as he hops	
Timing:	Timing:	



108 G Sç. Pnl. Bg.



gork pushes oj glass as he hops Timing:

Pni. Bg. day night ∞ 9200 No 6 PANEL EPISODE#



128



Timing:

Listen Gork, thanks for being cool an all, but
I need to find this Magic Man so What do you know a bout him?
How do we cateh him??

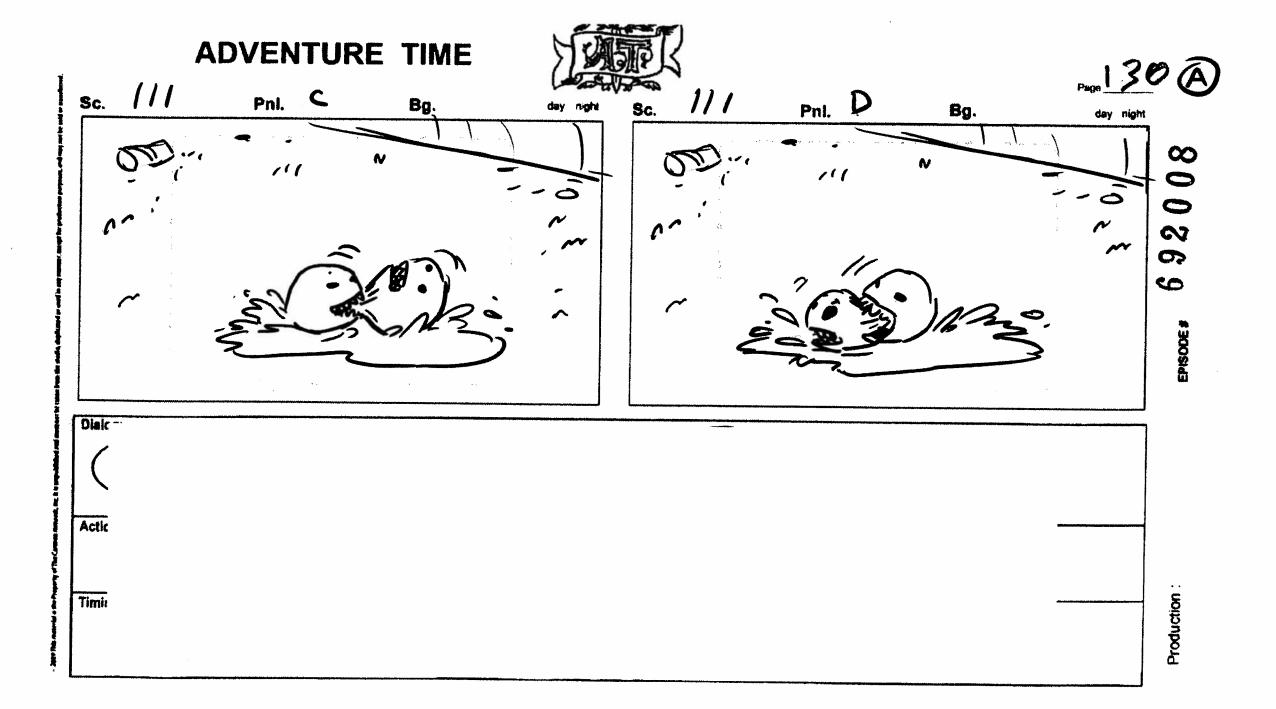
ADVENTURE TIME Sc. 110 Pni. A 110 Pnl. B Bg. day night **(3) (3)** G:) Oh - he can't be caught! He's got magic! and were wartless freaks, we can't ever pear him.... (G:) so we've gothered here to wallow in our Action: self pity Production: Timing:

92008

9

EPISODE #

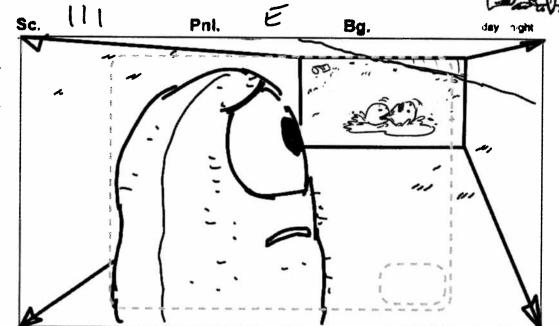
ADVENTURE TIME sc. /// Pnl. A 111 ∞ CV3 9 9 Dialog: Tonsils:) here here has ha! WOO-hoo SELF PARTY! Tonsils: Action: tonsils splash and jumpand dance Production: Timing:



9







Sc. Pnl. Bg. day night

Dialog:

G:) +sk tsk ...

Action:
tonsils partymy

Timing:

6) theirs is the soddest

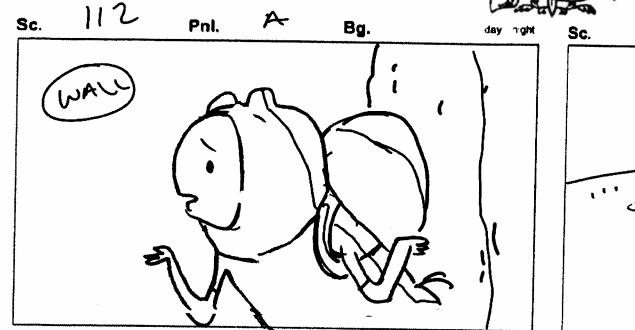


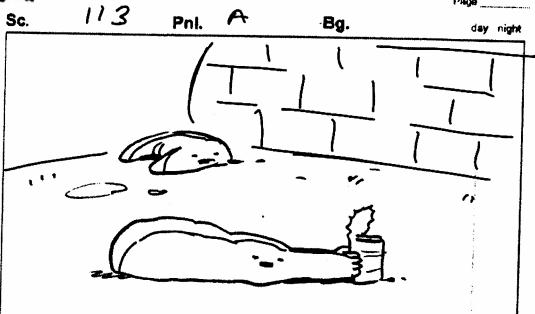
123

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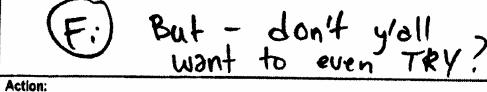
920

9





Dialog:



TRUD	Ø>	1 tog.
KIM:		()

ogether)	*	NO	ŀ

Timing:



115 114 Pnl. A S¢. Bg. Bg. 00 0 **Q ರಾ** 9 EPISODE # Dialog:

BUT. ?? Why not? YOU'RE ALL TOTALLY

meh... it's a living.

Action:

MISERABLE HERE!

Timing:

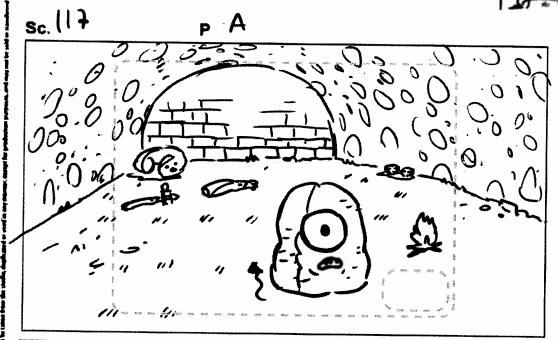
ADVENTURE TIME sc. 116 Pnl. Bg. Pnl. Bg. day night ∞ No 2 60 PANEL EPISODE # Dialog: No it's NOT, ZAP! It's Not a living. It's Pookie Dispers! I don't want to be a Action: Timing:

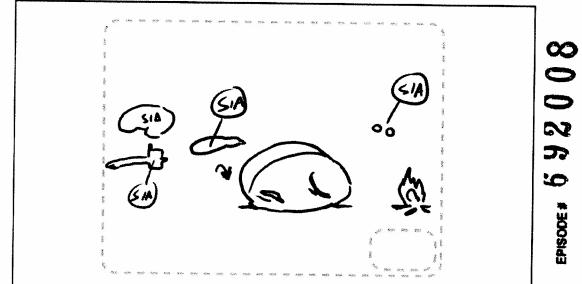
foot.



sc. 117

PNL. B





Dialog:

* groodsnn*

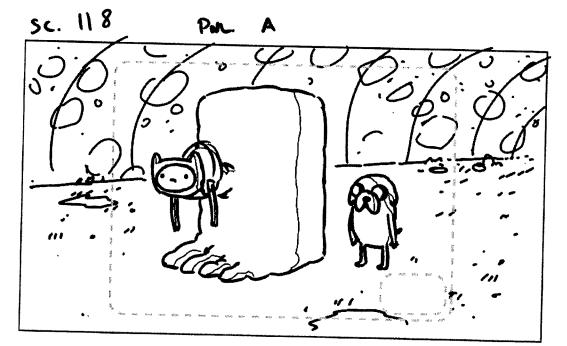
Action:

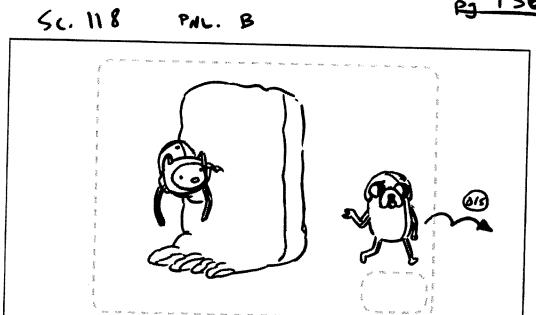
well get used to it. we did.

Timing:

EPISODE #

PJ 1360





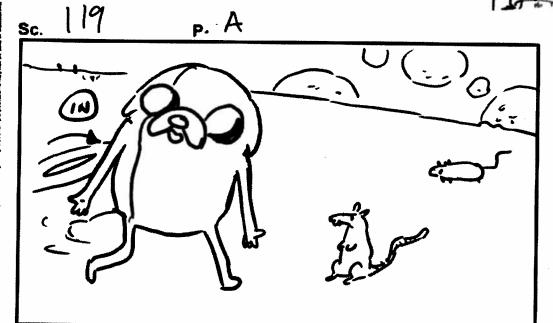


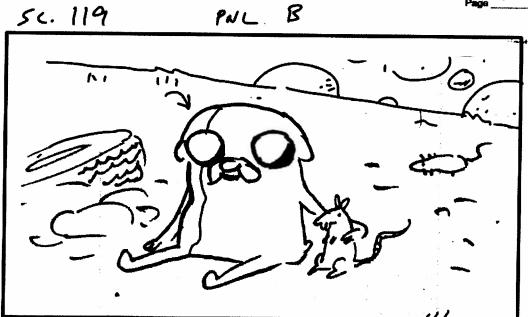
Page 136B

920

9

EPISODE #





Action:

Action:

Action:

Timing:



Page 137

80

26

6

Sc. 119 PML. C

Sc. Pnl. Bg. day night

in this pile of trash and rats forever?

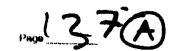
Action:

rat scompers off

Timing:

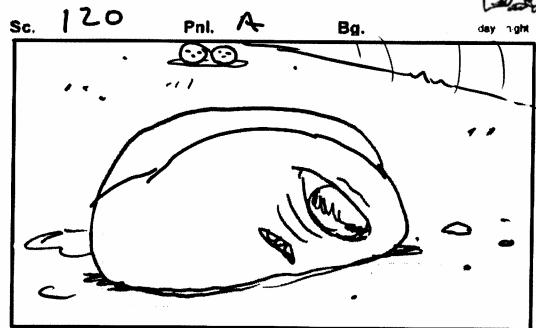
Production .

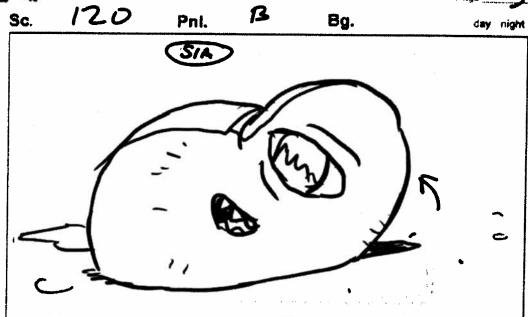




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692





(G.)

Yeah man...

Do it up.

roduction



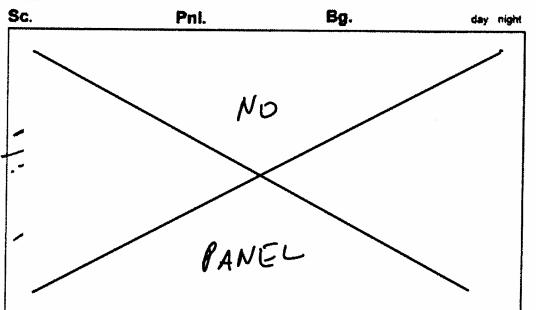
Page 136

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9

EPISODE #

Sc. 121 Pnl. A Bg. day night



Dialog: (J:) *5164 *		
Action:	,	
Timing:		



Page 136(A)

Sc. 121 Pnl. B Bg. day right Sc. 12 Pnl. C Bg. day right

ADJ

Dialog:

EPISODE# 692008

Dialog:	J.) a we some	(J.)here wego
Action:	(ADT CAM)	Jake sinks into trash and rats a bit
Timing:		

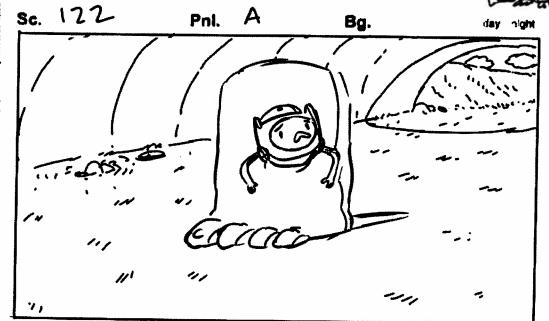


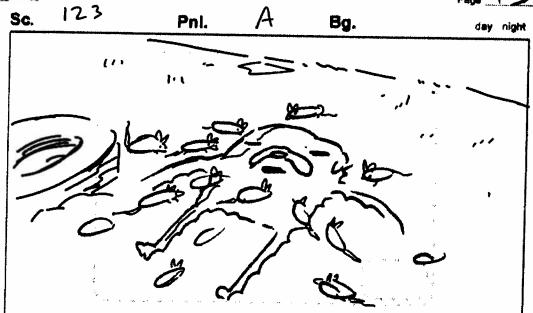
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0 03 9

6

EPISODE #





Dialog:

Take!! Stop scawin around!
You're going to make <u>me</u>
give in to depression!

what are you gonna

probly nothing right?

Timing:

Action:

ADVENTURE TIME Page 140 123 Pnl. B Bg. Pnl. Bg. 03 O Dialog: Ji) If you're depressed you'll do nothing I... maybe I will do nothing. Action: jake turns away

Timing:



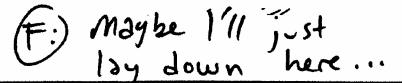
141

Sc. 125 Pnl. A Bg. day right Sc. 125 Pnl. B Bg. day right

692008

EPISODE#

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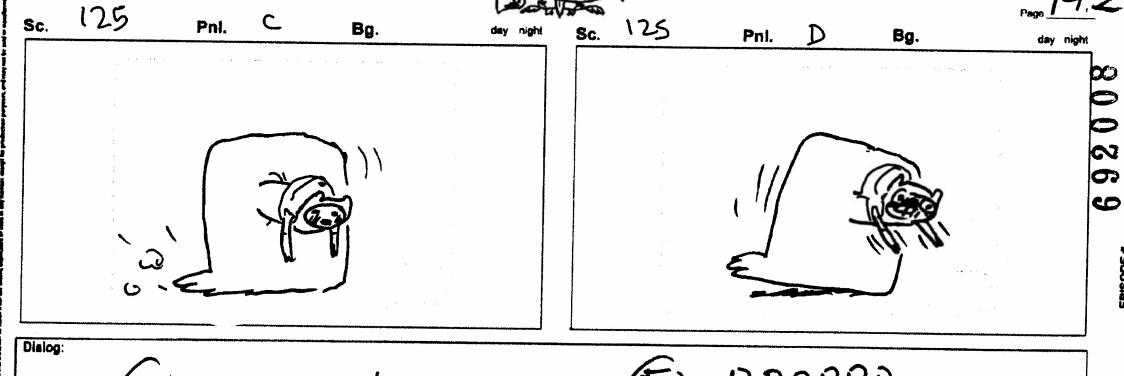
RRR

Action:

Timing:



Page 14.2



Fix gasp pant *



RRRRRR

Timing:

Action:

ADVENTURE TIME 143 Page ____ Pnl. E sc. 125 Sc. 125 Bg. PNL. F 401 Dialog: Action: * WHAM * Production: Timing:

ADVENTURE TIME 126 Pnl. Bg. Pnl. Bg. ∞ NO 2 O 9 EPISODE # PANEL Dielog: Dialog: ROT like the rest of you. Is THAT WHAT Action: Action: Production: Timing:

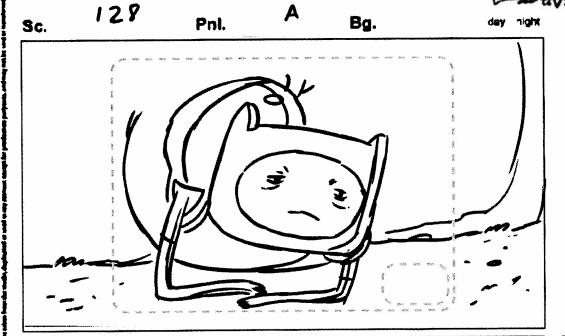


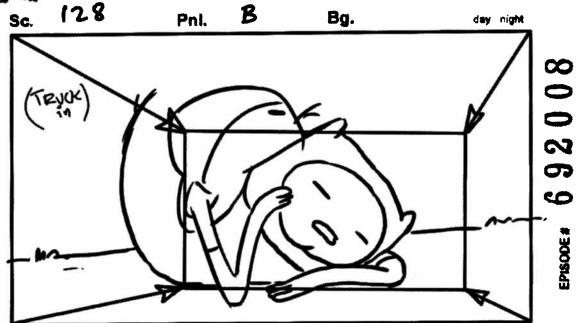
144 A

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Sc. 127	Pnl. A	Bg.	day night	Sc. 127	Pnl. B	Bg.	day night
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	(, ,)	Acres :	*		June		9
	The wish	,	•		¥ 15	C	, <u></u>
	Chr) \$ 0	6		0 "		0	EPISODE #
· }			* :				5
Dialog:							
				Dialog:	VEAU / CT	ay A Foot	-1
					YEAH! STAY A	11 / (90)	١.
Action:			******		STAY A	+ FOOT	
			•	Action:	a		
Timing:			***************************************			6	<u> </u>
Tattacy.					7	J	Production
						<u>, </u>	Ρτα
L					~ Av (E		



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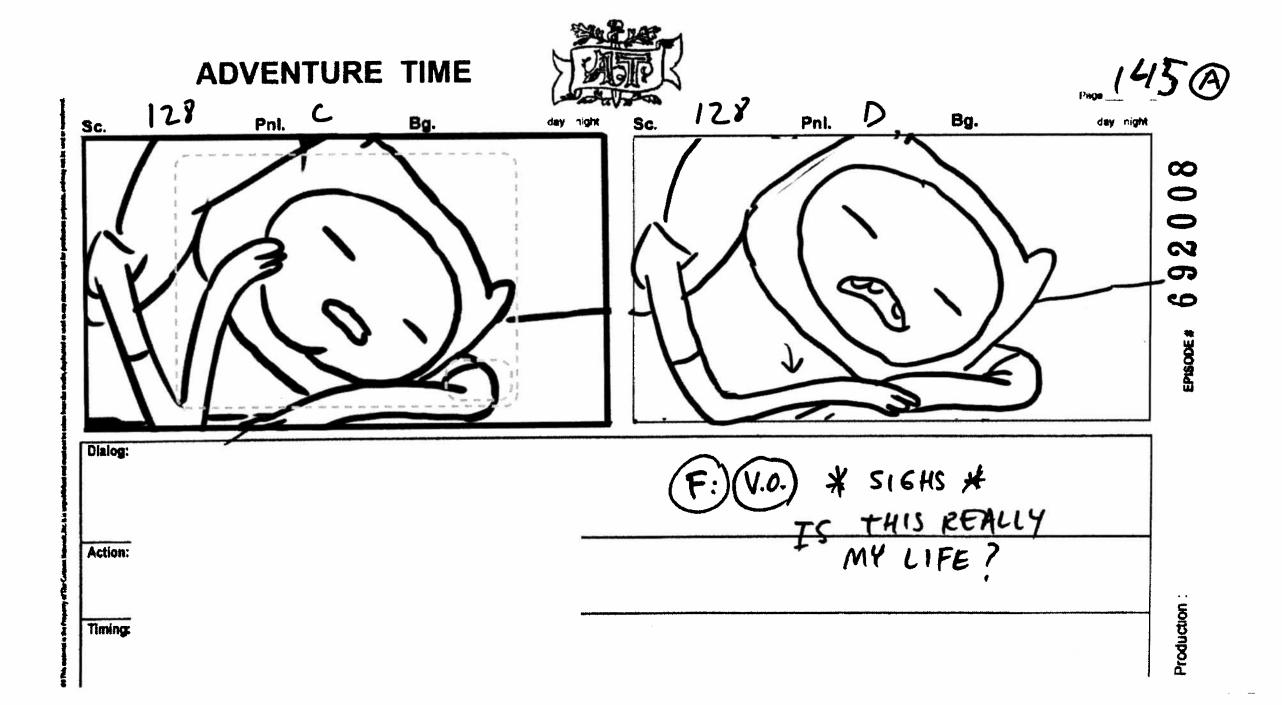
Dialog:
Action:

(1)(05) - STAY A FOOT !!!

F lays head on ground

(Traver in)

Timing:





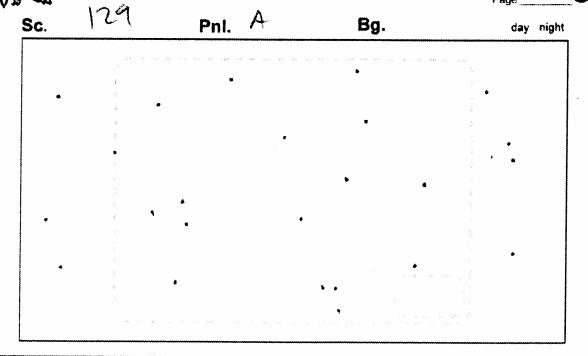
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9

EPISODE #

Sc. M Pnl. E Bg. day night



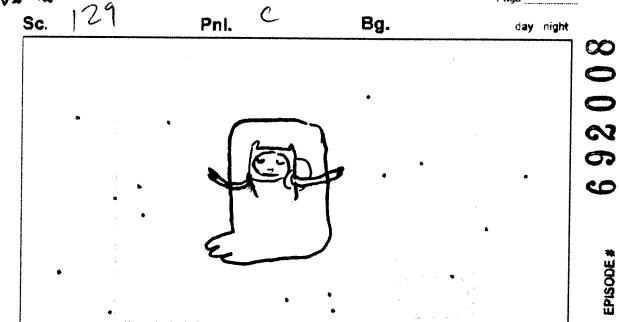
Action:

Ripple dissolve

Priming:



Sc. 129 Pnl. B Bg.



Dialog:

FOO: MY STORY ENDS?

Bein in this body.

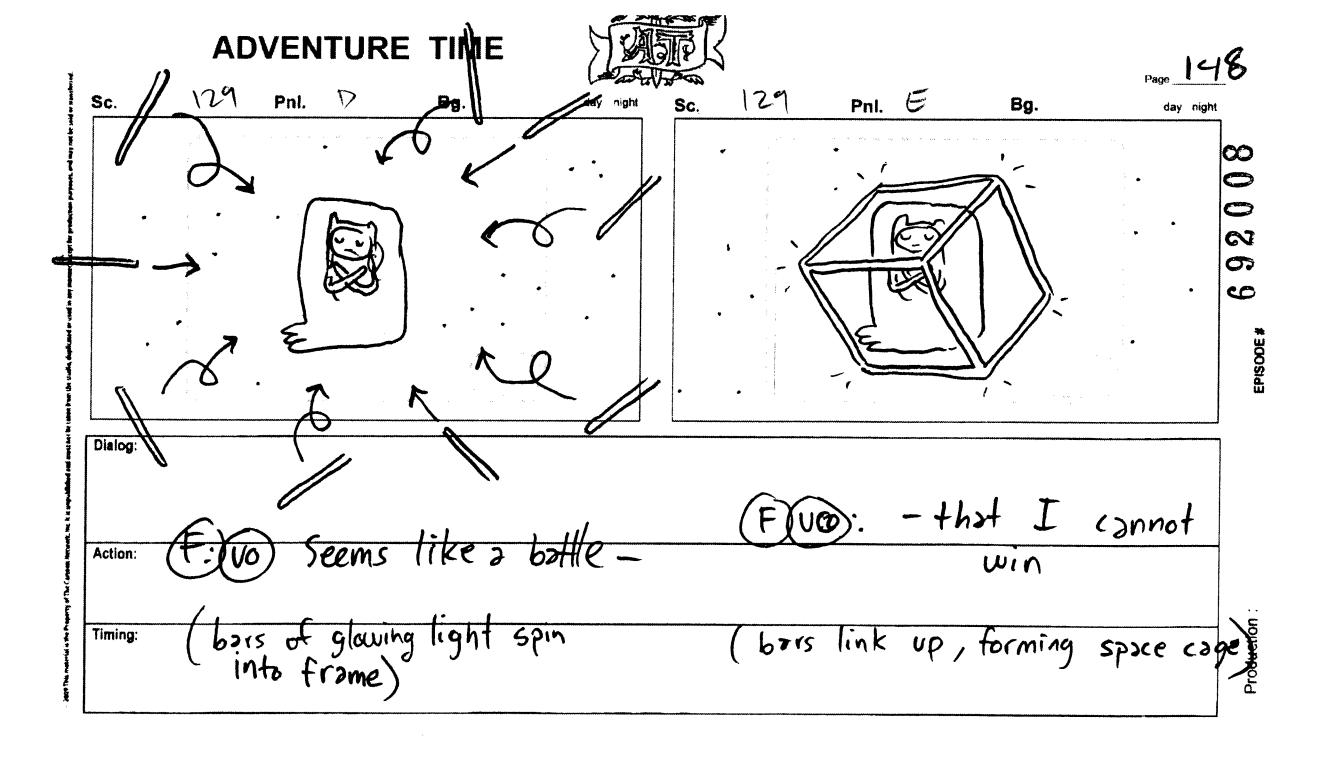
Action:

FLASH OF COSMIC LIGHT

Flash dissipates, reveals floating Finn

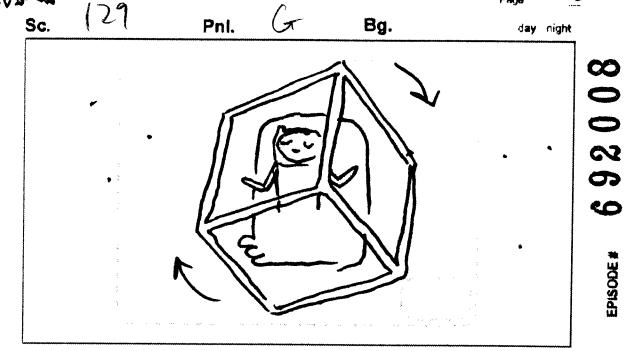
Timing:

EPISODE #

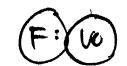




121 Pnl. Bg.



Dialog: Maybe 1 should



-my head down slow

Action:

cube begins to rotate (will only finn unfolds one arm rotation)

Finn unfolds other arm

Timing:

EPISODE#



60

S **G**

9

129 Pnl. H Sc. Bg.

29 Pnl. I Bg. day night

Dialog:

and sleep until it's



all ova...

Action:

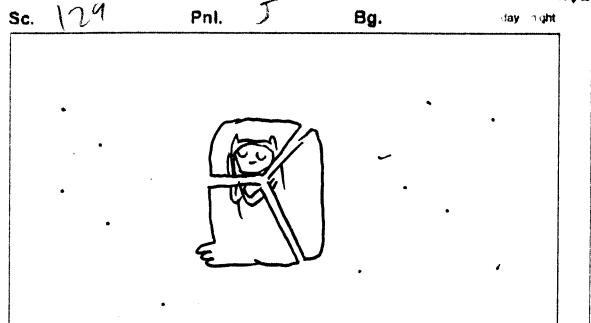
_cube completes rotation - Finn assumes "sleep" gesture

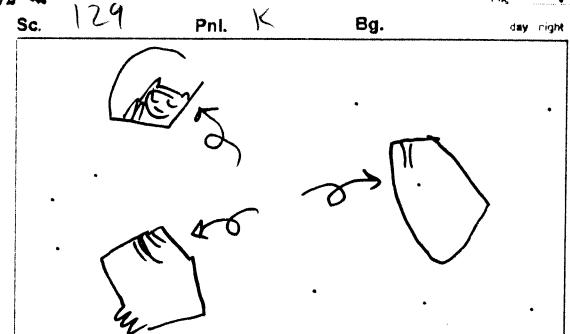
- cube begins to dissolve into BG color

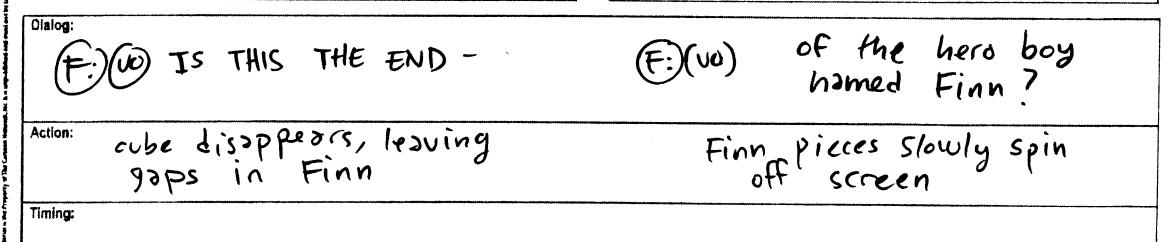
Timing:



151









Page 152

Sc. \7	19	Pnl.	し	Bg.	day night	Sc.	129	Pnl.	M	Bg.	day night
•		•	•		•						
Dialog:			,,,				(F	ZIPPU	E D	oiss olve	<u> </u>
Action:		.,									
Timing:							-				

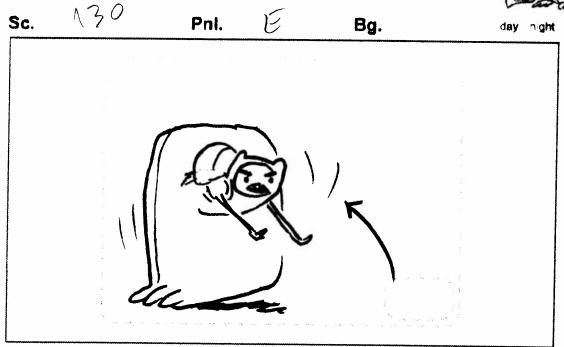
ADVENTURE TIME sc. 130 Pnl. 130 13 Bg. Pnl. Bg. day night ∞ 0 2 9 9 EPISODE # Dialog: HECK NO! Action: Production: Timing:

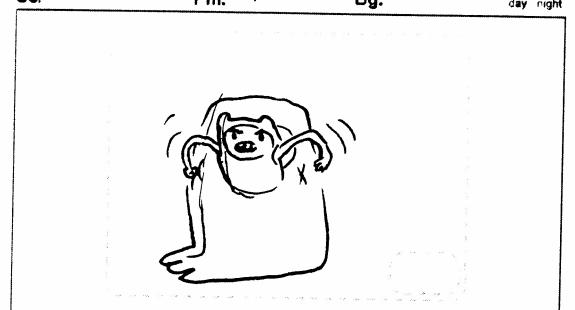
15.5 Page 5 day night

ADVENTURE TIME

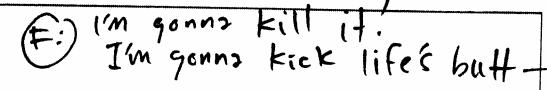


130 Pnl. Sc. Bg.









Action:

Finn repeatedly punching foot

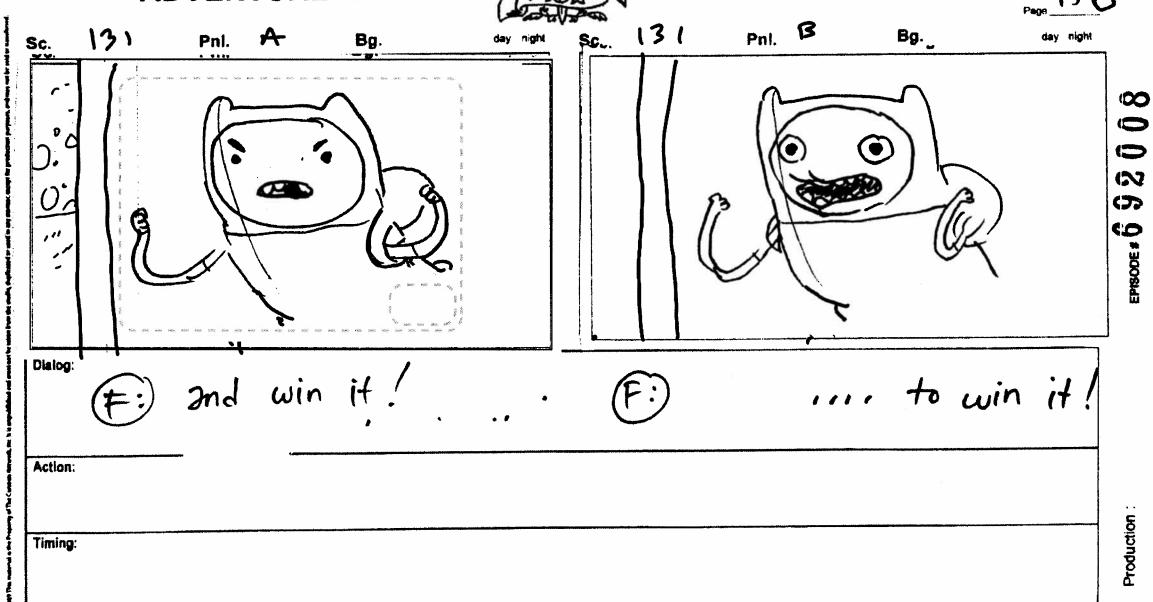
Timing:

60

EPISODE #

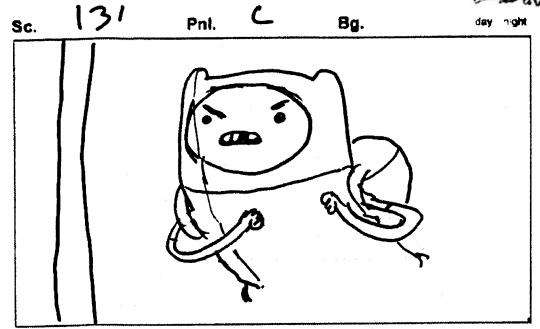


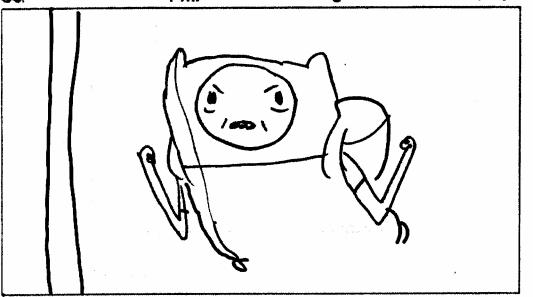
Page 15 6

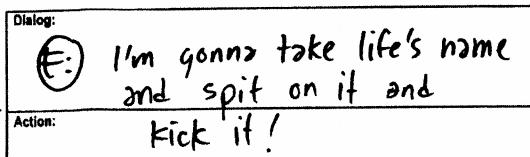


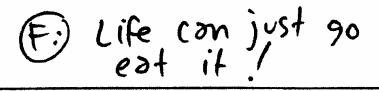


131 Pnl.









Timing:

Production:

3



EPISODE # 6 9 2 0 0 8

12 ²
Yage

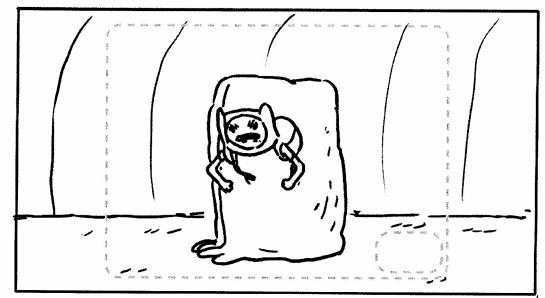
54.132

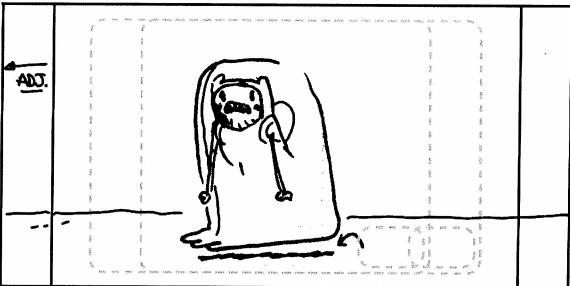
PAL A

Sc. 132

PML. B

day night





Dialog: (Straining)

(F.) > RRR = CAUSE

F.) > RRR < This

Action:

(TINY HOP)

Timing:

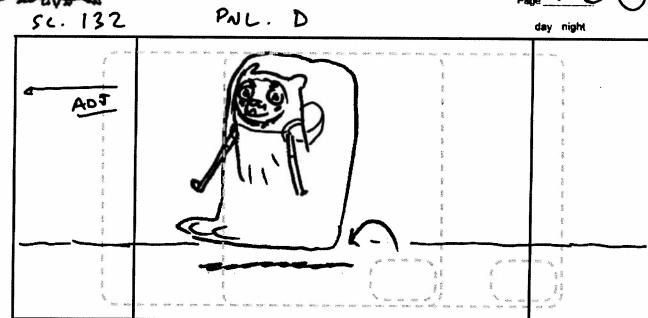
Production:

Marie Control of the Control of the Control



EPISODE # 6 9 2 0 0 8

Page	158	(A)



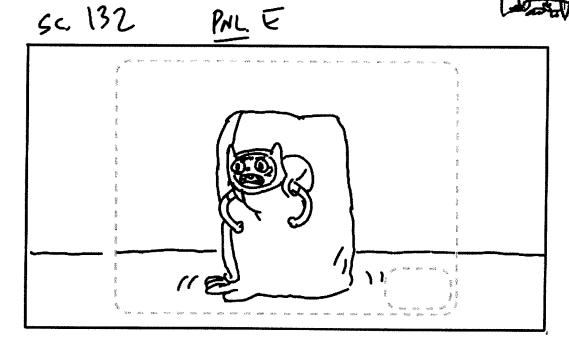
Dialog:	(F.) SKRR = is A F.) = RRR =
Action:	BIGGER HOP
Timing:	

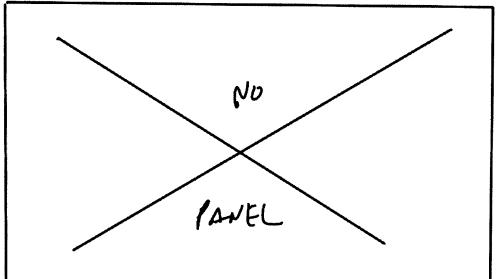


EPISODE # 6 9 2 0 0 8

Page 158 B

day night



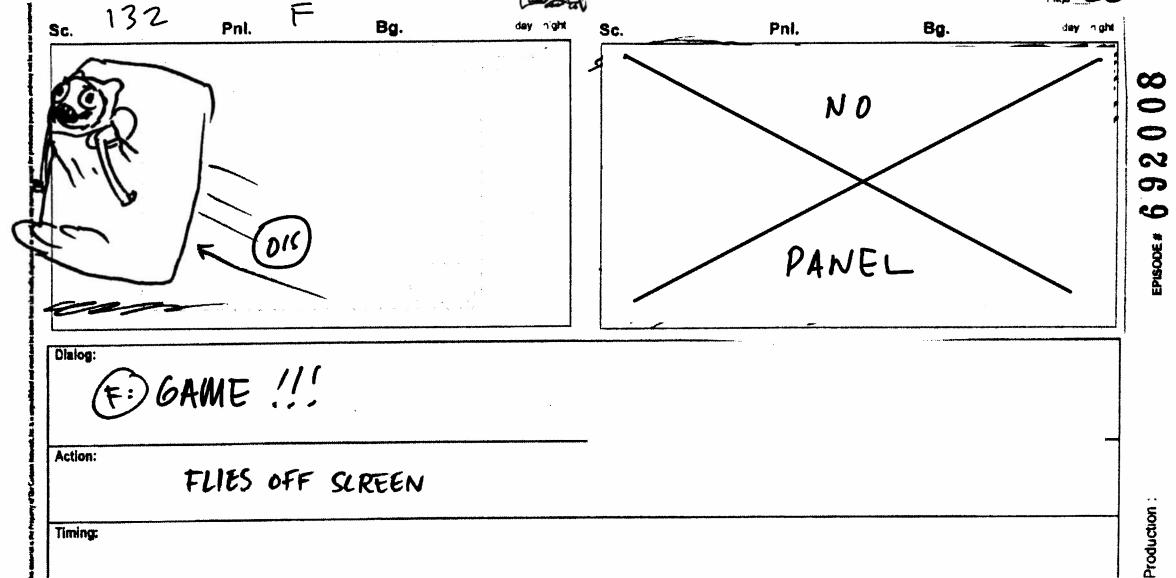


Dialog:	(straining) ; RRR; MANJ	·
Action:		
Timing:		

80 Pt. merrie o de Propony of The Consen Mines



... 159





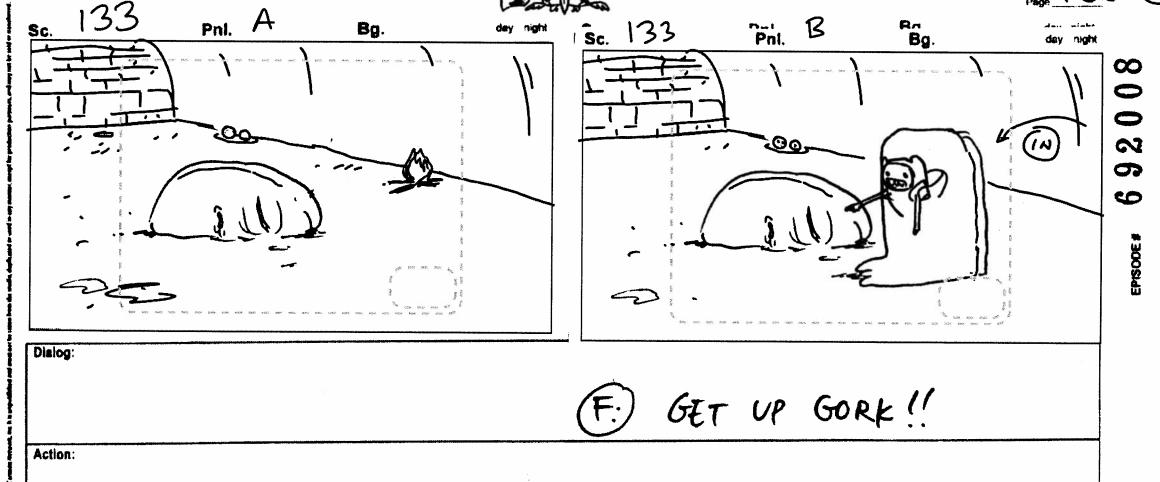
Page 160

sc. 132/13	3 Pnl. 6/A	Bg.	dey night	Sc.	Pril.	Bg.	day night
	some kin	d 3			NO		
		-;			Part		
ialog:							
Action:			·				
Timing:							

Timing:



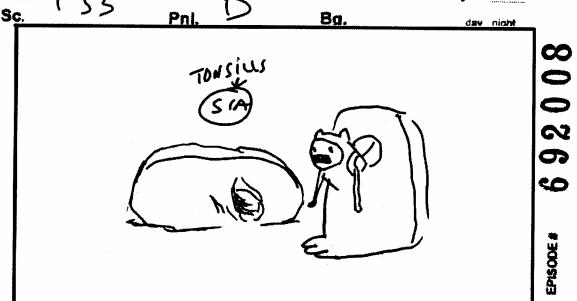
Page 160 A





, 16,1

gift han 1975 have been con-	Pnl. Bg. No.	day night Sc.	133 PNI. D
100 mm Acts 500 Mass 1000 Acts 5000		AND	



(G.) huh?! why?	(F.) cause I'm not gonna let you here and must mate
Action:	awaayyy.
	, ,
Timing:	You better get up bork, or I'll kick you upon.
	today's the dayyy.



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 ∞

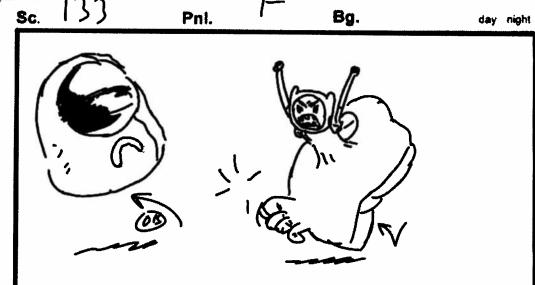
0

200

9

EPISODE #

Sc. 133 Pnl. E Bg. day night



G whod! ok! man!
just be cool.

Action:

Timing:

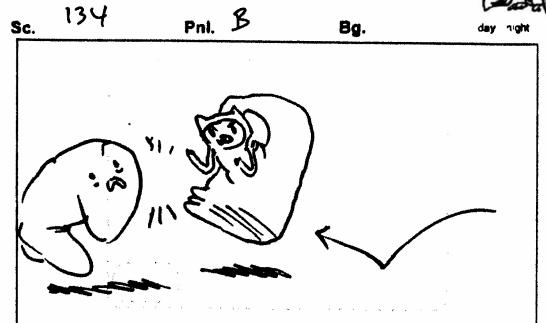
- be cool cause I'm pipin hot! -

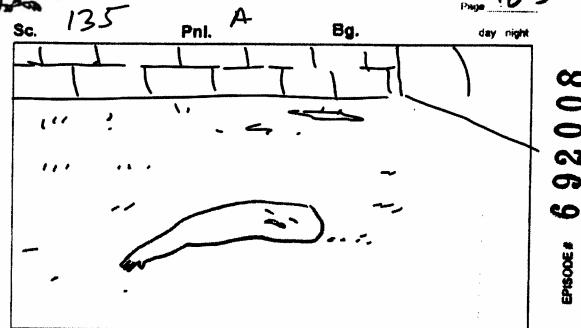
ADVENTURE TIME sc. 134 Pnl. A Pnl. Bg. S¢. day night Bg. day night ∞ NO 0 C) **(7)** 9 EPISODE # PANEL Dialog: Action Production: Timing



 ∞

€3 9





Dialog:

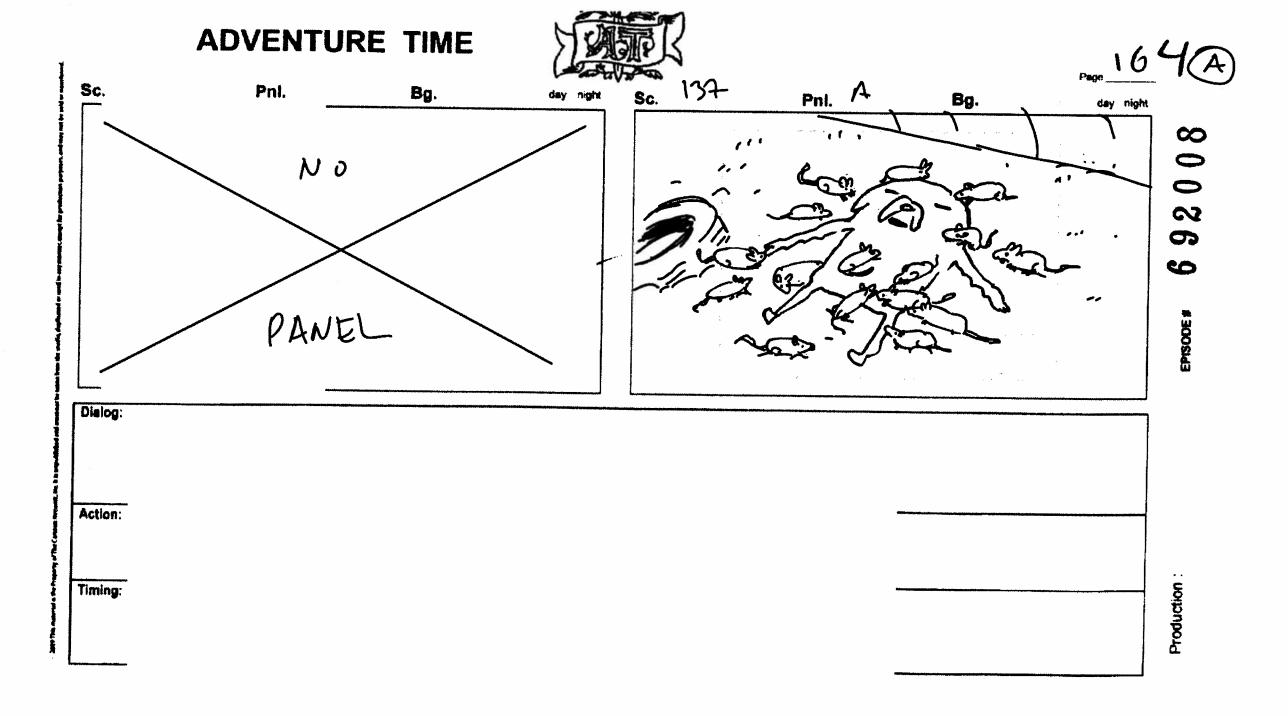


GET UP TRUDY!

Timing:

Action:

ADVENTURE TIME 135 136 Bg. Bg. ∞ 0 0 S 9 (N) 8 E) I'm not gonna let you rot. Dialog: Get up Kim! Action: Production: Timing:

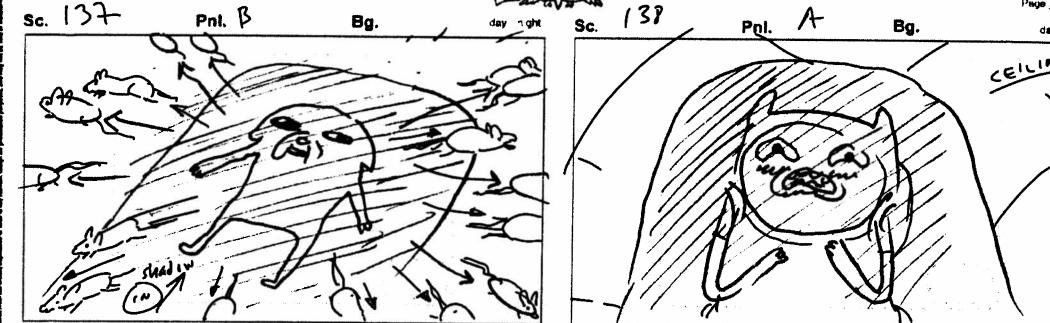




Page 165

 ∞

8 9



Dialog: (J. Finn! You can move your foot body wound!! You're embracing your footness!!

F.) Jake.. Stop tellin me to enjoy being a foot and get out a that trash.

Action:

shadow enters, rats run off

Timing:



 ∞

83

6

8

139 Pnl. A Bg. Pnl. Bg. NO PANEL Dialog:

heh heh ... I cont take you're singing, man.

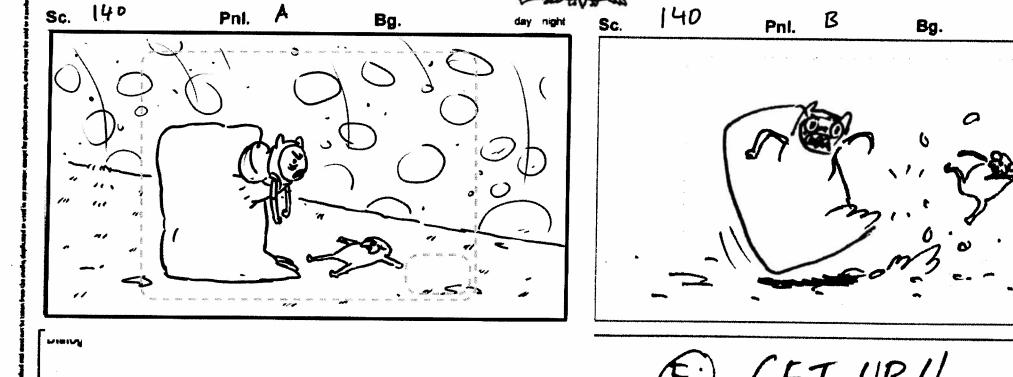
Timing:

Action:



166

day night



36

9

Action

Timing

ADVENTURE TIME 141 Pnl. A 141 Bg. Ba. day night ∞ 0 Q O 9 Dialog: Action: Jake scampers off as finn leaps in with a smash Production: Timing:

Action:

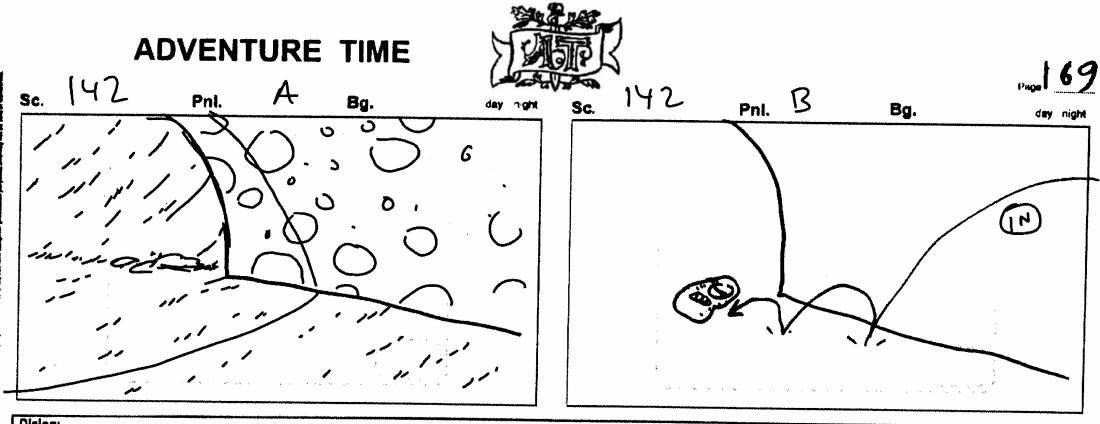
Timing:



Pnl. Bg. day night 60 CS 9 9 EPISODE # Dialog: ALL OF YOU MAKE ME SICK! F:) I'll fix you with

my kicks!!

Product



PREAKS:) oof ow oh

Action:

Finn: Gonn = re-construct y'alls

self-worth. brick by emotional brick.

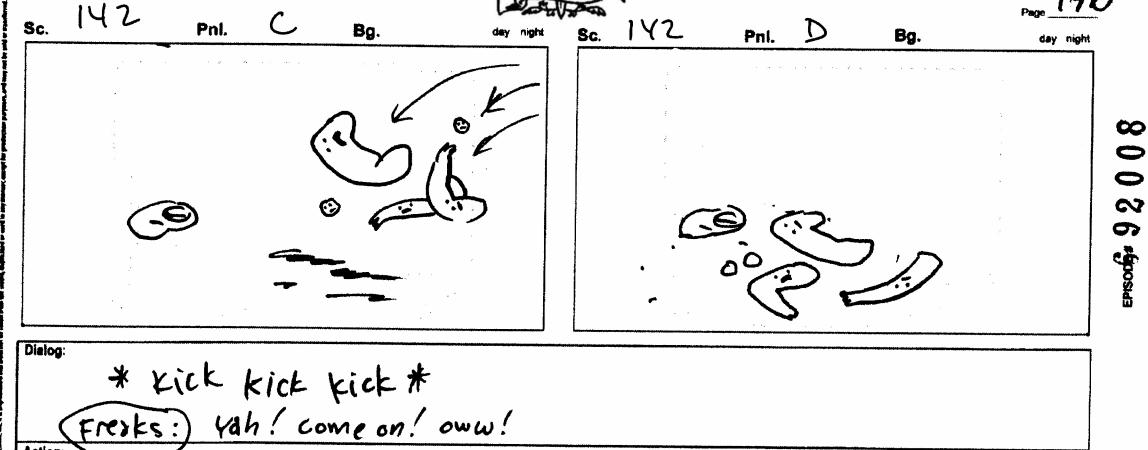
Timing:

Fresky fly into frame

Action:

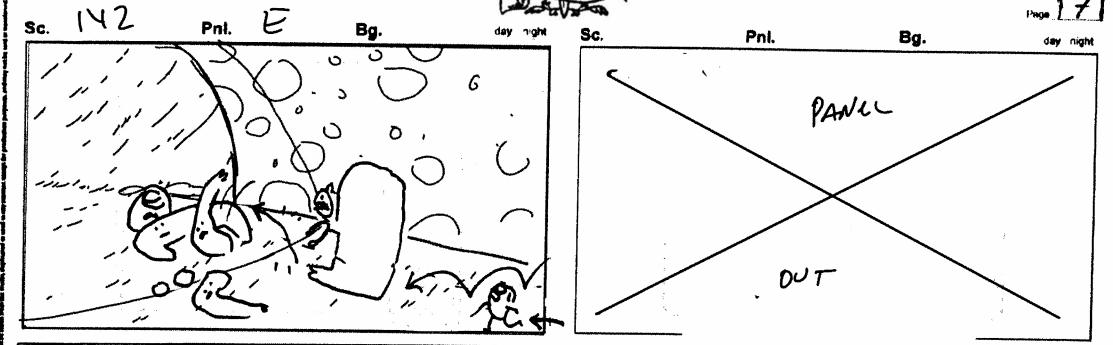
Timing:







Page 171



Dialog: gerr Fresks:) no! sh! ouch Action: Finn bounces in + kicks Trudy
and kim into Gopk Timing: Jake trails in

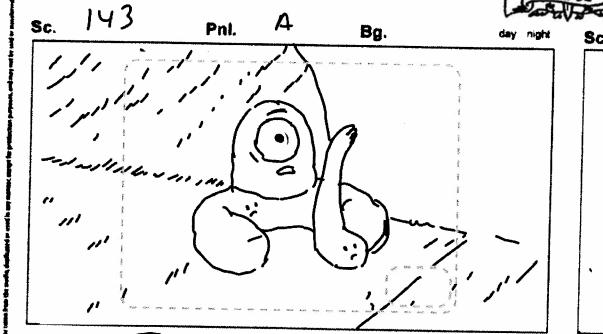
 ∞

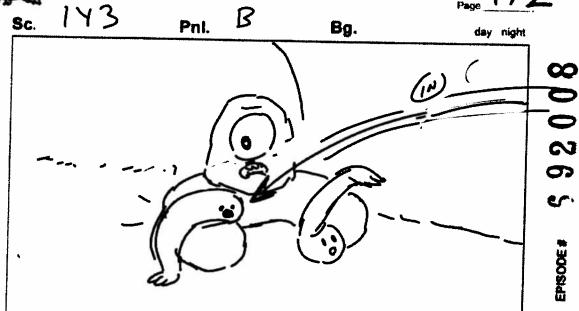
C3 0

80



Page 17.2





Dialog: Finn:) * Grunting* (Freaks:) ow! such! ah!

G:) Wait Finn, please stop it man.

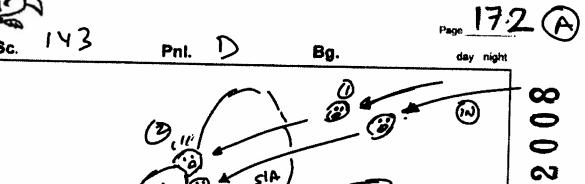
We don't like touchin' each other!

Action: Timing:

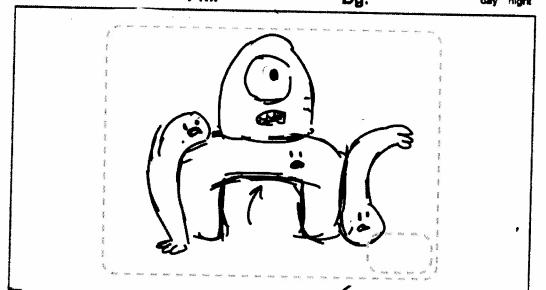
ske prises to watch kick
then keeps on toward pila

ADVENTURE TIME 143 Pnl. C Sc. Bg.





SIA



Dialog:

Action:

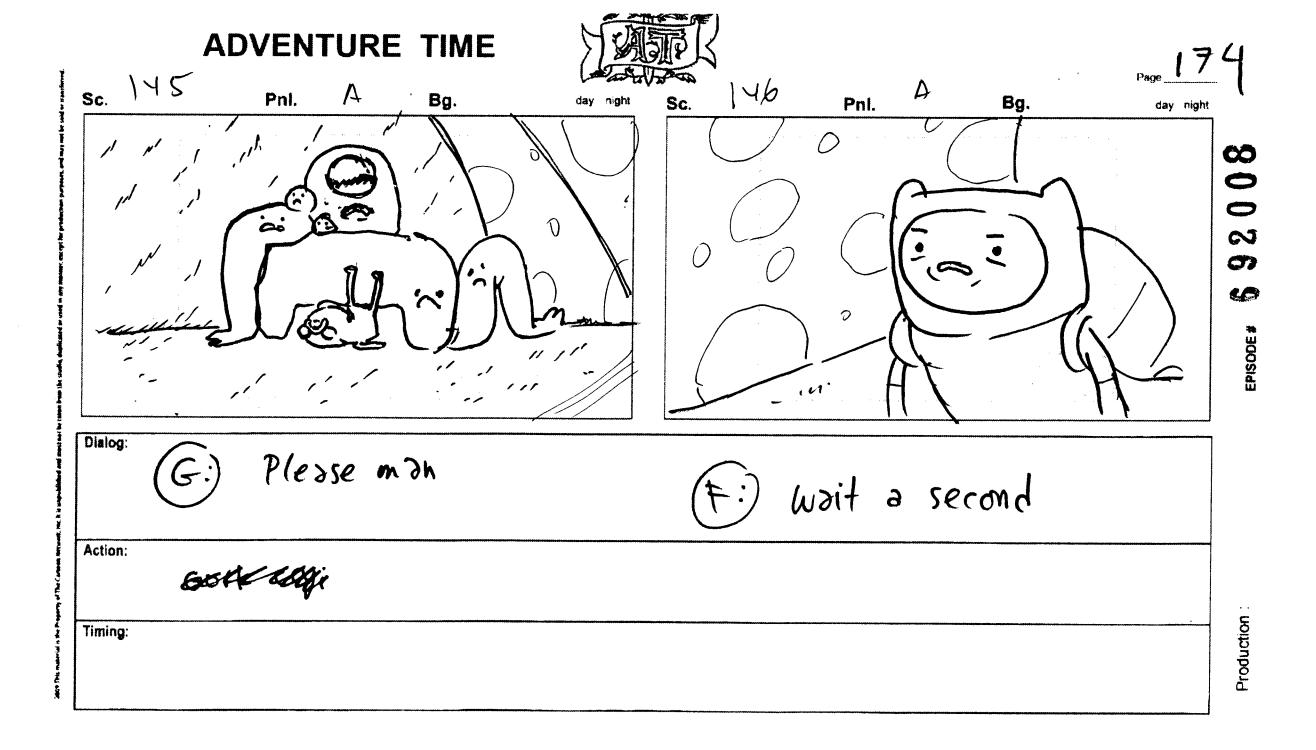
Timing:

Production:

9

er.

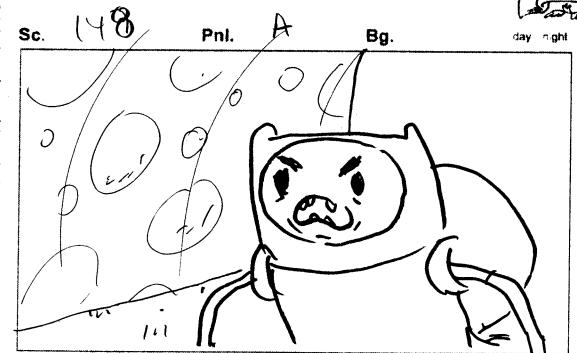
ADVENTURE TIME Pnl. Sc. Bg. Pnl. day night Bg. Sc. day night 200 9 EPISODE # Dialog: Action: Production: Timing:

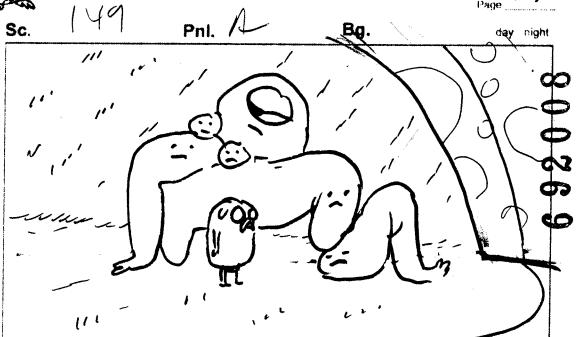


ADVENTURE TIME sc. 146 Pnl. A Bg. 920 0 Dialog: No man! PLEASE! I fricken hate Trudy! * Kim, get underneath Action: Timing



176





Dialog:



(ki) ok! ok!!
ehh...

Action:

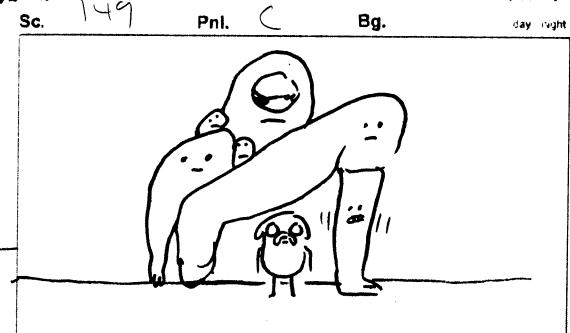
J:) heh .. yeah .. do it KIM

Timing:

Production

EPISODE #

ADVENTURE TIME Sc. Pnl. Bg. day 19th Sc. P



-	Old an

Dialog:

(K:) ehha ...

Action:

Timing:

Codington

Timing:



Page 178

150 A 150 B Pnl. Bg. Pnl. Bg. Sc. day night တ 9 EPISODE # Dialog: Yesss... NOW FOR ME Action: HOPS OFF SCREEN

ADVENTURE TIME sc. 151 151 Pnl. B Bg. Pnl. Bg. ∞ 0 တ 80 Dialog: Action: FIM Glides under Trudy. Production: Timing:



r80

-	sc. 51	Pnl. C	Bg.	day night	sc. 151	Pnl. D	Bg.	Page
THE PROPERTY OF	1/1	\/n(4			,,,,	10 / / /	
de la propertie part	//		J'///	1115				8
			\preceq''		() ()		7310	6 9
in and a deplace of		cee		-		The second second	Construction of the second sec	A SOS
-	Dialog:				No. 100 case	the tree was the same and and the same	100, 90° tan 200, 100° tan 20°	7,0
-	(F)	ERRR	///		(F:)	Look at	us Now	11

Action:

Timing:

Production .



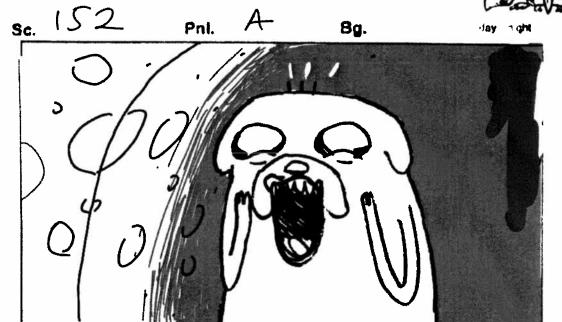
.191

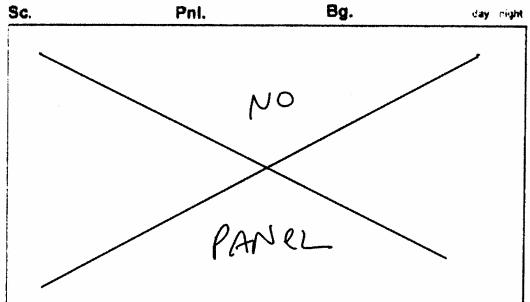
 ∞

9200

9

EPISODE#





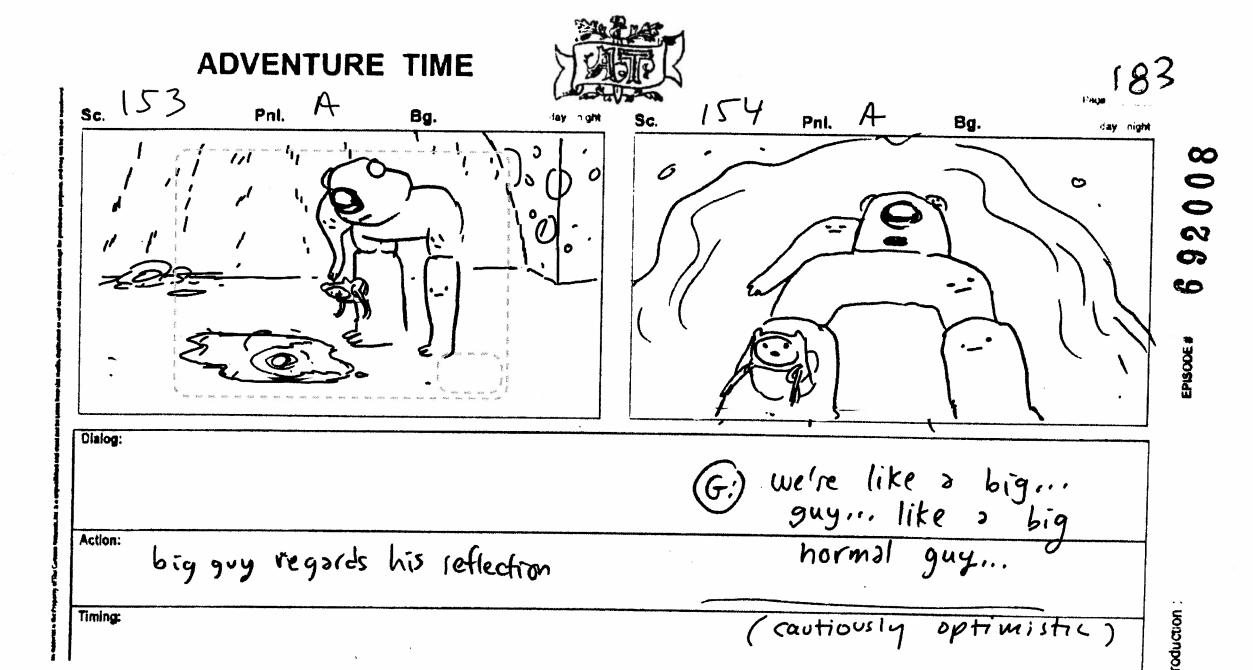
Dialog:

J) * gasp!*

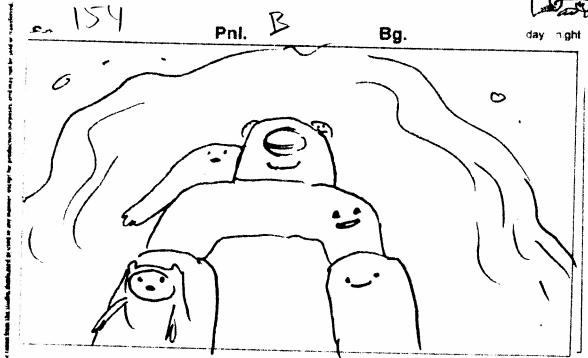
Action:

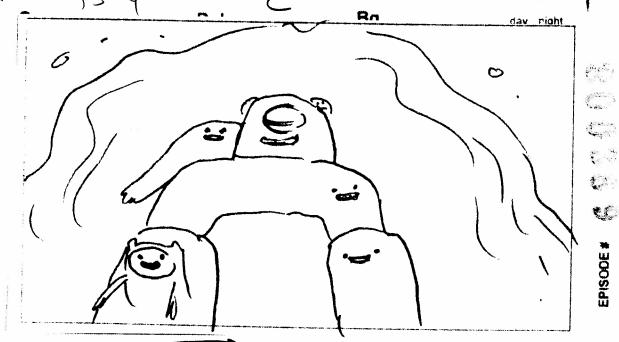
Timing:

Codingion









Dialog:

(ZAP:)... we're perfect together"

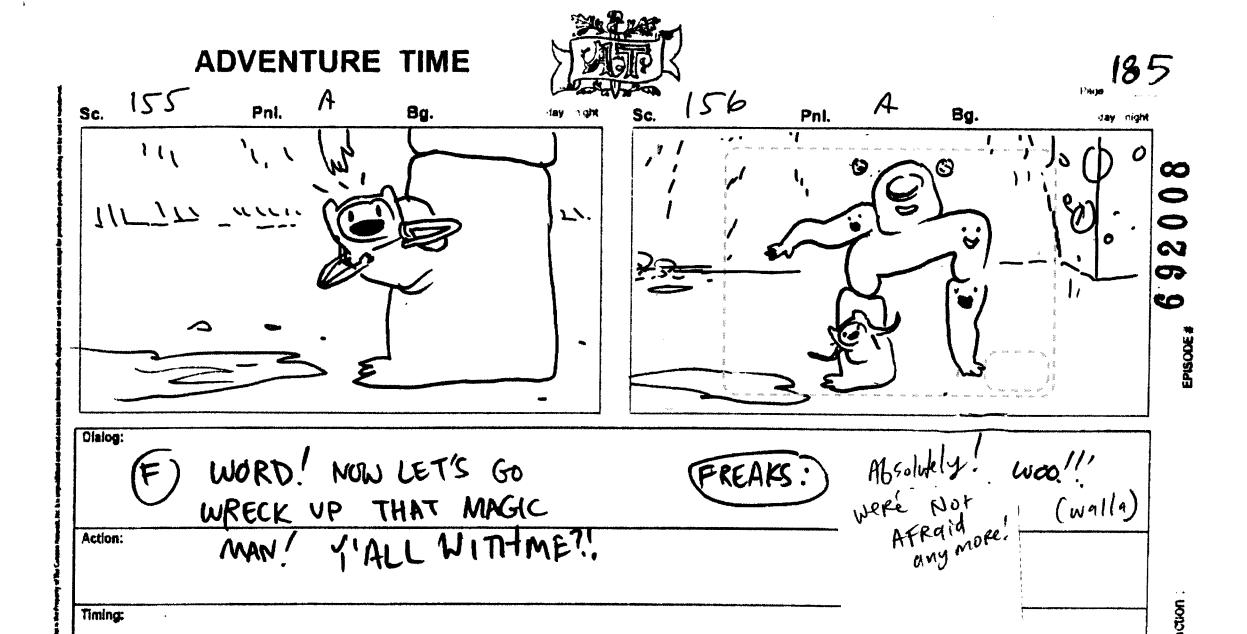
(TRUDY!) FINN ... oH MY GRAWSH ...
Thank you Finn!

Action:

getting happier

KIM:) THANK YOU!

Timing:





sc. 156 Pnl. B 156 Bg. Pnl. day night (m) Dialog:

Let me get in on this



I'll form the ponts!

Timing:

Action:



107

.)	50	n=1 D	5	Land of Marie				Page VI
Sc.		Pnl.	Bg.	day night S	C.	Pnl.	Bg.	d ay night
	•					PANE PANE	<	80008
Dialog:		, J						Feisods

Action:

waps around big guy

Timing:

Timing:

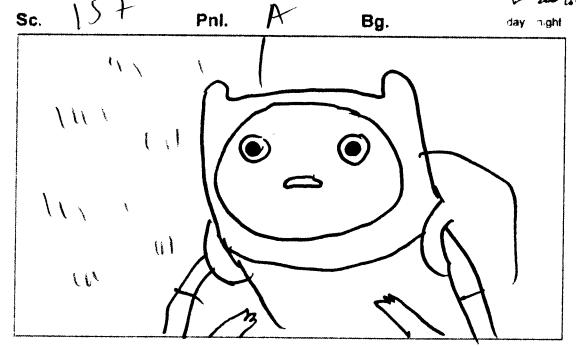
EPISODE # 6 92 0

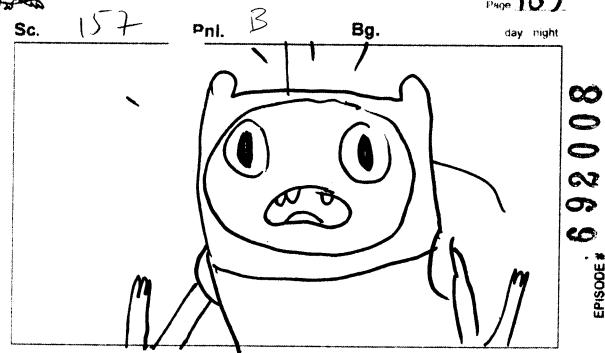
 ∞

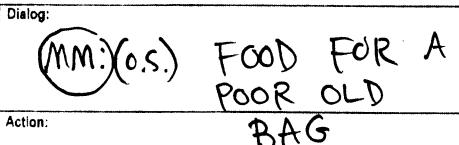
roduction :



EPISODE *

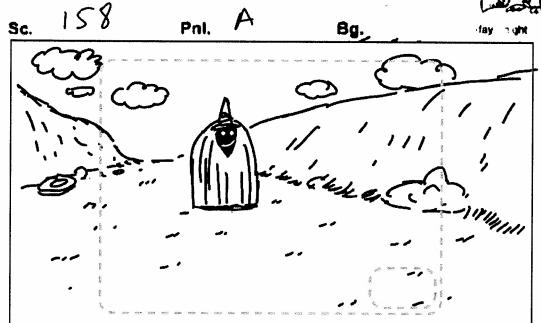


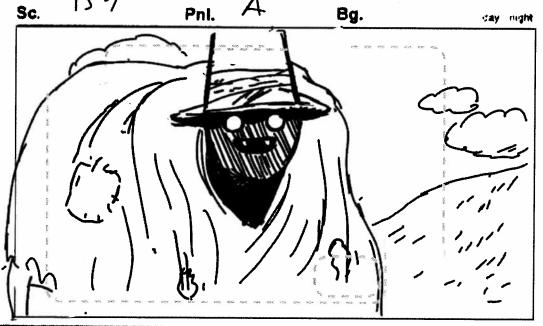






Timing:





Dialog:

(MM:

F00 D . . .

(MM:

Y'all got any food!

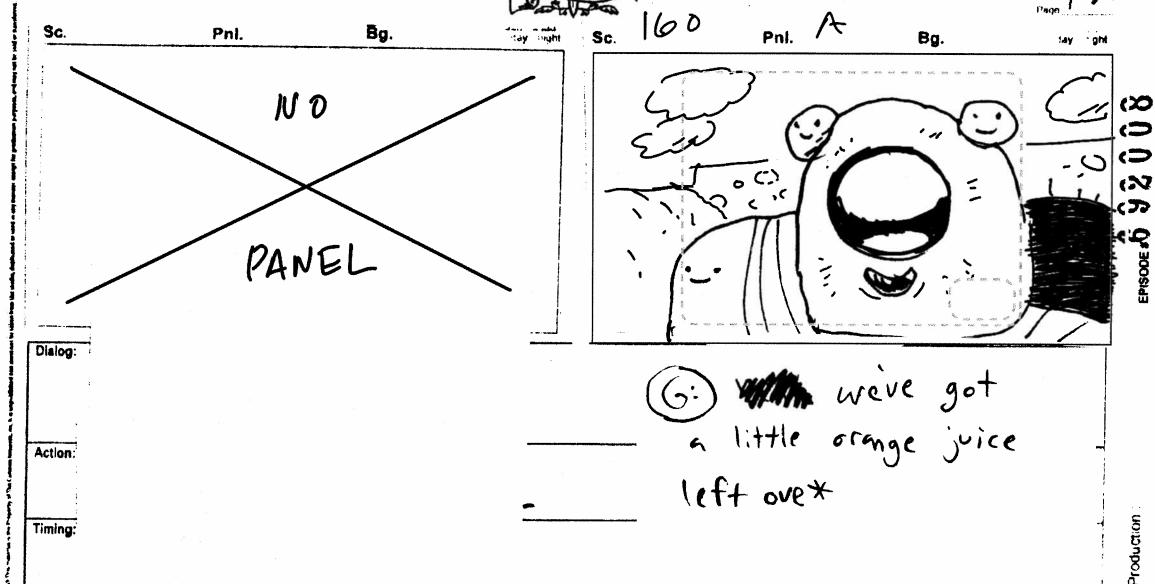
Action:

Timing:

duction .

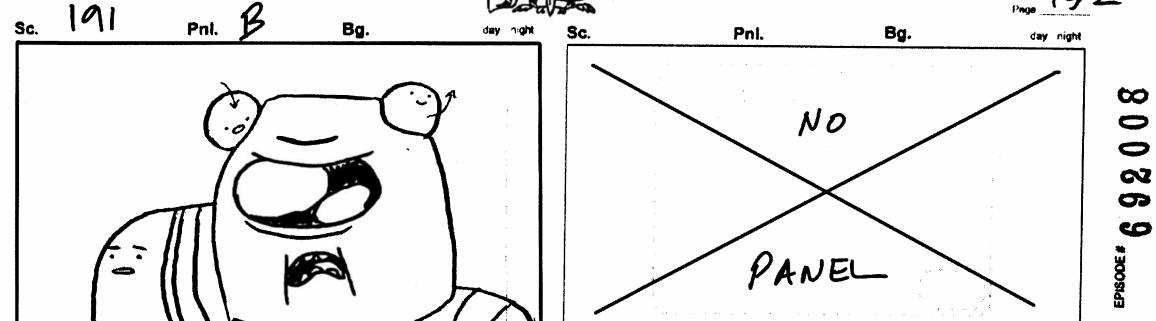


191





192



Dialog:

6: wwaiiit a second ...

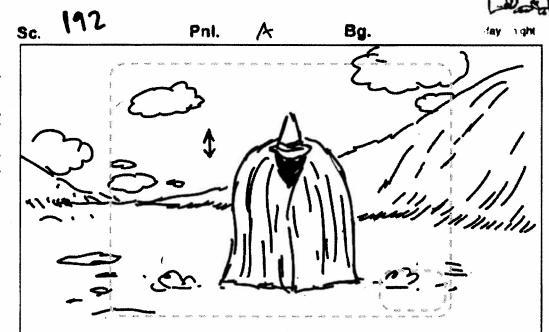
Action:

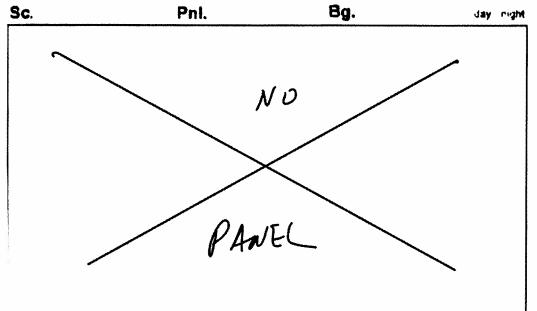
Timing:

Production:



193





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(pg. 202 Nexs)

193A

ADVENTURE TIME

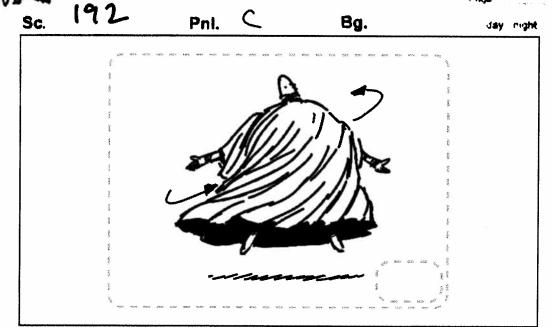


Sc. 192
Pnl. B Bg. day 19M

Sc. 192

Pnl. B Bg. day 19M

Sc. 192



MM:) HA HA! THAT'S RIGHT!

It is I! The magic min!!

Action:

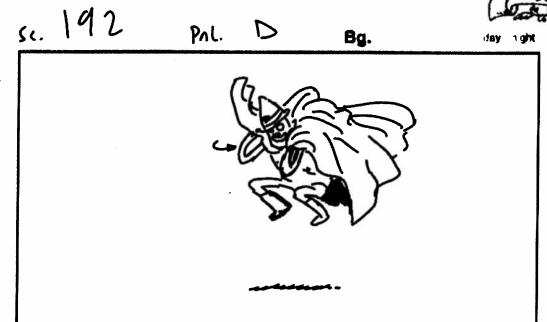
Magic Man Hoating now

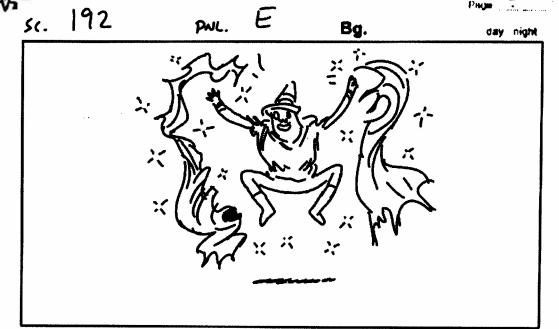
Timing:

spins in the dir bits of debris are picked up in the whoush EPISODE 6 9200



201





i iming:

ADVENTURE TIME sc. 192 G Pnl. Dialog: HA HA ZAP! Action:

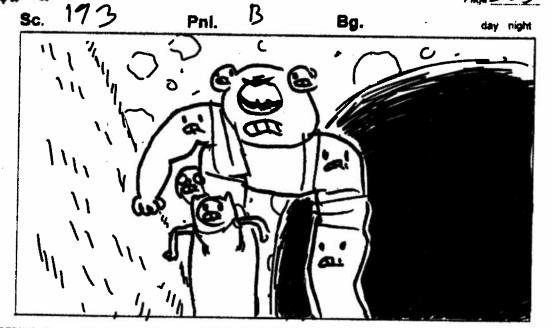
BACK TO NORMAL BG

Timing:



Page 203

Sc. 193 Pnl. A Bg. day night



Dialog:

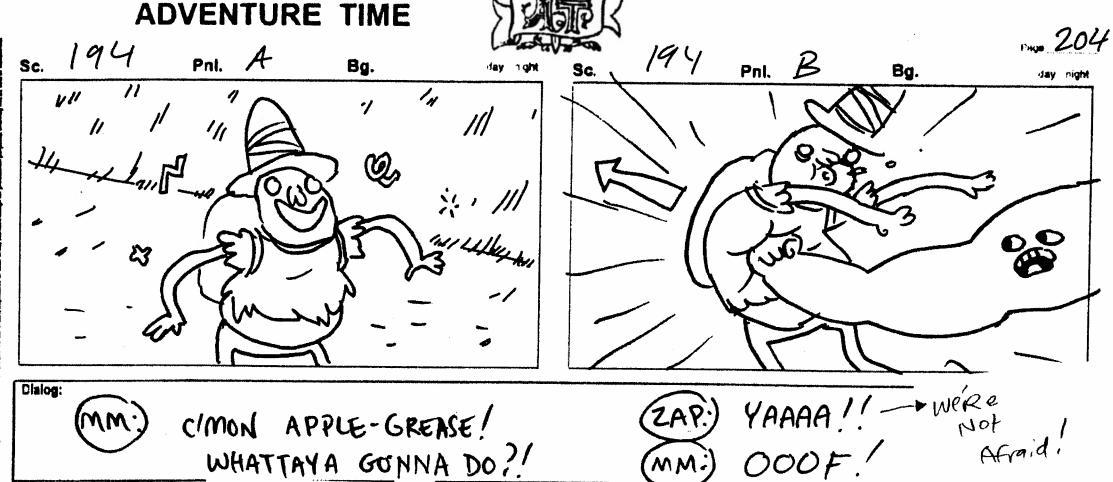
(BG)(all) GRRRR!!!

Action:

magic hits big juy

Timing:

Production:



WHATTAYA GONNA DO?!

MM:) 000F.

Action: Timing:

magic man gets socked, flies
off screen

CONTY.

ADVENTURE TIME Page 205 sc. 195 Pnl. A B Bg. Bg. 10 Dislog: Action: MAGIG MAN SKIDS INTO FRAME ALONG GROUND Production: Timing:



Page 205 (A

sc. 195 Bg. Dialog: ARE YOU SURE ABOUT THAT?

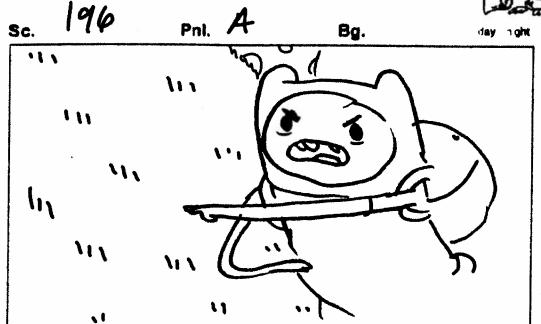
Action:

MAGIG MAN SKIDS INTO FRAME ALONG GROUND

Timing:



Page 206



Sc. 196 Pnl. B Bg. day night

Dialog:



You're down right we are.
Together use are huge!
and Gork has lava breath.

(F:)	(

GORK!

Do that thing you do!!

Timing:

Action:



197 Bg. 111 **(1**) 11, 11,

197 Bg.

Dialog:

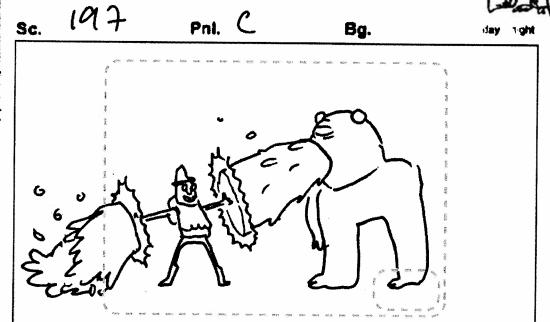


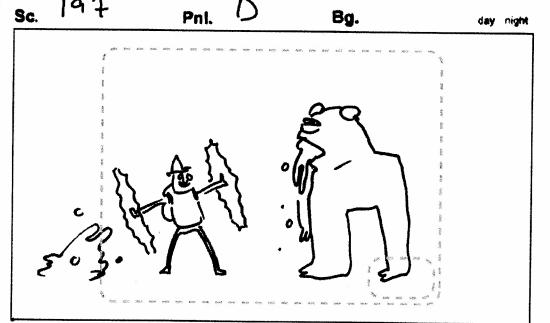
Action:

BARES LAVA

nakes two magic circles of translucent energy MM

Timing:





Action:

Lava passes through

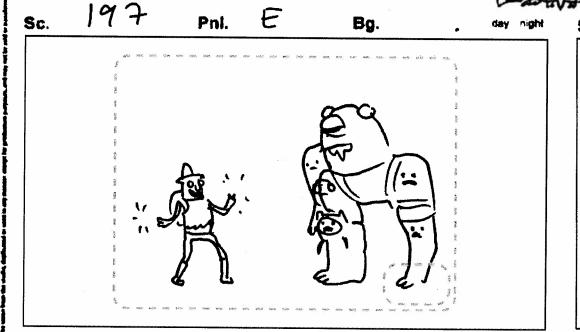
magic circles

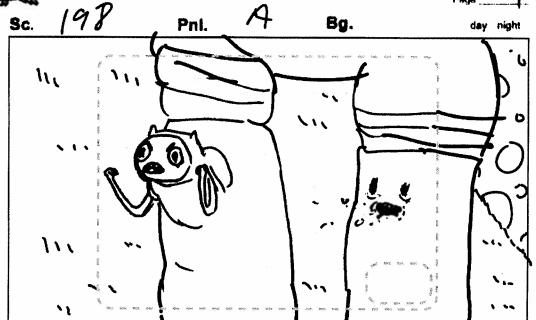
Timing:

Spience



Page 209





Dialog:

(MM:)

Action:

Is that the only "all"

you've got;

(F.) WE'VE GOT MORE!
WE'VE GOT TONS MORE "ALL"!

KIM!) GET HIS EYES! CUTHIM IN THE EYES!

with your stupid tricks !

Production



PAGE 210

199 Pnl. A Bg. in minary,

200 Pnl. Bg. day night 111 111

Dialog:

my tricks are precisely as stupid as your

No more riddles masic man!!

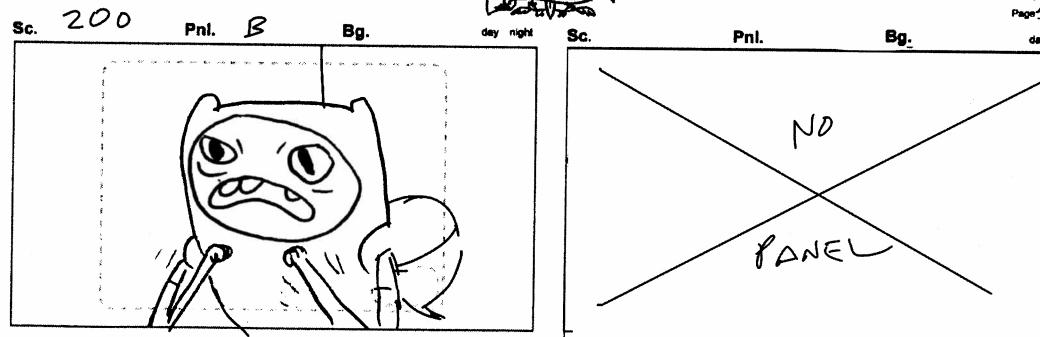
Action:

whack innocence requires!

Timing:

magic energy tube enurges from one finger and ends up in other finner





Dialog:



E Give us our bodies back!

Action:

Timing:



Page 211 (A)

Sc. 20 Pnl. A Bg. day night

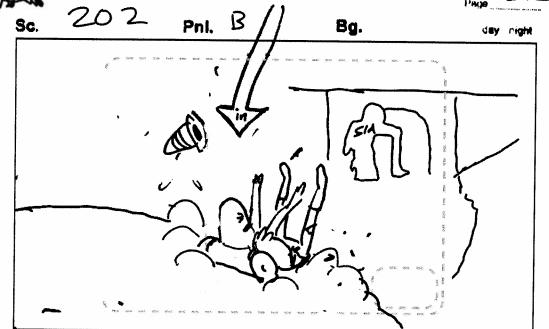
Sc. 201 Pnl. B Bg. day night



F.

RAH!

finn kicks magic man, who flies off screen



* SMASH*

Action: # whistling noise #

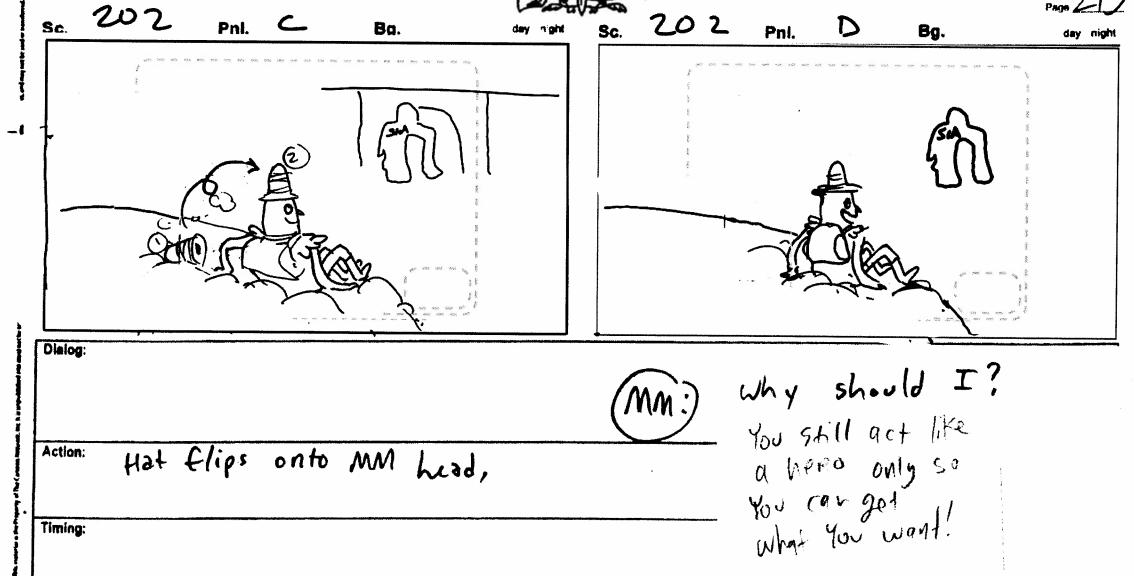
MAGIC MAN LANDS IN Foreground

Timing:

· actions



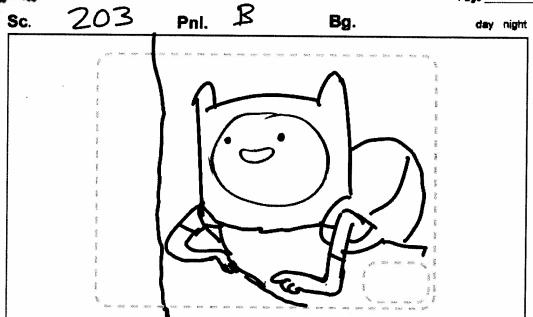
Page 213





217A

sc. 203 Pnl. A i di mu fum.



Action: Timing:

Dialog:

given toutint Just like a

Sugar cube without Foot supports

even thinking a Body without

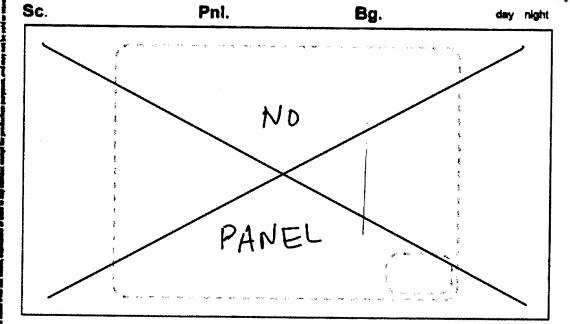
about a about a

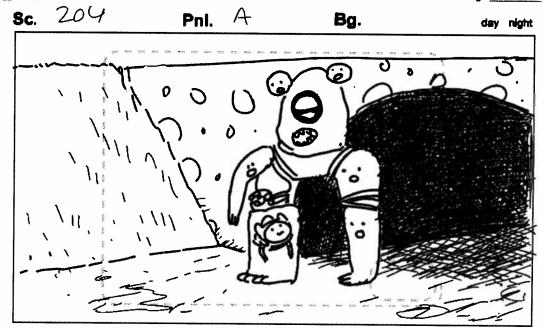
Reward!

Reward!



Page 213B





Action:
Timing:

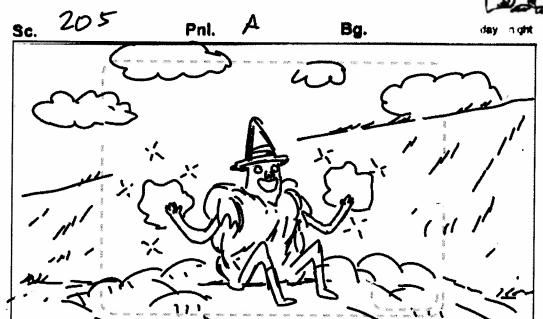
GROUP: (walla)
"oh yeah" "Right on."
"We were so self absorbed."
"We did the same Bad thing."

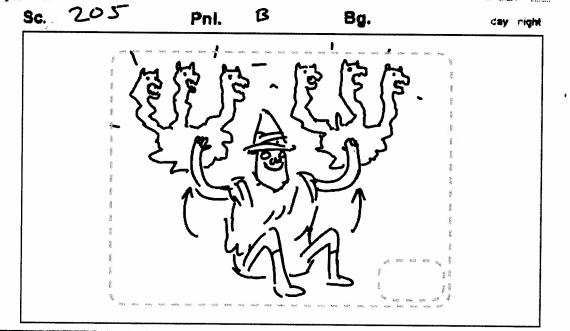
Production:



214

Phys -





MI	Mr
----	----

MM) WRONG!

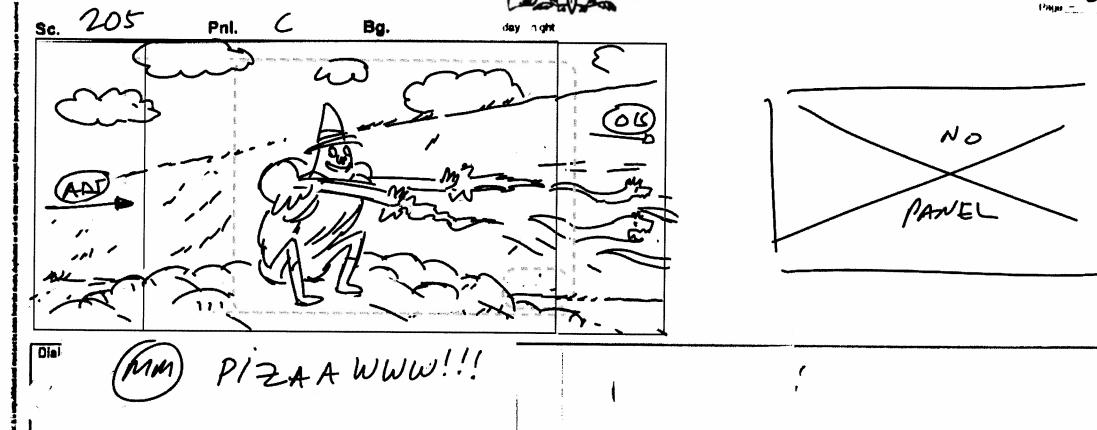
Acti

Timing:

roduction :







EPISO

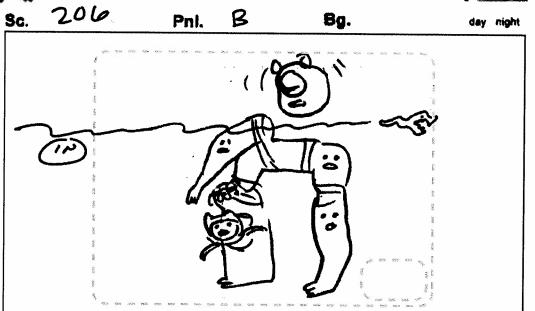
Acti

Timing:

roduction



Page Z15



Dialog:

Fresk:

whod, yikes etc...

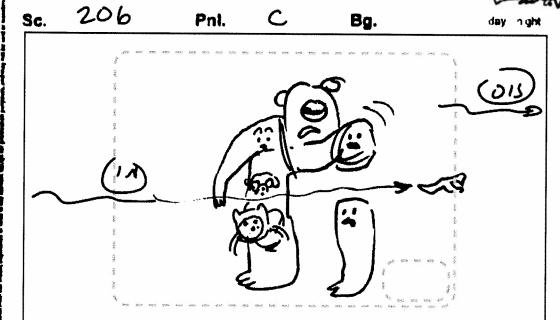
Action

Timing

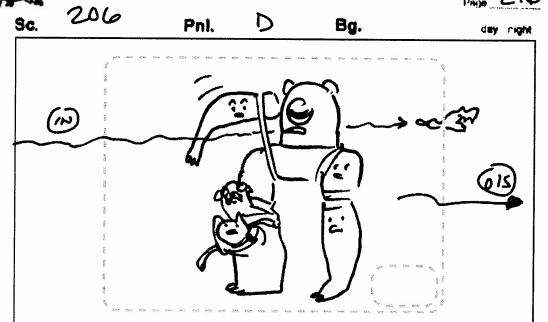
Production:



PAGE 216



wally



-		

cllen

Action:

Dislog:

Timing:

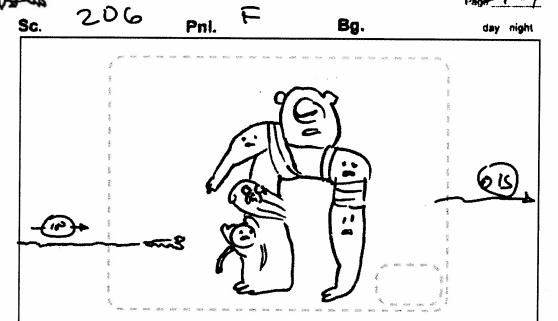
roduction :



Pag 217

Sc. 206 Pnl. E Bg. day night

Sc. 20



Dialog:	CARLO	
Action:		

E	Hoots	that	was
clos	se.		

Timing:

Production



218

Sc. 206 Pnl. G Bg. day 19ht

| 19ht | 18ht |

Sc. Pnl. Bg. day right

Dialog:



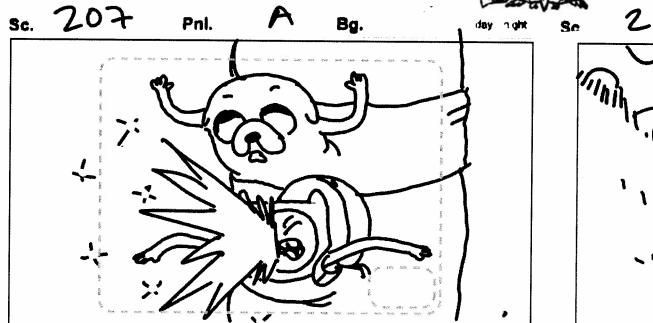
Action:

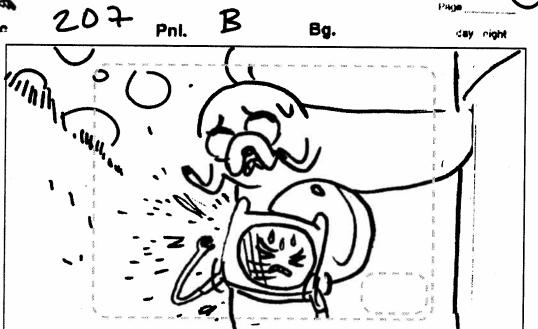
75555 (fizzly spack sound)

Timing:

Toduction :







Dialog:

AAHG!

F:) AAH-AAH- JEEZ! OW!

Action:

TSSSS (fizzly spack sound)

ARE YOU OKAY!?

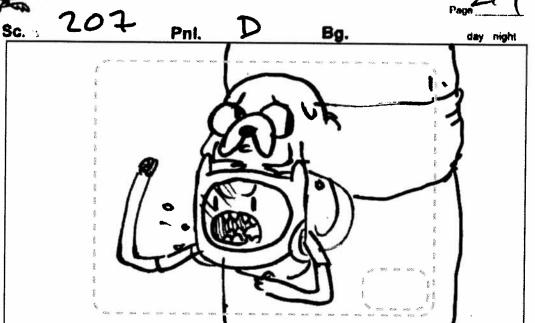
Timing:

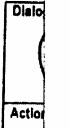
Jake's head gizzling and steaming



219







E) I'M Fine..

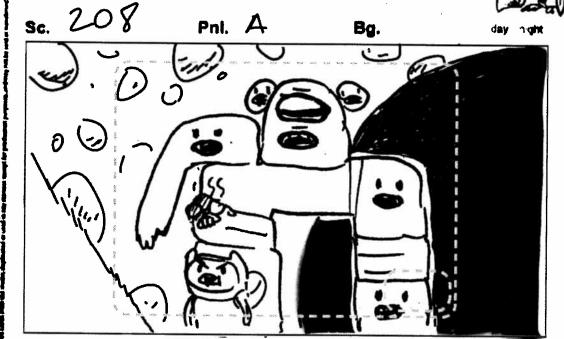
Timing:

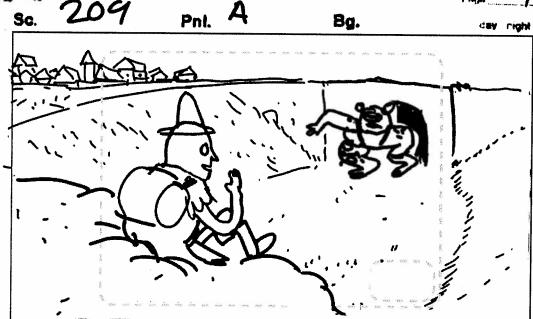
F) You've giftedus
nothin but heatache
magic man! what's
the life lesson in
that?!!

rod . miss



220





Dialog:

(valla)

Action:

hell hee hee!!! Yes my children. You are so close to the ensuer.

(316 GUY (ROUCHES)

Timing:

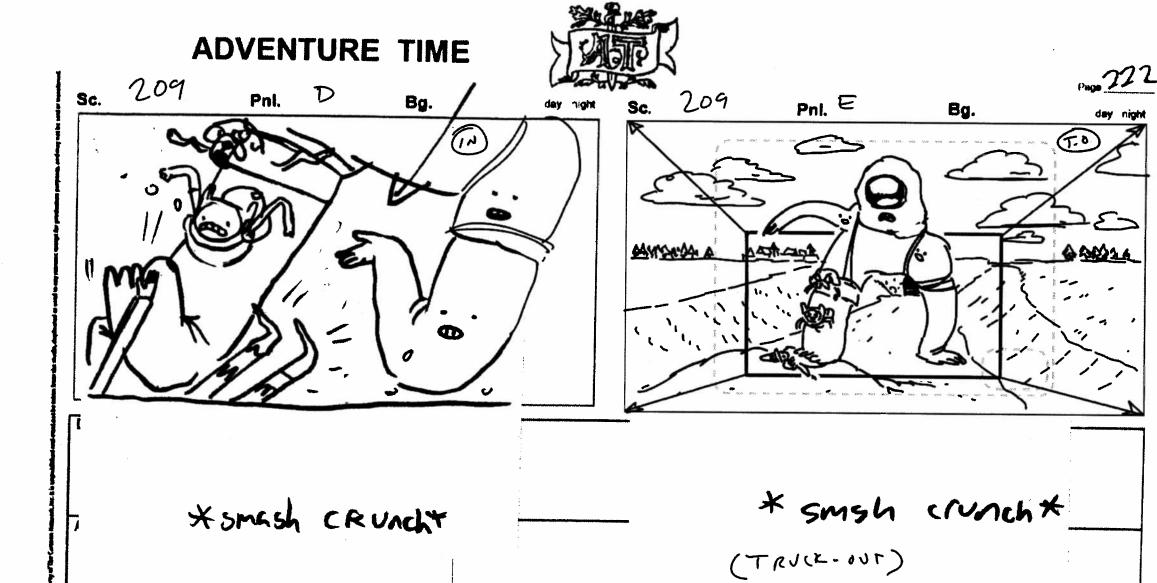
ADVENTURE TIME sc. 209 Pnl. B 209 Pnl. C day night Dialog: Answer this!! Action:

Timing:

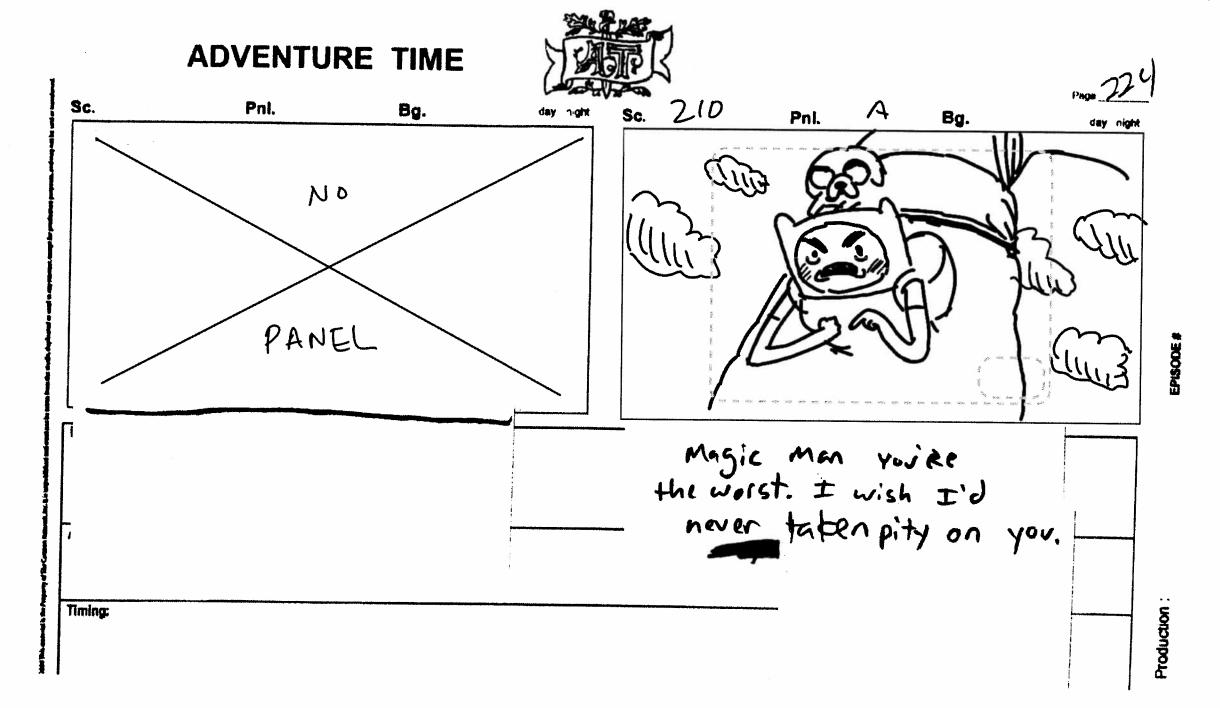
Production:

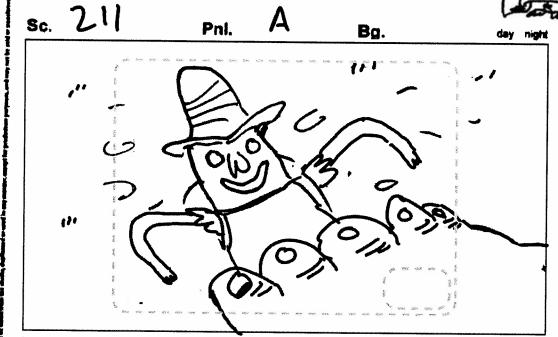
EPISODE #

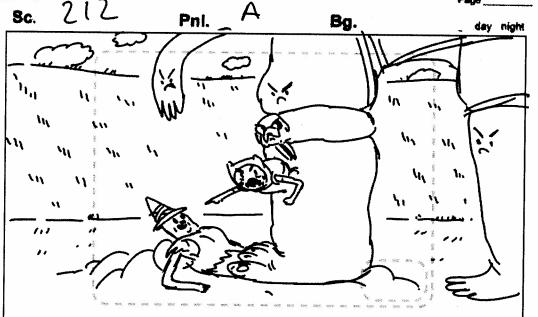




Timing:







Dialog:

OH HO-YES! YOU'RE'SO VERY CLOSE



Action:

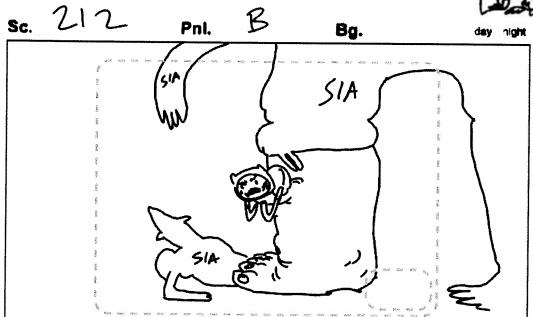
Now!

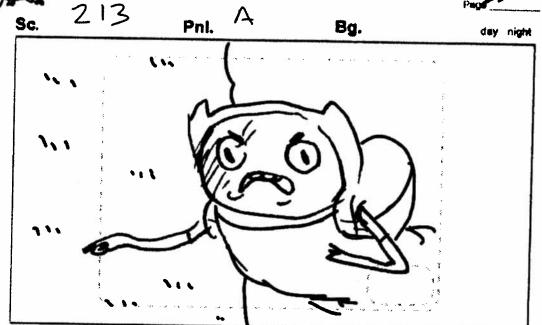
Timing:

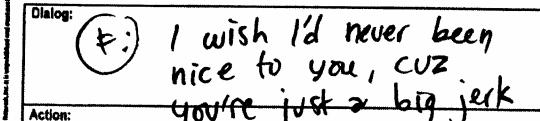
Production:

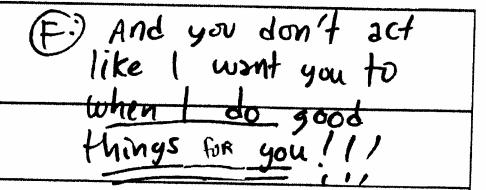
EPISODE #











Timing:

Timing



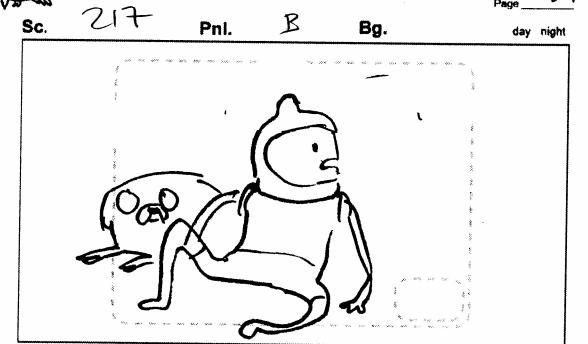
sc. 216 Pni. A 216 Bg. Pnl. B X You've finally learned your lesson! Dialog Action

ADVENTURE TIME sc. 216 Sc. Pnl. Ba. Pnl. C Bg. 答 X NO PANEL Dialog Action Production: Timing



sc. 216 . Pnl. D Bg.	day night Sc.	216	Pnl.	E	Bg.	Page 22 day night
				\$\$\begin{array}{cccccccccccccccccccccccccccccccccccc	SIA (22 20) (40 40 40 40 40 40 40 40 40 40 40 40 40 4	S AN
Dielog: MM: And now I'm off to spread my teaching do-900 ders! Timing:		mm o	Dens ,	məgic	1201421	

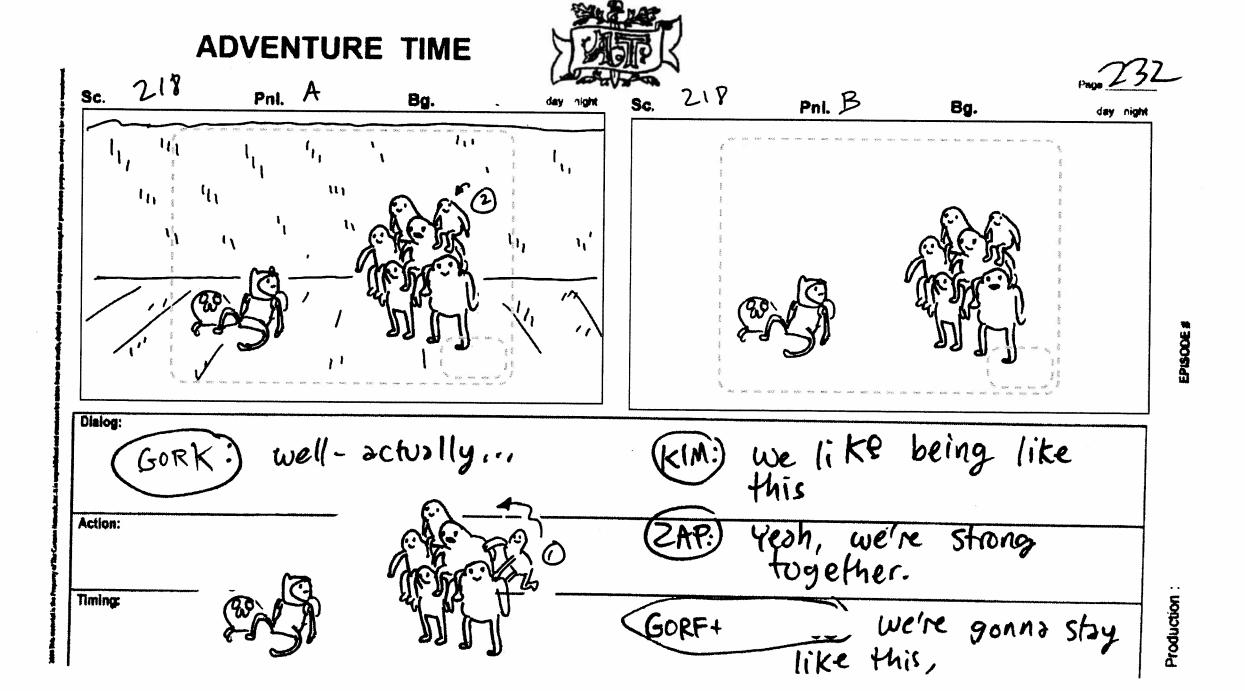
Sc. UT Pnl.



Friggen hate that 6%. Dialog: Action:

Timing:

F) But at least Now
we can all go
Back to our
Regular lives ...



EPISODE#

Timing:

PREAKS: Bye finn, peace"thanks"

FINN:

Action: Walk of screen

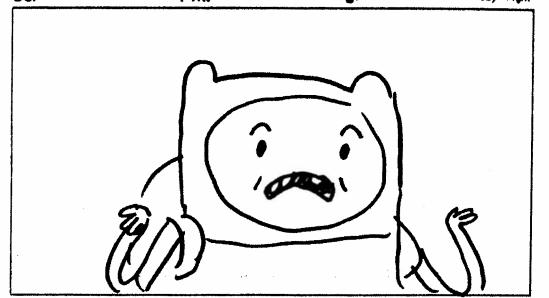
wait, \$0 what was
the lesson we just
learned?



235 Page_____

	Sc.	Pn!	Gery 11-gans	sc. 220	Pnl. A	Bg.	Pageday_night
i de same fran de seafe, depletant o est o aparace. Ocupi le probatio parace, activa sa le sa							
THE R. D. OFFICE AND PROPERTY.	Dielog:	(J:) (-	J) MYBE it was	Don't giv sugar to	e you jerk	r :s,,,
a (comment	Action:	7		a	nd for don's	t talk	to
-	Timing:				- Hobos.		
Mall merter	i anary.					Au: st	Rangers.

Toduction



Action:

All Jiming:

All Jimin

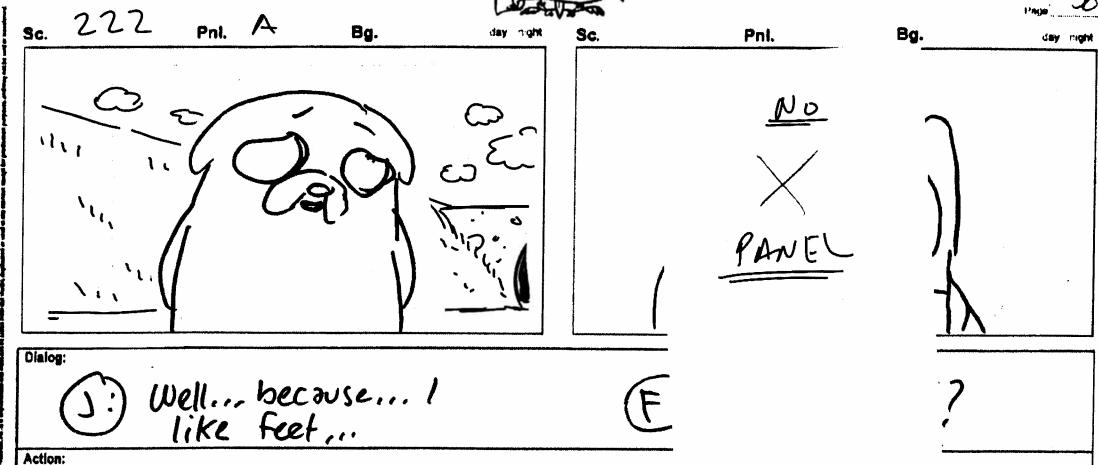
why wouldn't you help me turn back into a buy while you keep shushing me like that, marin' me struck of?

EPISONE A

Timing:

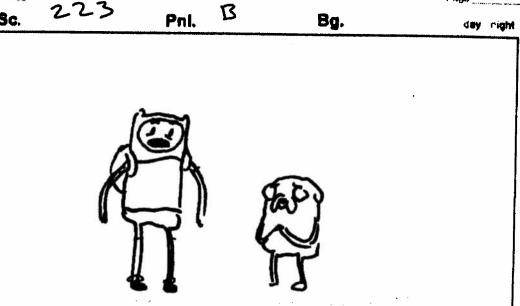


238





sc. 223 Pnl. Bg.



Dialog:

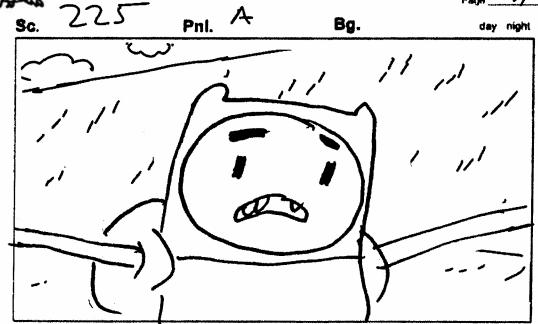
And ... 1 Kinda always wanked * mumble * mumble mumble * (trails off)



Action:

Timing:

sc. 224 Pnl. A Bg.



Dialog:

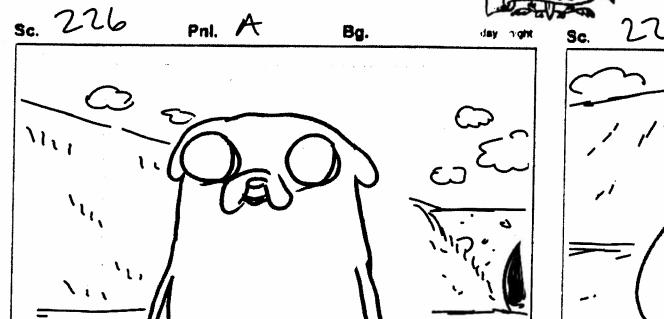
wonted - to be a foot myself.

Action:

You could be a foot right now! I saw you change into a foot

Timing:







Dialog:

Yeah but - it's only fun if you don't want it. Action:

Timing:



Page 243

Sc. ZZY	Pnl. A	Bg.	dey night Sc	. 228	Pnl.	B	Bg.	day nig
	000 200 800 No. 100 100 100 100 000 Alty 500 0		<u> </u>	←	100 April 1450			
4.44		G 3/1	4		Name of the last o	3	CA W . S	
See				200 - 200 200 - 200 200 - 200	7	· ·		
	PW	gar ware was			 			
And the the way of	4000 600 100v 500v 300b begr 500, 3145, 445) 1664 166	to deep you gate mer only now about the	and the second s		104 2011 NOV AND SALE	Sant nerv 6452 apre c	an alternative and the term and two or	and the condition of th

Dialog:

(3)

His complicated man.

(J:)

You'll understand when you're older.

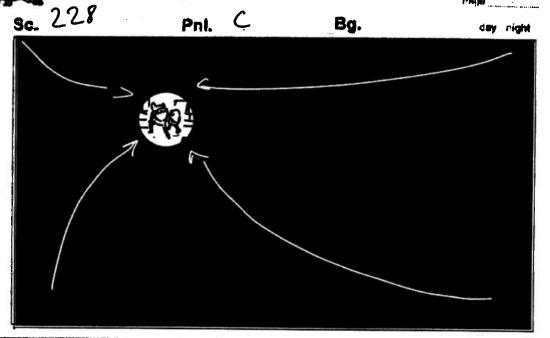
Timing:

Action:



244

Sc. Pnl. Bg. day night



Dialog:

1.1

IRIS OUT

Action:

Timing:

· Company